ACADEMIC REGULATIONS COURSE STRUCTURE AND DETAILED SYLLABI For MASTER OF COMPUTER APPLICATIONS REGULAR THREE YEAR DEGREE PROGRAMME (for the batches admitted from 2014-2015)



# SREE VIDYANIKETHAN ENGINEERING COLLEGE (AUTONOMOUS) (Affiliated to JNTU Anantapur, Approved by AICTE)

(Affiliated to JNTU Anantapur, Approved by AICTE) Sree Sainath Nagar, A.Rangampet, Near Tirupati - 517 102. A.P.

# VISION

To be one of the Nation's premier Engineering Colleges by achieving the highest order of excellence in Teaching and Research.

# MISSION

- To foster intellectual curiosity, pursuit and dissemination of knowledge.
- To explore students' potential through academic freedom and integrity.
- To promote technical mastery and nurture skilled professionals to face competition in ever increasing complex world.

# QUALITY POLICY

Sree Vidyanikethan Engineering College strives to establish a system of Quality Assurance to continuously address, monitor and evaluate the quality of education offered to students, thus promoting effective teaching processes for the benefit of students and making the College a Centre of Excellence for Engineering and Technological studies.

# The Challenge of Change

"Mastery of change is in fact the challenge of moving human attention from an old state to a new state. Leaders can shift attention at the right time and to the right place. The real crisis of our times is the crisis of attention. Those who lead are the ones who can hold your attention and move it in a purposeful way. Transformation is nothing but a shift in attention from one form to another. The form of a beautiful butterfly breaks free from a crawling caterpillar. If you pay enough attention, you would be able to see how the butterfly hides within the caterpillar. The leader points out a butterfly when the follower sees only a caterpillar".

- Debashis Chatterjee

# VISION AND MISSION OF THE DEPARTMENT

# VISION:

To impart quality education in computer applications through teaching and research by keeping pace with emerging technologies

# MISSION:

- Strive for excellence in development and deployment of computer applications.
- Provide learning environment that emphasizes depth, originality and critical thinking.
- Support Faculty to foster the growth associated with curriculum development and innovative approaches of teaching and research.
- Attain self-sustainability and overall development through research, consultancy and development activities.

Master of Computer Applications (MCA) is a sixsemester full-time post-graduate Program spread over three years.

# **Program Educational Objectives (PEOs)**

- I. To provide basic knowledge in Mathematics, Business Management and Computer Science.
- To train the students with advanced knowledge and underlying principles in Programming Languages, Information Management, Software Engineering and Computer Networks.
- III. To solve real time applications by applying skills through planning, analysis, design, implementation, testing and maintenance of application software.
- IV. To develop application software in real time applications by honing varied technologies.
- V. To inculcate professional values, ethics, leadership, team work through curricular, co-curricular and extracurricular activities for a wholesome personality and effective computational practice.

# Program Outcomes (POs)

On successful completion of this Program the students will be able to:

- 1. Acquire the knowledge of Mathematical foundation, Business Management and Computer Applications.
- 2. Analyze the computing requirements of a problem and solving it using computing principles.
- 3. Design and develop a computer-based system, component or process to meet the specific needs of application software.
- 4. Use innovative ideas to create value in order to solve complex problems for the betterment of the individual and society.
- 5. Exploit the curr+ent techniques, skills and software tools necessary for problem solving in Programming Languages, Information Management, Software Engineering and Computer Networks.
- 6. Practice Computer Applications in adherence to professional and ethical code.
- 7. Engage in continuous learning as a computing professional.
- 8. Comprehend the management principles with computing knowledge and to manage the software projects in multi-disciplinary environment.
- 9. Ability to transact effectively through technical and business communication in the development of application software.
- 10. Impart value based education and mould students as ethical, socially-committed individuals who will act with professional integrity and contribute to the betterment of the Society and Nation.
- 11. Function effectively in a team environment to accomplish set of common goals.
- 12. Self sufficient in delivering their own software product and augment themselves to become an entrepreneur.

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

#### (Autonomous)

(Affiliated to J.N.T. University Anantapur, Anantapuramu)

# ACADEMIC REGULATIONS

#### M.C.A. Regular Three Year Degree Program

#### (for the batches admitted from the academic year 2014–15)

For pursuing three year postgraduate degree Program of study in Master of Computer Applications (MCA) offered by Sree Vidyanikethan Engineering College under Autonomous status and herein after referred to as SVEC (Autonomous):

- 1. **Applicability** : All the rules specified herein, approved by the Academic Council, shall be in force and applicable to students admitted from the academic year 2014-2015 onwards. Any reference to "College" in these rules and regulations stands for SVEC (Autonomous).
- 2. Extent: All the rules and regulations, specified hereinafter shall be read as a whole for the purpose of interpretation and as and when a doubt arises, the interpretation of the Chairman, Academic Council is final. As per the requirements of statutory bodies, Principal, SVEC (Autonomous) shall be the Chairman, Academic Council.
- 3. Admission
- 3.1. Admission into First Year of Three Year MCA Degree Program of Study:
- **3.1.1. Eligibility:** Admission to the MCA Degree Program shall be made subject to the eligibility, qualifications prescribed by the competent authority from time to time. Admissions shall be made on the basis of rank obtained by the qualifying candidates at the Entrance Test, subject to reservations or policies framed by the Government of Andhra Pradesh from time to time.
  - **3.1.2. Admission Procedure**: Admissions are made into the first year of three year MCA Degree Program as per the stipulations of Andhra Pradesh State Council of Higher Education (APSCHE), Government of Andhra Pradesh.
    - (a) By the Convener, ICET, (for Category-A Seats).
    - (b) By the Management (for Category-B Seats).

Academic Year: The College shall follow semester pattern for 4. the three year MCA Degree Program for conducting all its curricula. An academic year shall consist of two semesters with semester break after first, third and fifth semesters and summer break after second and fourth semesters. The semester shall have the duration to accommodate a minimum of 16 weeks of instruction

|                               | Instruction Period: I Spell : 7 weeks<br>II Spell : 9 weeks | 16 weeks |
|-------------------------------|---|----------|
| First Semester<br>(21 weeks)  | Mid-term Examinations:<br>I Mid : 1 week<br>II Mid : 1 week | 2 weeks  |
|                               | Preparation & Practical Examinations                        | 1 week   |
|                               | External Examinations                                       | 2 weeks  |
|                               | Semester Break  | 2 weeks  |
|                               | Instruction Period: I Spell : 7 weeks<br>II Spell : 9 weeks | 16 weeks |
| Second Semester<br>(21 weeks) | Mid-term Examinations:<br>I Mid : 1 week<br>II Mid : 1 week | 2 weeks  |
|                               | Preparation & Practical Examinations                        | 1 week   |
|                               | External Examinations                                       | 2 weeks  |
|                               | Summer Vacation   | 4 weeks  |

Course Structure: The Program of study shall consist of: 5.

- General Courses comprising of the following:
  - Language / Communication Skills
    Financial Management
    Personal Management

  - iv. Mathematics

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Professional core courses:

The list of professional core courses are chosen as per the suggestions of the experts, to impart broad based knowledge needed in the Program of study.

Elective Courses: Elective courses shall be offered to the students to diversify their spectrum of knowledge. The elective courses can be chosen based on the interest of the student to broaden his individual skills and knowledge.

Mandatory courses: Mandatory courses shall be offered to the students as additional courses to impart peripheral knowledge wherein familiarity considered mandatory.

Audit Courses: Audit courses shall be offered to the students as additional courses to supplement their knowledge/ skills.

Contact hours: Depending on the complexity and volume of the course the number of contact hours per week shall be assigned.

6. Credit System: Credits are assigned based on the following norms given in Table 1.

| Course       | Hours/Week | Credits |
|--------------|------------|---------|
| Theory       | 01         | 01      |
| Practical    | 03         | 02      |
| Seminar      |            | 02      |
| Mini Project |            | 02      |
| Project Work |            | 12      |

# Table 1

L = Lecture; T = Tutorial; P = Practical; C = Credits.

- i. As a norm, for the theory courses, **one credit** for one contact hour per week is assigned.
- ii. As a norm, for practical courses **two credits** will be assigned for three contact hours per week.
- iii. Tutorials do not carry any credits
- iv. For courses like Project/Seminar/Mini Project, where formal contact hours are not specified, credits are assigned based on the complexity of the work to be carried out.

The three year curriculum of MCA Degree Program of study shall have total of **109** credits (excluding credits of mandatory courses).

7. **Examination System:** All components in the Program of study shall be evaluated continuously through internal evaluation and/or an external evaluation conducted as semester-end examination.

|   | Course       | Marks  | Exa                            | mination and<br>Evaluation  | Scheme of examination  |
|---|--------------|--|--------------------------------|---|--|
|   |              | 60   | S<br>of 3<br>(Exte             | emester-end<br>examination<br>hours duration<br>rrnal evaluation) | The examination question paper in<br>theory courses shall be for a<br>maximum of 60 marks. The question<br>paper shall be of descriptive type with<br>5 questions taking one from each unit<br>of syllabus with internal choice and all<br>5 questions shall be answered. All<br>questions carry equal marks.  |
|   | Theory       | 40   | Mid-to<br>of 2<br>(Inte        | erm Examination<br>hours duration<br>rnal evaluation)             | The question paper shall be of descriptive type with 5 essay type questions out of which 4 are to be answered and evaluated.<br>Two mid-term examinations each for 40 marks are to be conducted. For a total of 40 marks, 75% of better one of the two and 25% of the other one are added and finalized.<br><b>Mid-1:</b> After first spell of instructions (I to II Units).<br><b>Mid-1:</b> After second spell of instructions (III to V Units). |
|   |              | 50   | Seme<br>exam<br>hours<br>(Exte | ster-end Lab<br>ination of 3<br>duration<br>rnal evaluation)      | 50 marks are allotted for laboratory examination during semester-end.  |
|   | Laboratory   |  | 15                             | Day-to-Day<br>evaluation  | Performance in laboratory<br>experiments and Record.   |
|   |              | 25   | 10                             | Internal<br>evaluation  | Two practical tests shall be conducted<br>and the average of the tests is to be<br>finalized for 10 marks.   |
|   | Seminar      | 50   | Seme<br>Exam                   | ster-end<br>ination   | Seminar shall be evaluated at semester-end by the Departmental Committee (DC) as given in 7.2.1.   |
|   | Project Work | /ork 200 120 External<br>evaluation<br>80 Internal<br>evaluation |                                | External evaluation   | Semester-end Project Viva-Voce<br>Examination by Committee as detailed<br>under 7.2.2  |
|   | -            |  |                                | Internal evaluation   | Continuous evaluation by the DC  |
| _ | Mini Project | 75   | 50                             | External evaluation   | Semester-end Viva-Voce Examination by the DC as given in 7.2.4   |
|   | WITH FLOJECT | 75   | 25                             | Internal evaluation   | Continuous evaluation by the DC as given in 7.2.3  |

# 7.1. Distribution of Marks:

# 7.2 Seminar/Mini Project/Project Work / Mandatory Courses/Audit Courses Evaluation:

**7.2.1** For the seminar, the student shall collect information through literature survey on a specialized topic and prepare a technical report, showing his understanding over the topic, and submit to the Department before presentation. The report and the presentation shall be evaluated at the end of the semester by the DC consisting of Head of the Department, concerned Supervisor and a senior faculty member. The DC is constituted by the Principal on the recommendations of the Head of Department.

### 7.2.2 Project Work:

- **7.2.2.1** Every candidate shall be required to submit an abstract after taking up a topic approved by the DC.
- **7.2.2.2** Registration of Project work: A candidate is permitted to register for the project work after satisfying the attendance requirement of all the courses up to V Semester.
- 7.2.2.3 The DC shall monitor the progress of the project work.
- **7.2.2.4** The work on the project work shall be initiated in the penultimate semester and continued in the final semester. The candidate can submit Project work with the approval of DC at the end of the VI semester. Extension of time within the total permissible limit for completing the project is to be obtained from the Chairman, Academic Council.
- **7.2.2.5** The student shall submit status report in two different phases, in addition to oral presentation before the DC. The DC shall evaluate the project based on the progress, presentations and quality of work.
- **7.2.2.6** A candidate shall be allowed to submit the project report only after passing all the courses up to V semester and then take viva-voce examination of the project. The viva-voce examination may be conducted once in three months for all the eligible candidates.
- **7.2.2.7** The viva-voce examination may be conducted for all the eligible candidates as per the VI semester examination schedule.
- **7.2.2.8** Three copies of the dissertation certified in the prescribed form by the concerned supervisor and HOD shall be submitted to the Department. One copy isto be submitted to the Chief Controller of Examinations, SVEC and one copy to be sent to the examiner. The examiner shall be nominated by the Chief Controller of the Examinations from the panel of three examiners submitted by the Department for a maximum of 10 students at a time for adjudication.
- **7.2.2.9** If the report of the examiner is favorable, viva-voce examination shall be conducted by a Board consisting of the concerned Supervisor, Head of the Department and the Examiner who adjudicated the project report. The Board shall jointly evaluate the student's performance and award the marks for a maximum of 120.
- **7.2.2.10** The candidates who fail in viva-voce examination shall have to re-appear the viva-voce examination after three months. If he fails in the second viva-voce examination, the candidate should revise and resubmit the project report followed by viva-voce examination.

- **7.2.3** For mini-project, the Internal Evaluation shall be made by the DC, on the basis of two seminars presented by each student on the topic of his mini-project. He should carryout mini-project in the Institution on a specialized topic and preparea technical report, showing his understanding over the project and outcomes to be listed as conclusions of the mini-project, and submit a report to the Department before viva-voce examination.
- **7.2.4** The semester-end mini-project shall be evaluated at the end of the semester by the DC.
- **7.2.5** Mandatory Course is like any other course having both internal and external evaluation. It is mandatory for the student to pass in each such course to get the degree awarded. However, Grade/ marks obtained in such course will not be considered for calculation of GPA/CGPA / percentage of marks at the end of the semester/Program.
- **7.2.6** For Audit Courses, attendance has to be considered like in case of any regular courses. For laboratory audit courses, laboratory manuals and student observations have to be maintained. Two internal tests have to be conducted by the course teacher, preferably just before regular mid-term examinations.
- 7.3. Eligibility to appear for the semester-end examination:
- **7.3.1** A student shall be eligible to appear for semester-end examinations if he acquires a minimum of 75% of attendance in aggregate of all the courses in a semester.
- 7.3.2 Condonation of shortage of attendance in aggregate up to 10% (65% and above and below 75%) in each semester may be granted by the College Academic Committee.
- **7.3.3** Shortage of attendance below 65% in aggregate shall in no case be condoned.
- **7.3.4** Students whose shortage of attendance is not condoned in any semester are not eligible to take their semester-end examination of that class and their registration shall stand cancelled.
- **7.3.5** A student shall not be promoted to the next semester unless he satisfies the attendance requirements of the current semester, as applicable. The student may seek readmission for the semester when offered next. He will not be allowed to register for the courses of the semester while he is in detention.
- **7.3.6** A stipulated fee shall be payable to the College towards condonation of shortage of attendance.
- 7.4. Evaluation: Following procedure governs the evaluation.
- **7.4.1.** Marks for components evaluated internally by the faculty should be submitted to the Controller of Examinations one week before the commencement of the semester-end examinations.

The marks for the internal evaluation components shall be added to the external evaluation marks secured in the Semester-End examinations, to arrive at total marks for any course in that semester.

- **7.4.2.** Performance in all the courses is tabulated course-wise and shall be scrutinized by the Examination Committee and moderation is applied if needed, and course-wise marks are finalized. Total obtained in each course are converted into letter grades.
- **7.4.3.** Student-wise tabulation shall be done and individual grade sheet shall be generated and issued to the student.

# 7.5. Personal verification / Revaluation / Recounting:

Students shall be permitted for personal verification/request for recounting/ revaluation of the semester-end examination answer scripts within a stipulated period after payment of prescribed fee. After recounting or revaluation, records shall be updated with changes if any and the student shall be issued a revised grade sheet. If there are no changes, the student shall be intimated the same through a notice.

### 7.6. Supplementary Examination:

In addition to the regular semester-end examinations conducted, the College may also schedule and conduct supplementary examinations for all the courses of other semesters when feasible for the benefit of students. Such of the candidates writing supplementary examinations may have to write more than one examination per day.

- 8. **Re-Registration for Improvement of Internal Marks:** Following are the conditions to avail the benefit of improvement of internal evaluation marks.
- **8.1** The candidate should have completed the course work and obtained examinations results from I to V semesters.
- 8.2 Out of the courses the candidate has failed in the examinations due to internal evaluation marks secured being less than 50%, the candidate shall be given one chance for a maximum of 3 theory courses for improvement of internal evaluation marks.
- **8.3** He should have passed all the remaining courses for which the internal evaluation marks secured more than or equal to 50%.
- **8.4** The candidate has to register for the chosen courses and fulfill the academic requirements.
- 8.5 For each course, the candidate has to pay a fee equivalent to one third of the semester tuition fee and the amount is to be remitted in the form of D.D./ Challan in favour of the Principal, Sree Vidyanikethan Engineering College payable at Tirupati along with the requisition through the concerned Head of the Department.

- **8.6** In the event of availing the Improvement of Internal evaluation marks, the internal evaluation marks as well as the semesterend examinations marks secured in the previous attempt(s) for the re-registered courses stand cancelled.
- 9. Academic Requirements for completion of regular MCA Program of study:

The following academic requirements have to be satisfied in addition to the attendance requirements for completion of regular MCA Program of study.

- **9.1** A student shall be deemed to have satisfied the minimum academic requirements for each theory, practical, mini project and project if he secures not less than 40% of marks in the semester-end examination and a minimum of 50% of marks in the sum total of the internal evaluation and semester-end examination taken together. For the seminar, he should secure not less than 50% of marks in the external evaluation.
- 9.2 A student shall register for all the 117 credits (including mandatory courses) and earn all the 117 credits. Marks obtained in the 109 credits (excluding mandatory courses) shall be considered for the calculation of the DIVISION based on CGPA.
- **9.3** A student who fails to earn **117** credits (including mandatory courses) as indicated in the course structure within **six** academic years from the year of his admission shall forfeit his seat in MCA Program and his admission stands cancelled.

# 10. Transitory Regulations:

Students who got detained for want of attendance (**or**) who have not fulfilled academic requirements (**or**) who have failed after having undergone the Program earlier regulations (**or**) who have discontinued and wish to continue the Program are eligible for admission into the unfinished semester from the date of commencement of class work with the same (**or**) equivalent courses as and when courses are offered and they continue to be in the academic regulations they were first admitted. A regular student has to satisfy all the eligibility requirements

### within the maximum stipulated period of six years.

# 11. Grades, Grade Point Average and Cumulative Grade Point Average:

**11.1. Grade System:** After all the components and sub-components of any course (including laboratory courses) are evaluated, the final total marks obtained shall be converted to letter grades on a "**10 point scale**" as described below.

| % of Marks<br>obtained | Grade | Description of Grade | Grade Points<br>(GP) |
|------------------------|-------|----------------------|----------------------|
| ? 95                   | S     | Superior             | 10                   |
| ? 85 to < 95           | 0     | Outstanding          | 9                    |
| ? 75 to < 85           | Α     | Excellent            | 8                    |
| ? 65 to < 75           | В     | Very Good            | 7                    |
| ? 55 to < 65           | С     | Good                 | 6                    |
| ? 50 to < 55           | D     | Pass                 | 5                    |
| < 50                   | F     | Fail                 | 0                    |
| Not Appeared           | N     | Absent               | 0                    |

Grades conversion and Grade points allotted

**Pass Marks:** A student shall be declared to have passed theory course, laboratory course, mini-project and project work if he secures minimum of 40% marks in semester-end examination, and a minimum of 50% marks in the sum total of internal evaluation and semester-end examination taken together. For the seminar, he shall be declared to have passed if he secures minimum of 50% of marks in the semester-end examination. Otherwise he shall be awarded fail grade - **F** in such a course irrespective of internal marks. **F** is considered as a fail grade indicating that the student has to pass the semester-end examination in that course in future and obtain a grade other than **F** and **N** for passing the course.

#### 11.2. Grade Point Average (GPA):

Grade Point Average (GPA) shall be calculated as given below on a "10 point scale" as an index of the student's performance at the end of each semester:

$$GPA = \frac{\sum (C X GP)}{\sum C}$$

where C denotes the credits assigned to the courses undertaken in that semester and GP denotes the grade points earned by the student in the respective courses.

Note: GPA is calculated only for the candidates who passed all the courses in that semester.

#### 11.3. Cumulative Grade Point Average (CGPA):

The CGPA for any student is awarded only when he completes the Program i.e., when the student passes in all the courses prescribed in the Program. The CGPA is computed on a 10 point scale as given below:

$$CGPA = \frac{\sum (C X GP)}{\sum C}$$

where C denotes the credits assigned to courses undertaken up to the end of the Program and *GP* denotes the grade points earned by the student in the respective courses.

- **12. Grade Sheet:** A grade sheet (Marks Memorandum) shall be issued to each student indicating his performance in all courses registered in that semester indicating the GPA.
- **13. Transcripts:** After successful completion of the entire Program of study, a transcript containing performance of all academic years shall be issued as a final record. Duplicate transcripts will also be issued, if required, after payment of requisite fee.

Partial transcript will also be issued upto any point of study to a student on request.

- 14. Award of Degree: <u>The Degree shall be conferred and awarded</u> by Jawaharlal Nehru Technological University Anantapur, Anantapuramu on the recommendations of the Chairman, Academic Council, SVEC (Autonomous).
- **14.1. Eligibility:** A student shall be eligible for the award of MCA Degree if he fulfills all the following conditions:
  - Registered and successfully completed all the components prescribed in the Program of study to which he is admitted.
  - Successfully acquired the minimum required credits as specified in the curriculum corresponding to the Program of study within the stipulated time.
  - Obtained CGPA greater than or equal to 5.0 (Minimum requirement for declaring as passed).
  - Has no dues to the College, Hostel, Library etc. and to any other amenities provided by the College.
  - No disciplinary action is pending against him.

14.2. Award of Division: Declaration of Division is based on CGPA.

# Awarding of Division

| CGPA                | Division                     |
|---------------------|------------------------------|
| > = 7.0             | First Class with Distinction |
| > = 6.0 and $< 7.0$ | First Class                  |
| > = 5.0 and $< 6.0$ | Second Class                 |

#### 15. Additional academic regulations:

- **15.1** A student may appear for any number of supplementary examinations within the stipulated time to fulfill regulatory requirements for award of the degree.
- **15.2** In case of malpractice/improper conduct during the examinations, guidelines shall be followed as shown in the **Annexure-I**.
- **15.3** When a student is absent for any examination (Mid-term or Semester-end) he shall be awarded **zero** marks in that component (course) and grading will be done accordingly.
- **15.4** When a component is cancelled as a penalty, he shall be awarded zero marks in that component.

#### 16. Withholding of Results:

If the candidate has not paid dues to the College/University (or) if any case of indiscipline is pending against him, the result of the candidate shall be withheld and he shall not be allowed/ promoted in to the next higher semester.

#### 17. Amendments to regulations:

The Academic Council of SVEC (Autonomous) reserves the right to revise, amend, or change the Regulations, Scheme of Examinations, and / or Syllabi or any other policy relevant to the needs of the society or industrial requirements etc., without prior notice.

#### 18. General:

The words such as "he", "him", "his" and "himself" shall be understood to include all students irrespective of gender connotation.

# Note : Failure to read and understand the regulations is not an excuse.

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

# (Autonomous)

# MCA COURSE STRUCTURE

# MCA I-Semester:

|       | Courses   |  | Periods Per<br>Week |       |   | <b>C</b> = 0 | Max. Marks |          |       |
|-------|-----------|--|---------------------|-------|---|--------------|------------|----------|-------|
| S.No. | Code      | Course Title                                       | L                   | т     | Р | dits         | Internal   | External | Total |
|       |           | I  | The                 | ory   |   |              | Exam       | Exam     |       |
| 1.    | 14MC1HS01 | Accounting and<br>Financial<br>Management          | 3                   | 1     | - | 3            | 40         | 60       | 100   |
| 2.    | 14MC1BS01 | Mathematical<br>Foundations of<br>Computer Science | 3                   | 1     | - | 3            | 40         | 60       | 100   |
| 3.    | 14MC10101 | Programming<br>through C                           | 3                   | 1     | - | 3            | 40         | 60       | 100   |
| 4.    | 14MC10102 | Computer<br>Organization                           | 3                   | 1     | - | 3            | 40         | 60       | 100   |
| 5.    | 14MC10103 | Data Structures                                    | 3                   | 1     | - | 3            | 40         | 60       | 100   |
|       |           |  | Prac                | tical |   |              |            |          |       |
| 6.    | 14MC10121 | Programming in C &<br>Data Structures Lab          | -                   | -     | 3 | 2            | 25         | 50       | 75    |
| 7.    | 14MC10122 | IT & Management<br>Lab                             | -                   | -     | 3 | 2            | 25         | 50       | 75    |
| Total |           |  | 15                  | 5     | 6 | 19           | 250        | 400      | 650   |
| 8.    | 14MC1HS02 | Professional<br>Communication                      | 2                   | 1     | - | 2            | 40         | 60       | 100   |

#### \* Audit Course

# MCA II-Semester:

|       | Course    |  | Periods Per<br>Week |       |   | Cre  | Max. Marks       |                                |     |
|-------|-----------|--|---------------------|-------|---|------|------------------|--------------------------------|-----|
| S.No. | Code      | Course Title                                       | L                   | т     | Р | dits | Internal<br>Exam | Internal External<br>Exam Exam |     |
|       |           |  | The                 | ory   |   |      |                  |                                |     |
| 1.    | 14MC2BS01 | Probability and<br>Statistics                      | 3                   | 1     | - | 3    | 40               | 60                             | 100 |
| 2.    | 14MC20101 | Operating Systems                                  | 3                   | 1     | - | 3    | 40               | 60                             | 100 |
| 3.    | 14MC20102 | Object Oriented<br>Programming                     | 3                   | 1     | - | 3    | 40               | 60                             | 100 |
| 4.    | 14MC20103 | Database<br>Management<br>Systems                  | 3                   | 1     | - | 3    | 40               | 60                             | 100 |
| 5.    | 14MC20104 | Software<br>Engineering                            | 3                   | 1     | - | 3    | 40               | 60                             | 100 |
|       |           |  | Prac                | tical |   |      |                  |                                |     |
| 6.    | 14MC20121 | Object Oriented<br>Programming<br>through JAVA Lab | -                   | -     | 3 | 2    | 25               | 50                             | 75  |
| 7.    | 14MC20122 | Database<br>Management<br>Systems Lab              | -                   | -     | 3 | 2    | 25               | 50                             | 75  |
| Total |           |  | 15                  | 5     | 6 | 19   | 250              | 400                            | 650 |
| 8.    | 14MC2HS01 | Professional Ethics                                | 3                   | 1     | - | 3    | 40               | 60                             | 100 |
| 9.    | 14MC20123 | Operating Systems                                  |                     |       | 3 |      |                  |                                |     |

|       | Course    |  | Periods Per<br>Week |      |   | Gro  | Max. Marks       |                  |       |
|-------|-----------|--|---------------------|------|---|------|------------------|------------------|-------|
| S.No. | Code      | Course Title   | L                   | т    | Р | dits | Internal<br>Exam | External<br>Exam | Total |
|       |           |  | Theo                | ory  |   |      |                  |                  |       |
| 1.    | 14MC3HS01 | Organizational<br>Behavior and Human<br>Resource<br>Management | 3                   | 1    | - | 3    | 40               | 60               | 100   |
| 2.    | 14MC3BS01 | Operations Research  | 3                   | 1    | - | 3    | 40               | 60               | 100   |
| 3.    | 14MC30101 | Object Oriented<br>Analysis and Design                         | 3                   | 1    | - | 3    | 40               | 60               | 100   |
| 4.    | 14MC30102 | Data Warehousing<br>and Data Mining                            | 3                   | 1    | - | 3    | 40               | 60               | 100   |
| 5.    | 14MC30103 | Computer Networks  | 3                   | 1    | - | 3    | 40               | 60               | 100   |
|       |           |  | Pract               | ical |   |      |                  |                  |       |
| 6.    | 14MC30121 | Object Oriented<br>Analysis and Design<br>& Networks Lab       | -                   | -    | 3 | 2    | 25               | 50               | 75    |
| 7.    | 14MC30122 | Data Warehousing<br>and Data Mining Lab                        | -                   | -    | 3 | 2    | 25               | 50               | 75    |
| Total |           |  | 15                  | 5    | 6 | 19   | 250              | 400              | 650   |
| 8.    | 14MC3HS02 | English Language and<br>Communication Skills<br>Lab            |                     |      | 3 |      |                  |                  |       |

# **III Semester**

# **IV** Semester

|      | Course   |   | Periods Per Week |    |   | Cre  | Max. Marks       |                  |       |
|------|--|---|------------------|----|---|------|------------------|------------------|-------|
| .No. | Code   | Course Title  | L                | т  | Р | dits | Internal<br>Exam | External<br>Exam | Total |
|      |  |   | Theor            | у  |   |      |                  |                  |       |
|      | 14MC40101  | Management<br>Information Systems   | 3                | 1  | - | 3    | 40               | 60               | 100   |
|      | 14MC40102  | Web Programming   | 3                | 1  | - | 3    | 40               | 60               | 100   |
|      | 14MC40103  | Big Data Analytics  | 3                | 1  | - | 3    | 40               | 60               | 100   |
|      | 14MC40104<br>14MC40105<br>14MC40106<br>14MC40107<br>14MC40108<br>14MC40109<br>14MC40110<br>14MC40110 | Elective-I<br>i. Service Oriented<br>Architecture<br>ii. Software Project<br>Management<br>iii. User Interface Design<br>iv. Design Patterns<br>Elective-II<br>i. Advanced Data Base<br>Management Systems<br>ii. Social Media<br>iii. Semantic Web<br>iv. Information Retrieval<br>Systems | 3                | 1  | - | 3    | 40               | 60               | 100   |
|      |  | 1. xt   | Practic          | al |   |      |                  |                  |       |
|      | 14MC40121  | Web Programming Lab   | -                | -  | 3 | 2    | 25               | 50               | 75    |
|      | 14MC40122  | Mini Project  | -                | -  | - | 2    | 25               | 50               | 75    |
| otal |  |   | 15               | 5  | 6 | 19   | 250              | 400              | 650   |
|      | 14MC4HS01  | Business<br>Communication and<br>Presentation Skills  | 3                | 1  | - | 3    | 40               | 60               | 100   |
|      | 14MC40123  | Big Data Analytics Lab.   |                  |    | 3 |      |                  |                  |       |

SVEC14 - Master of Computer Applications

14

\*Audit Course

|          |  |   | Periods Per<br>Week |    |   | _           | Max. Marks       |                  |       |
|----------|--|---|---------------------|----|---|-------------|------------------|------------------|-------|
| S.No.    | Course<br>Code   | Course Title  | _                   | -  | _ | Cre<br>dits |                  |                  |       |
|          | couo   |   | L                   | т  | Р | uno         | Internal<br>Exam | External<br>Exam | Total |
|          |  |   | Theor               | У  |   |             |                  |                  |       |
| 1.       | 14MC50101  | Information Security  | 3                   | 1  | - | 3           | 40               | 60               | 100   |
| 2.       | 14MC50102  | Software Testing  | 3                   | 1  | - | 3           | 40               | 60               | 100   |
| 3.       | 14MC50103  | Cloud Computing   | 3                   | 1  | - | 3           | 40               | 60               | 100   |
| 4.<br>5. | 14MC50104<br>14MC50105<br>14MC50106<br>14MC50107<br>14MC50108<br>14MC50109<br>14MC50110<br>14MC50111 | Elective-III<br>i. Mobile Application<br>Development<br>ii. Unix Internals<br>iii. Middleware<br>Technologies<br>iv. Network Management<br>Elective-IV<br>Elective-IV<br>Elenterprise Resource<br>Planning<br>ii. E-Commerce<br>iv. Multimedia Application<br>Development | 3                   | 1  | - | 3           | 40               | 60               | 100   |
|          |  | •   | Practic             | al |   |             |                  |                  |       |
| 6.       | 14MC5012   | Information Security<br>Lab   | -                   | -  | 3 | 2           | 25               | 50               | 75    |
| 7.       | 14MC5012   | 2 Software Testing Lab  | -                   | -  | 3 | 2           | 25               | 50               | 75    |
| Total    |  |   | 17                  | 3  | 6 | 19          | 250              | 400              | 650   |
| 8.       | 14MC50123  | Cloud Computing Lab   | -                   | -  | 3 | -           | -                | -                | -     |

# MCA V – Semester

# MCA VI – Semester

| S.<br>No. | Course<br>Code | Course Title | Credits | Max. Marks        |                  |       |
|-----------|----------------|--------------|---------|-------------------|------------------|-------|
|           |                |              |         | Internal<br>Exams | External<br>Exam | Total |
| 1.        | 14MC60121      | Seminar      | 2       | -                 | 50               | 50    |
| 2.        | 14MC60122      | Project Work | 12      | 80                | 120              | 200   |
| Total     |                |              | 14      | 80                | 170              | 250   |

| Total Credits $\rightarrow$ | 109  | + | 8   | = | 117  |
|-----------------------------|------|---|-----|---|------|
| Total marks $\rightarrow$   | 3500 | + | 300 | = | 3800 |

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

#### (Autonomous)

Sree Sainath Nagar, A. Rangampet-517 102.

### MASTER OF COMPUTER APPLICATIONS

#### MCA I-SEMESTER

# 14MC1HS01: ACCOUNTING AND FINANCIAL MANAGEMENT

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |  |
|---------------|---------------|----------------|---|---|---|---|--|
| 40            | 60            | 100            | 3 | 1 | - | 3 |  |

### PRE-REQUISITES

#### COURSE OBJECTIVES:

- I. To impart the basic principles & concepts of financial accounting and Financial Management.
- II. To develop skills related to use of tools and techniques of financial management.
- III. To apply the concepts of financial accounting and Financial Management for effective managerial decision making in an organization.
- IV. To imbibe Professional values, ethics and skills for Professional development through application of principles of Accounting and Management

### COURSE OUTCOMES:

On successful completion of this course, the students will be able to

- 1. Gain Knowledge in:
  - Basic Principles and concepts of Financial Accountancy.
    - Basic concepts of Financial Management.
- 2. Develop skills in managerial decision making of an organization.
- 3. Application of Financial Management concepts and Practice of Financial Accounting.
- 4. Ability to ascertain the profitability and soundness of the organization.
- 5. Provides prerequisite for advanced tools like Tally and SAP.
- 6. Facilitates synthesis of financial information to provide valid conclusions.
- 7. Follow ethical code of conduct in Accounting and Financial activities.
- 8. Achieve personal excellence and ability to work in an organization.

- 9. Develop effective Communication in Accounting and Financial transactions.
- 10. Provides life skills for effective Financial Management of an organization.
- 11. Appreciate the significance and applications of Accounting and Financial Management in lifelong learning for knowledge and skill upgradation

#### DETAILED SYLLABUS

### UNIT – I : Introduction to Accounting 10 Periods

Principles, concepts and conventions, double entry system of accounting, classification of accounts, journal, ledger and trail balance. **Computerized Accounting**: Introduction to computerized accounting

system – advantages of computerized accounting system. **UNIT – II : Preparation of Financial Statements** Trading account, profit and loss account and balance sheet (with simple

Trading account, profit and loss account and balance sheet (with simple adjustments).

#### UNIT – III : Financial Management

Meaning and scope, role and objectives. Goals of Financial Management: Profit maximization, wealth maximization, EPS maximization, overcapitalization, undercapitalization, causes for overcapitalization and undercapitalization. Capital and its significance: Types of capital and cost of capital, methods and sources of raising capital.

#### UNIT – IV : Break Even Analysis

10 Periods

10 Periods

Concept of Break Even Point (BEP), cost-volume-profit analysis, determination of BEP, margin of safety and profit/volume (P/V) ratio, impact of changes in cost or selling price on BEP, practical applications of break even analysis (make or buy, add or drop, choosing the product mix with a limiting factor).

#### UNIT – V : Capital Budgeting:

# 10 Periods

Features, proposals, methods of capital budgeting, payback method, Accounting Rate of Return (ARR), time value of money, Net Present Value method (NPV), Profitability Index (PI) and Internal Rate of Return (IRR) – simple problems.

# Text books:

- 1. A.R. Aryasri, **Accounting and Financial Management**, Tata McGraw Hill Education Pvt. Ltd., 1st Edition 2010. ISBN(10):0-07-068200-3
- James C Van Horne, Financial Management and Policy, Prentice-Hall of India/Pearson, 12th Edition, 2001 ISBN-10: 0130326577

# Reference Books :

- 1. S.P. Jain and K.L. Narang, **Financial Accounting**, Kalyani Publishers, Ludhiana, 6th Edition, 2002 ISBN 8127204242, 9788127204242.
- 2. P.C. Tulsian, Financial Accounting, Pearson Education, 2004
- 3. I.M. Pandey, **Financial Management**, Vikas Publishing House Pvt. Ltd., 10<sup>th</sup> Edition, 2010, ISBN- 13 9788125937142

# MCA I-SEMESTER

# 14MC1BS01: MATHEMATICAL FOUNDATIONS OF COMPUTER SCIENCE

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks |  | L | т | Ρ | с |
|---------------|---------------|----------------|--|---|---|---|---|
| 40            | 60            | 100            |  | 3 | 1 | - | 3 |

#### PRE-REQUISITES

#### COURSE OBJECTIVES:

- I. To gain knowledge on Mathematical concepts, develop Business processes and resolve the problems in programming languages.
- II. To attain skills of basic search algorithms, to find the shortest path using Kruskal's and Prim's Algorithms.
- III. To apply mathematical reasoning, Partial ordering relations and infer the Pigeonhole principles on computer applications.

#### COURSE OUTCOMES:

On successful completion of this course, the students will be able to

- 1. Apply the principles of discrete mathematical Structures to solve complex Application Software.
- 2. Formulate Complex Computing problems with substantial conclusions using Mathematical reasoning, recurrence relations and Graph Theory.
- Design and develop mathematical models in Computer Science for real time problems/ business applications. [Design /Development of Solutions]

# DETAILED SYLLABUS

# UNIT-I: MATHEMATICAL LOGIC AND PREDICATES (13 Periods)

**Mathematical Logic and Predicates:** Statements and notations, Connectives, Well formed formulas, Truth Tables, Tautology, Normal forms.

**Predicates:** Predicate calculus, Rules of inference, Consistency, Proof of contradiction

# UNIT-II: FUNCTIONS AND RELATIONS (10 Periods)

**Relations:** Properties of binary relations, Equivalence relations, Partial ordering relations, Hasse diagrams.

**Functions:** Inverse Functions, Composition of functions, Recursive functions, Lattice and its Properties.

# UNIT-III: ALGEBRAIC STRUCTURES & MATHEMATICAL REASONING (12 Periods)

**Algebraic structures**: Algebraic system Examples and general properties, Semi groups and monoids, Groups, Homomorphism, Isomorphism.**Mathematical Reasoning:** Methods of Proof, Mathematical Induction, The Inclusion- Exclusion Principle, The Pigeonhole principle.

#### UNIT-IV: RECURRENCE RELATIONS (10 Periods)

**Recurrence Relation:** Generating functions of Sequences, Calculating co-efficients of Generating function, Homogeneous Recurrence relation, Solving recurrence relations by substitution and generating functions, methods of characteristic roots.

#### UNIT-V: GRAPHS & TREES

(10 Periods)

**Graphs:** Introduction to Graphs, Types of Graphs, Graphical representations, Paths and Circuits, Euler and Hamiltonian Paths and Circuits, Graph Coloring.

**Trees:** Introduction to Trees, Binary Search Trees, Spanning Trees, Depth-First Search, Breadth-First Search, Minimum Spanning Trees, Kruskal's Algorithm, Prim's Algorithm.

### Total Periods: 55

### TEXT BOOKS:

 Trembly J.P. and Manohar.P, "Discrete Mathematical Structures with applications to computer science," Tata Mc Graw Hill: New Delhi, 2003.
 Kenneth H. Rosen, "Discrete Mathematics and its Applications," Tata

#### **REFERENCE BOOKS:**

McGraw Hill: New Delhi, 6th edition, 2008.

1.J.L. Mott, A.Kandel, T.P. Baker, "Discrete Mathematics for Computer Scientists and Mathematicians," Prentice Hall India, 2004.

2. Dr.D.S.Chandrasekharaiaha, "Mathematical Foundations of computer science (discrete Structures)," Prism Books Pvt. Ltd:India, 2006.

# MCA - I Semester 14MC10101: PROGRAMMING THROUGH C

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | С |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 | - | 3 |

### PRE-REQUISITES:

#### COURSE OBJECTIVES:

- I. To understand various steps involved in Program development and basic concepts in C Programming Language.
- II. To read and write C program that uses pointers, structures and files.
- III. To help students to understand the implementation of C language.

#### COURSE OUTCOMES:

After the completion of the course, a successful student able to:

- 1. Solve the given problem using the syntactical structures of C language.
- 2. Develop, execute and document solution for various problems using the features of C language.
- 3. Learn to use arrays, strings, functions, pointers, structures and unions in C.

# DETAILED SYLLABUS

#### UNITI:

# (12 PERIODS)

**Introduction to Computers and C Language:** Computer Systems, Computing Environments, Computer Languages, Creating and Running Programs, System Development; Introduction to the C Language: Structure of a C Program, Identifiers, Types, Variables, Constants, keywords, Expressions, precedence and Associativity, Evaluating Expressions, Type Conversion.

**Program Control Statements:** Two way selection : if, if else, nested if else. Multi way selection- else if ladder and switch statement; Repetition : concept of loop, for loop, while loop, do while loop. Break, continue and goto statement.

#### UNIT II:

#### (12 PERIODS)

**Arrays, Strings:** Array concept, types of array: one dimensional, two dimensional and multi-dimensional arrays. Introduction to string, string representation and initialization, array of strings, string manipulation functions.

**Pointers:** Introduction, declaration and initialization, arithmetic operations on pointers, Array of pointers, pointer to an array, Dynamic memory management functions: malloc, calloc and realloc and free.

#### UNIT III:

# (12 PERIODS)

**Functions:** Introduction to function, system defined & user defined function. Local and global variable. Parameter passing mechanism: pass by value and pass by reference. Scope, Storage classes, Recursion: recursive function, application of recursion: factorial calculation and Fibonacci number generation.

#### UNITIV

#### (12 PERIODS)

**Derived Data Types:** Introduction to structure: structure declaration and initialization, anonymous structure, accessing operators, nested structure. Array of structure, array within a structure, pointer to structure, passing structures through function. Union: declaration, initialization and its usage. typedef, enumerated types and bit field. Application of structure with pointer: static and dynamic linked list representation.

#### UNIT V

#### (10 PERIODS)

**Files and Preprocessor Directives:** Introduction to file, types of file: binary and text file. Operations on File: open, close, read, write and seek. Program to implement sequential access and random access. Preprocessor directive statements and its usage. Command line argument and its usage.

#### **TEXT BOOKS** :

1. B.A. Forouzan, "A Structured programming approach using C," Third Edition, Cengage learning.

#### **REFERENCES**:

- 1. Herbert Schiltz, "Turbo C/C++ The complete Reference," TataMcGraw-Hill
- 2. BS Gottrifried, A.Mittal "Programming in C A practical approach," PHI, Tata MC Grawhill.

# MCA I-Semester 14MC10102:COMPUTER ORGANIZATION

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 | - | 3 |

PRE-REQUISITES:

### COURSE OBJECTIVES:

- I. To recognize the basic structure and operations of digital computer and hierarchical memory system.
- To discuss in detail the operation of the arithmetic unit including the algorithms & implementation of fixed-point and floatingpoint addition, subtraction, multiplication & division.
- III. To find out different ways of communicating with I/O devices and standard I/O interfaces.

#### COURSE OUTCOMES:

On successful completion of this course, the students will be able to

- 1. Aware of basic components of a computer like CPU, memories, input/output & and their organization and solve basic binary mathematical operations using the computer.
- 2. Apply knowledge of the processor's internal registers and operations.
- 3. Realize the cost performance tradeoff in designing memory hierarchy and instruction sets.

# DETAILED SYLLABUS

#### UNIT I: DATA REPRESENTATION (10 Periods)

Data types, complements, fixed-point representation, floating-point representation, other binary codes and error detection codes, digital computers, logic gates, Boolean algebra and map simplification.

# UNIT II: DIGITAL LOGIC CIRCUITS & DIGITAL COMPONENTS (10 Periods)

Combinational circuits, flip-flops, sequential circuits, integrated circuits, decoders, multiplexers, shift registers, binary counters.

## UNIT III: CENTRAL PROCESSING UNIT (10 Periods)

Introduction, general register organization, stack organization, instruction formats, addressing modes, data transfer and manipulation, program control, Reduced Instruction Set Computer (RISC).

# UNIT IV: BASIC COMPUTER ORGANIZATION AND DESIGN (11 Periods)

Instruction codes, computer registers, computer instructions, timing and control, instruction cycle, Memory Reference Instructions, input-output and interrupt, complete computer description, design of basic computer, design of accumulator logic.

#### UNIT V: MEMORY ORGANIZATION AND INPUT -OUTPUT ORGANIZATION (12 Periods)

**Memory Organization:** Memory hierarchy, main memory, auxiliary memory, associative memory, cache memory, virtual memory.

**Input-Output Organization:** Peripheral devices, input-output interface, asynchronous data transfer, modes of transfer, priority interrupts, Direct Memory Access (DMA) and Input-Output Processor (IOP).

#### TOTAL PERIODS

# : 53 TEXT BOOK

1. M. Morris Mano, "Computer System Architecture," 3<sup>rd</sup> Edition, Pearson Education, 2008.

### **REFERENCE BOOKS**

- Andrew S. Tanenbaum, "Structured Computer Organization," 5<sup>th</sup> Edition, Pearson Education, 2005.
- Carl Hamacher, Zvonko Vranesic and Safwat Zaky, "Computer Organization," 5<sup>th</sup> edition, McGraw-Hill, 2002.

# MCA I - Semester 14MC10103: DATA STRUCTURES

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

#### COURSE OBJECTIVES:

- I. To design and implement basic data structures like stacks, Queues Linked Lists and Trees.
- II. Learn advanced nonlinear data structures.
- III. To develop Programs using Data Structures.

#### COURSE OUTCOMES:

After the completion of the course, a successful student able to:

- 1. Understand the usage of data structures.
- 2. Analyze to solve problems using various data structures like linear list, stack, queue and trees.
- 3. Apply Tree and Graph structures for implementing solutions to practical problems.
- 4. Handle operations like, insertion, deletion, sorting and searching mechanism on various data structures.

#### DETAILED SYLLABUS

#### UNIT – I

#### (11 PERIODS)

**Basic Concepts:** Algorithm, Pseudocode, The Abstract Data Type, Model for an Abstract Data Type, ADT Implementations.

**Stacks:** Concepts of Stack , Basic Stack Operations, Stack ADT and its Implementation, Applications- Recursion, Infix to Postfix Transformation, Evaluating Postfix Expressions.

#### UNITII

# (12 PERIODS)

**Queues:** Concepts of Queue, Basic Queue Operations, Queue ADT and its Implementation Various Queue Structures : Circular Queue - Double ended queue - Priority queue, Applications-Simulation.

**General Linear Lists:** Basic Operations, Implementations- Single linked list, Double linked list, Circular linked list, Applications- Stacks using Linked List, Queue using Linked List, Polynomial addition, Sparse matrix implementation.

#### UNIT – III

#### (11 PERIODS)

**Sorting and Searching: Sorting:** Sort Concepts, Sort Stability, Sort Efficiency, Bubble Sort, Insertion Sort, Selection Sort, Quick Sort, Merge sort, Heap Sort.

**Searching:** Sequential Search, Binary Search, Analyzing Search Algorithms.

UNIT – IV

# (11 PERIODS)

Introduction to Trees: Basic Tree Concepts, Binary Trees, General Trees.

**Binary Search Trees:** Basic Concepts, BST Operations, Binary Search Tree ADT, BST Applications, Threaded Trees.

#### UNIT – V

#### (12 PERIODS)

**AVL Search Trees** – AVL Tree Basic Concepts, AVL Tree Implementations, AVL Tree Abstract Data Type, AVL Tree Algorithms; Red Black Tree: Basic Concepts ,Implementations.

**Graphs:** Basic Concepts, Operations, Graph Storage Structures, Graph Algorithms, Graph ADT, Minimum Spanning Tree , Prims and Kruskals, Dijkstras Algorithm.

### TEXT BOOKS:

- 1. Richard F.Gilberg & Behrouz A. Forouzan, *"Data Structures A Pseudocode Approach with C,"* Thomson 2<sup>nd</sup> Edition.
- 2. D Samanta, "Classic Data Structures," PHI Publications, New Delhi.

### **REFERENCES**:

1. Mark Allen Weiss, "Data Structures and Algorithm Analysis in *C*," Second Edition,

Pearson Education.

2. Ellis Horowitz, Sartaj Sahni, "Fundamentals of Computer Algorithms", Galgotiabook

source, New Delhi.

3. Jean Paul Tremblay and Paul G. Soresson, "An Introduction to Data Structures with

Applications", McGraw Hill International editions.

# MCA I - Semester 14MC1HS02: PROFESSIONAL COMMUNICATION

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 2 | 1 | - | 2 |

#### PRE-REQUISITES:

#### COURSE OBJECTIVES:

- I. To lay basic foundation and impart knowledge of English language, grammar and communication skills.
- To develop listening, speaking, reading and writing skills among students needed in their personal, academic and professional pursuits.
- III. To train students apply the nuances of English for various communication needs.
- IV. To build confidence in effective usage of English language...

#### COURSE OUTCOMES:

After the completion of the course, a successful student able to:

- 1. Acquire fundamental and functional knowledge of English language, grammar and communication skills.
- 2. Identify and analyze productive skills (speaking and writing) and receptive skills (listening and reading) of English language proficiency for effective communication and practice.
- 3. Design and develop functional skills for professional practice through English.
- 4. Communicate effectively with the engineering community and society to comprehend and deliver effective solutions.
- 5. Inculcate an attitude to upgrade competence of English knowledge and communication to engage in independent and life-long learning.

#### DETAILED SYLLABUS

UNIT – I

#### IMPORTANCE OF COMMUNICATION

Language as a tool of Communication – Characteristics of Language – Communicative Skills LSRW – Effective Communication – Modes of Communication – Verbal and Non-verbal Communication Barriers to Communication – Objective and Characteristics – Process of Communication – Levels of Communication – Visual Aids.

#### UNIT – II

#### ACTIVE LISTENING

Introduction – Importance of Listening and Empathy – Reasons for poor Listening – Traits of a Good Listener – Listening Modes – Types of Listening – Barriers to Effective Listening – Listening and Note-taking.

# UNIT – III

#### EFFECTIVE SPEAKING

Introduction – Achieving Confidence, Clarity, and Fluency – Paralinguistic Features – Types of Speaking – Barriers to Speaking.

# UNIT - IV

# **READING TECHNIQUES**

Introduction – Improving Comprehension Skills – Techniques for Good Comprehension – General Kitchen Layout – Predicting the Content – Understanding the Gist – SQ3R Reading Technique – Study Skills.

# $\mathbf{UNIT} - \mathbf{V}$

#### **TECHNICAL WRITING**

Introduction – Importance – Characteristics – Audience Recognition / Analysis – Language –Elements of Style – Techniques for Good Technical Writing – Avoiding Plagiarism – Referencing and Styling.

### **TEXT BOOK**

1. Meenakshi Raman & Sangeetha Sharma, *Technical Communication*, Oxford University Press, New Delhi, Second edition, 2011.

#### REFERENCES

- 1. Sunitha Mishra, C. Muralikrishna, *Communication Skills for Engineers*, Pearson Education, Delhi, 2012.
- 2. Kavitha Tyagi & Padma Misra, *Professional Communication*, PHI Learning Private Limited, New Delhi, 2011.
- Alok Jain, Pravin S. R. Bhatia & A. M. Sheikh, *Professional Communication Skills*, S. Chand & Company Ltd, New Delhi, 2008.
- 4. Rajendra Pal and J. S. Korlahalli, *Essentials of Business Communication*, Sultan Chand & Sons, Delhi, 2012.

# MCA I - Semester 14MC10121: PROGRAMMING IN CAND DATA STRUCTURES LAB

| Int.  | Ext.  | Total |   | т | Р | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 25    | 50    | 75    | - | - | 3 | 2 |

#### COURSE OBJECTIVES:

- I. To understand various steps involved in Program development and basic concepts in C Programming Language.
- II. To design and implement basic and advanced data structures like stacks, Queues and Trees.
- III. To develop Programs using C and Data Structures.

#### COURSE OUTCOMES:

After the completion of the course, a successful student able to:

- 1. Understand the usage of C language features and data structures.
- 2. Analyze to solve problems using various data structures like linear list, stack, queue, trees.
- 3. Develop, execute and document solution for various problems using the features of C language.
- 4. Handle operations like, insertion, deletion, sorting and searching mechanism on various data structures.

Emphasize the programming concepts, how they work together which would be learning through meaning full examples.

#### LIST OF LAB PROGRAMMS

- 1. a) Write an Algorithm and flow chart to read the name and print the name
  - b) Write an Algorithm and flow chart to add two numbers.
  - c) Write an Algorithm and a flow chart to calculate area of square.
  - d) Write Algorithm and flow chart to find the largest of two numbers.
- 2. a) Write a C Program to find the sum of individual digits of a positive integer.
  - b) Write a C Program to find the roots of a quadratic equation.
  - c) Write a C program to read in a three digit number produce following output (assuming that the input is 347)
  - 3 hundreds
  - 4 tens
  - 7 units
  - d) Write a program to generate Fibonacci series
- 3. a) Write a C non recursive and recursive function for the following task
  - i. Calculating Factorial
  - ii. Swapping the values of two variable
  - iii. Minimum/maximum value from the given input
  - iv. Nth Fibonacci number
  - v. GCD of a Given Number

- b) Write a C Program to Add, Subtract and Multiply Two Matrices Using Functions (Passing arrays as arguments to the function)
- c) Write a C program to determine if the given string is a palindrome or not
- 4. a) Write a C Program to Insert a Substring into a Given Main String from a Given Position
  - b) Write a C Program to Delete n Characters from a Given Position in a Give String
- 5. a) Write a program to swap two numbers using pointers.
- b) Write a program to find sum of given array using pointers
- 6. a) Write a C program which copies one file to another.
- b) Write a C program to reverse the first n characters in a file. (Note: The file name and n are specified on the command line.)
- 7. a) Write a C program to display the contents of a file.
  - b) Write a C program to merge two files into a third file (i.e., the contents of the first file followed by those of the second are put in the third file)
- 8. Write a C program that uses functions to perform the following operations:
  - i) Reading a complex number
  - ii) Writing a complex number
  - iii) Addition of two complex numbers
  - iv) Multiplication of two complex numbers
- 9. Write a C program that uses Stack operations to perform the following:
  - i) Converting infix expression into postfix expression
  - ii) Evaluating the postfix expression
- 10. Write a C program that uses functions to perform the following operations on single linked list:
  - i) Creation ii) Insertion iii) Deletion iv) Traversal
- 11. Write a C program that uses functions to perform the following operations on double linked list
  - i) Creation ii) Insertion iii) Deletion iv) Traversal
- 12. Write a C program that uses functions to perform the following operations on Circular linked list
  - i) Creation ii) Insertion iii) Deletion iv) Traversal
- 13. Write a C program that implements the following sorting methods to sort a given list of integers in ascending orderi) Bubble sort ii) Selection sort
- 14. Write a C program that implements the following sorting methods to sort a given list of integers in ascending orderi) Quick sortii) Merge sort
- 15. Write C programs that use both recursive and non recursive functions to perform the following searching operations for a Key value in a given list of integers:
  - i) Linear search ii) Binary search

 Write a C program that implements stack (its operations) using a singly linked list to display a given list of integers in reverse order. Ex. input: 10 23 4 6 output: 6 4 23 1

#### **REFERENCE BOOKS:**

- 1. P. Padmanabham, "C programming and Data Structures", Third Edition, BS Publications
- 2. M.T. Somashekara, "Problem Solving with C", PHI Learning Private Limited: New Delhi, 2012.
- 3. E. Karthikeyan, "A Textbook on C Fundamentals, Data Structures and Problem Solving," Prentice Hall of India Private Limited: New Delhi, 2008.
# MCA I-Semester 14MC10122: IT & MANAGEMENT LAB

| Int.  | Ext.  | Total |     | т | р | c |  |
|-------|-------|-------|-----|---|---|---|--|
| Marks | Marks | Marks | L . | • | - | C |  |
| 25    | 50    | 75    | -   | - | 3 | 2 |  |

## **Course Objectives:**

## I. To train the student on:

- i. Identification of Functional parts of PC
- ii. Internet & WWW
- iii. Computer security issues and preventive measures
- iv. Operating Systems
- To develop skills in assembling and disassembling PC, installation and un-installation of OS, Hardware and Software trouble shooting.
- III. To apply knowledge and skills of IT to create word documents, excel spread sheets, power point presentations develop website and maintenance of PC.
- IV. To imbibe the attitude of ethical code of conduct in usage of IT. Course Outcomes:

On completion of the course, a successful student will be able to:

- 1. Acquire skills in:
  - i. Identification of Functional parts of PC
  - ii. Internet & WWW
  - iii. Computer security issues and preventive measures
  - iv. Operating Systems
- 2. Design documents, excel spread sheets, power point presentations and personal websites effectively.
- 3. Update knowledge and skills in PC maintenance and usage of latest Operating Systems and MS-Office.
- 4. Practice of ethical code of conduct in the usage of computer hardware and software.
- 5. Engage in life-long learning and attitude to work in teams.
- 6. Understand types of computer networks, connecting PC to the Internet, Web browsers, Search engines, Cyber hygiene.

# LIST OF LAB PROGRAMMS

# PC Hardware

**1.** a) Identify the peripherals of a computer, components in a CPU and its functions. Block diagram of CPU along with the configuration of each peripheral.

b) Demonstrating disassembling and assembling the PC back to working condition.

**2.** a) Introduction to Operating Systems, important of Operating System, components of OS, Installation of Microsoft Windows-XP Operating Systems.

b) Introduction to LINUX OS, Installation of LINUX OS. Basic DOS commands – mkdir, cd, cls, del, copy, attrib, date, path, type, format, exit.

C) Hardware & Software Troubleshooting: Diagnosis of PC malfunction, types of faults, common errors and how to fix them. Basic hardware & software troubleshooting steps, PC diagnostic tools

## MS-Office

# MS Word

**3.** Introduction to MS Word, importance of Word as Word Processor, overview of toolbars, saving, accessing files, using help and resources. **Create a word document using the features:** Formatting fonts, drop cap, applying text effects, using character spacing, borders & shading, inserting headers & footers, using date & time option.

**4.** a) Create a word document in MS Word using the features: Inserting tables, bullets & numbering, changing text direction, hyperlink, images from files & clipart, drawing toolbar & word art.

b) Create an invitation using Mail Merge in MS Word.

## MS Excel

**5.** Introduction to MS Excel as a Spreadsheet tool, overview of toolbars, accessing, saving excel files, using help and resources.

**Create a spreadsheet using the features:** Gridlines, format cells, summation, auto fill, formatting text, formulae in excel charts.

**6.** Create a spreadsheet using the features: Split cells, Sorting, Conditional formatting, freeze panes, pivot tables, data validation.

## MS Power Point

**7.** a) Introduction to MS Power Point, utilities, overview of toolbars, PPT orientation, slide layouts, types of views.

**Create a power point presentation using the features:** Slide Layouts, Inserting Text, Word Art, Formatting Text, Bullets and Numbering, Auto Shapes, Lines and Arrows.

b) Create a power point presentation using the features: Auto content wizard, hyperlinks, Inserting images, clip art, audio, video, custom animation, slide hiding, tables and charts.

## MS Publisher & World Wide Web

**8.** Introduction to MS Publisher, overview of toolbars, saving files, templates, layouts.

**Create a website using the features:** Home page, About us, Department, Contact page etc.

## Internet & Computer Security

**9. Search Engines & Cyber Hygiene:** Introduction to computer networking, Bookmarks, Search toolbars & pop up blockers. Types of search engines & how to use search engines, Awareness of various threats on Internet, types of attacks & how to overcome. Installation of antivirus software, Configuration of personal firewall & Windows update on Computers.

## MANAGEMENT LAB:

- Create a Company in tally covering the different aspects of address, E-mail, tax numbers, Financial Years etc, The nature of the company's are:
  - a) Non-Trading b) Trading c) Manufacturing
- **11.** From the following information create Accounts Groups under suitable Primary Accounts Groups in tally

| Bills receivables              | Accrued Incomes                             | Calls – in - Arrears   |  |  |
|--------------------------------|---|------------------------|--|--|
| Prepaid Expenses               | Outstanding expenses                        | Bills payables         |  |  |
| Short term investments         | Tangible assets                             | Intangibles assets     |  |  |
| Shares on investments          | Loans & Advances(Liability                  | Raw materials          |  |  |
| Work – in – Progress           | Loans & Advances from subsidiary (Secure.,) | Capital Reserves       |  |  |
| Preliminary Expenses<br>(Prim) | Deposits(liabilities)                       | Unclaimed<br>Dividends |  |  |

**12.** From the following information create Accounts Ledgers under suitable Accounts Groups in tally

| Petty Cash A/c                 | Wages A/c                | S.B.I A/c                 |
|--------------------------------|--------------------------|---------------------------|
| Kishore Capital A/c            | Building A/c             | Furniture A/c             |
| Good will A/c                  | Staff Welfare Expenses   | Traveling& Conveyance A/c |
|                                | A/c                      |                           |
| Salaries Expenses A/c          | Trade Expenses A/c       | Carriage Inwards Expe.,   |
|                                |                          | A/c                       |
| Fuel & Oils Expenses A/c       | Prepaid Insurance A/c    | Accrued Wages A/c         |
| A.B Equity Share Investments   | Excise Duty A/c          | Customs Duty A/c          |
| A/c                            |                          |                           |
| T.D.S A/c                      | T.C.S A/c                | VAT A/c                   |
| Rent Receivable A/c            | Provision for Bad debts  | Opening Stock A/c         |
|                                | A/c                      |                           |
| Discount A/c (Cr.)             | Land A/c                 | Office Car A/c            |
| Goods Purchase A/c             | Goods Sales A/c          | Returns Inwards A/c       |
| Returns Outwards A/c           | Carriage Inwards A/c     | Carriage Outwards A/c     |
| Kishore Capital Reserve A/c    | Plant & Machinery A/c    | Provision Taxation A/c    |
| Repairs & Maintenance A/c      | Advertisement A/c        | Rent Received A/c         |
| Commission A/c (Cr.)           | Interest A/c             | Outstanding Salaries A/c  |
| Depreciation A/c               | Manufacturing Expe,. A/c | Ravi Salary Advance A/c   |
| I.C.I.C.I Secu., Loan A/c      | Prasad Unsecu., Loan A/c | Loss on sale of Machinery |
| Balu Enterprises a/c VJA (Cr.) | Chitra Enterprises A/c   | Telephone Deposit A/c     |
|                                | (Dr.)                    |                           |
| Rent Received in Advance A/c   | Bad debts A/c            | Bank Charges A/c          |

| Petty Cash A/c                 | Wages A/c                | S.B.I A/c  |  |  |
|--------------------------------|--------------------------|--|--|--|
| Kishore Capital A/c            | Building A/c             | Furniture A/c  |  |  |
| Good will A/c                  | Staff Welfare Expenses   | Traveling& Conveyance A/c  |  |  |
| Calaria Emanda A/a             | A/C                      | Operation of the second |  |  |
| Salaries Expenses A/C          | Trade Expenses A/C       | A/c  |  |  |
| Fuel & Oils Expenses A/c       | Prepaid Insurance A/c    | Accrued Wages A/c  |  |  |
| A.B Equity Share Investments   | Excise Duty A/c          | Customs Duty A/c   |  |  |
| A/c                            | _                        | -  |  |  |
| T.D.S A/c                      | T.C.S A/c                | VAT A/c  |  |  |
| Rent Receivable A/c            | Provision for Bad debts  | Opening Stock A/c  |  |  |
|                                | A/c                      |  |  |  |
| Discount A/c (Cr.)             | Land A/c                 | Office Car A/c   |  |  |
| Goods Purchase A/c             | Goods Sales A/c          | Returns Inwards A/c  |  |  |
| Returns Outwards A/c           | Carriage Inwards A/c     | Carriage Outwards A/c  |  |  |
| Kishore Capital Reserve A/c    | Plant & Machinery A/c    | Provision Taxation A/c   |  |  |
| Repairs & Maintenance A/c      | Advertisement A/c        | Rent Received A/c  |  |  |
| Commission A/c (Cr.)           | Interest A/c             | Outstanding Salaries A/c   |  |  |
| Depreciation A/c               | Manufacturing Expe,. A/c | Ravi Salary Advance A/c  |  |  |
| I.C.I.C.I Secu., Loan A/c      | Prasad Unsecu., Loan A/c | Loss on sale of Machinery  |  |  |
| Balu Enterprises a/c VJA (Cr.) | Chitra Enterprises A/c   | Telephone Deposit A/c  |  |  |
|                                | (Dr.)                    | -  |  |  |
| Rent Received in Advance A/c   | Bad debts A/c            | Bank Charges A/c   |  |  |

13. From the following information create Accounts Ledgers under suitable Accounts Groups in tally 3 Periods

14. Journalise from the following transactions in the books of M/s ZXY Ltd, for the month of October, 2006, and also generate the computerized Financial Statements in Tally (Voucher Entry)

| Date       | Date Transactions                              |        |
|------------|--|--------|
| 1,Oct,2006 | Krishna started business with cash             | 65,000 |
| 4          | Goods purchased for cash                       | 14,000 |
| 5          | Deposited into S.B.I, Tirupati                 | 2,400  |
| 6          | Goods sold for cash                            | 18,000 |
| 10         | Cash paid to Gopal                             | 1,000  |
| 13         | Goods purchased for cash                       | 15,000 |
| 16         | Goods sold to Narayana, Nellore                | 4,000  |
| 19         | Purchased Furniture for cash                   | 2,000  |
| 20         | Received cash from Narayana, Nellore           | 750    |
| 24         | Goods purchased from Sridhar, Hyderabad        | 2,000  |
| 28         | Cash paid to Sridhar, Hyderabad                | 2,000  |
| 28         | Withdrew from S.B.I, Tirupati                  | 1,000  |
| 29         | Withdrew from S.B.I, Tirupati for personal use | 250    |
| 30         | Paid for stationary                            | 200    |
| 31         | Paid Rent                                      | 500    |
| 31         | Discount Received                              | 700    |
| 31         | Paid salaries                                  | 3,100  |

i. Which report will show the financial position of the company ii.

Name any 5 Accounting reports that can be displayed or printed in tally.

- **15.** From the following information create **Inventory** in tally
- **16.** From the following Trial balance of M/s AB&CO., prepare the Final Accounts (Trading and Profit & Loss A/c and also Balance Sheet) on 31st, March, 2010 in Tally

**Trial Balance:** Debit Balances (Rs.): Srinivasa Drawings Rs.4,500; Purchases Rs.20,000; Returns Inwards Rs.1,500; Stock (1-4-2005) Rs.8,000; Salary Rs.4,200; Wages Rs.1,200; Rent Rs.350; Bad debts Rs.400; Discount Rs.700; Sundry Debtors Rs.14,000; Cash in hand Rs.260; I.C.I.C.I Bank Rs.5,940; Insurance Rs.400; Trade Expenses Rs.300; Printing Rs.150; Furniture Rs.2000; Machinery Rs.5,000:

Credit Balances (Rs.): Srinivasa Capital Rs.24, 000; Sales Rs.30, 500; Discounts Rs.1, 900; Sundry Creditors Rs.10,000; Bills Payable Rs.2,500' **T.B Total :68,900** 

**Adjustments**: 1.Closing stock was valued at Rs.7, 000; 2. Insurance was prepaid to the extent of Rs.60; 3. Outstanding liabilities were salary Rs.200 and wages Rs.200. 4. Make provision for doubtful debts at 5% on Sundry debtors. 5. Calculate interest on capital at 5% p.a. 6. Depreciate machinery at 5% and furniture at 10%. 7. Provide for discount on creditors at 1%

## **REFERENCE BOOKS:**

- R1: ITL Education, "Introduction to Information Technology," Pearson, 2<sup>nd</sup> Edition, 2005. [\* | In-line.WMF \*]
- R2: John Walken bach, "Microsoft Office 2010 Bible," Wiley India Pvt. Ltd, 2010.
- R3: Peter Norton, "Introduction to Computers," Tata McGraw-Hill, 7<sup>th</sup> edition, New Delhi 2012.
- R4: Vikas Gupta, "Comdex Information Technology Course Tool Kit," WILEY Dreamtech, 2<sup>nd</sup> edition, New Delhi 2006.

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

(Autonomous)

# Sree Sainath Nagar, A. Rangampet-517 102.

# MCA II-SEMESTER 14MC2BS01: PROBABILITY AND STATISTICS

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | Т | Ρ | С |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 | - | 3 |

## PRE-REQUISITES:

# COURSE OBJECTIVES:

- I. To recognize the concepts of probability and probability distributions.
- To develop skills in establishing, relationships between two or more characteristics through Correlation and regression analysis.
- 111. To analyze the problems in various fields of sciences by applying statistical tests and through statistical quality control charts.

# COURSE OUTCOMES:

On Successful completion of this course, student will be able to

- 1. Assess the quality of the products produced in an industry using control charts.
- 2. Identify the association between variables using Correlation and Regression Analysis.
- 3. Apply tests of significance, for drawing valid inferences in research problems and making decisions in industry.

## DETAILED SYLLABUS

# UNIT-I: PROBABILITY AND RANDOM VARIABLES (14 Periods)

**Probability and Random variables:** Random experiment, event, sample space, definitions of probability, Addition and Multiplication theorems of probability, conditional probability, Bayes theorem. Mathematical expectation of a random variable and its Mean and Variance

**Random Variables:** Discrete and continuous random variables, probability mass function and probability density function of a random variable, distribution function and its properties, problems on random variable

## UNIT-II: PROBABILITY DISTRIBUTIONS & STATISTICAL QUALITY CONTROL (14 Periods)

**Probability Distributions:** Binomial, Poisson, Normal Distributions - mean, variance and area property problems on N.D.

 $\label{eq:statistical Quality Control: Construction of quality control charts $X$, $R$, $p$, $np$ and $c$-charts.$ 

# UNIT-III: CORRELATION AND REGRESSION ANALYSIS (7 Periods)

**Correlation Analysis:** Types of correlation, Karl Pearson's coefficient of Correlation and Spearman's rank correlation coefficient.

**Regression Analysis:** Fitting of two lines of regression, regression coefficients.

# UNIT-IV: SAMPLING DISTRIBUTIONS, ESTIMATION AND TEST OF SIGNIFICANCE FOR LARGE SAMPLES (11 Periods)

**Sampling Distribution and Estimation :** Population, sample, parameter, statistic, sampling distribution of sample mean and sample S.D, standard error of a statistic, point and interval estimation.

**Test of Significance for Large Samples:** Null and alternative hypothesis, type-I and type-II errors, level of significance, one tailed and two tailed tests, large sample test for proportions, large sample tests for means.

## UNIT-V: TEST OF SIGNIFICANCE FOR SMALL SAMPLES (9 Periods)

Tests of Significance for Small Samples: Student's t-test: one sample mean and two sample means; chi-square test of goodness of fit and independence of attributes; F-test for equality of two population variances. Total Periods: 55

# TEXT BOOKS:

- T.K.V.Iyengar, B. Krishna Gandhi ,et.al, "Probability and Statistics," S.Chand and Company LTD: New Delhi, 3<sup>rd</sup> Edition,2011.
- S.C. Gupta and V.K.Kapoor, "Fundamentals of Mathematical Statistics," Sultan Chand and Sons, 11<sup>th</sup> Edition, 2005.
- 3. S.C. Gupta and V.K. Kapoor, "Fundamentals of Applied Statistics," S. Chand and Sons: New Delhi, 2010.

## **REFERENCE BOOKS:**

- Shanaz Bhatul, "Text book of Probability and Statistics," RIDGE Publications, 2<sup>nd</sup> Edition
- Richard A. Johnson, "Probability and Statistics for Engineers," Prentice Hall of India, 7<sup>th</sup> Edition, 2010.
- P.Kandasamy, K.Thilagavathi and K.Gunavathi, "Probability Statistics and Queueing Theory," S.Chand and Company Ltd.; Newdelhi, Reprint-2007.

# MCA II-Semester 14MC20101: OPERATING SYSTEMS

| Int.  | Ext.  | Total |    | т | р | c |
|-------|-------|-------|----|---|---|---|
| Marks | Marks | Marks | L. |   | r | C |
| 40    | 60    | 100   | 3  | 1 | - | 3 |

## PRE-REQUISITES:

#### COURSEOBJECTIVES:

- I. To provide basic concepts of operating system and understand the services of operating system.
- II. To train the students in solving critical section problem, scheduling algorithms.
- III. To develop the scheduling and page replacement algorithms.

## COURSEOUTCOMES:

On successful completion of this course the students will be able to

- 1. Understand the importance of operating system.
- 2. Identify the performance of various CPU scheduling algorithms.
- 3. Design and evaluate solutions for handling process synchronization and deadlock problems.
- 4. Communicate effectively with operating system through application programs.

## DETAILED SYLLABUS

# UNIT I: INTRODUCTION TO OPERATING SYSTEM STRUCTURES (10 periods)

**Introduction:** Role of operating system, Computer system organization, Computer System Architecture, Operating system structure, operating system operations, Distributed systems, Special purpose systems, Computing environments, open source operating systems.

**System Structures:** Operating-system services, user operating system interface, System calls, types of system calls, System programs, Operating System design and implementation, Operating system structure, virtual machines.

# UNIT II: PROCESSES, THREADING AND PROCESS SCHEDULING (12 Periods)

**Processes:** Process concept, Process scheduling, Operations on processes, Interprocess communication, Examples of IPC systems. **Multithreaded Programming:** Overview, Multithreading models, threading issues.

**Process Scheduling:** Basic concepts, scheduling criteria, scheduling algorithms, Multiple-processor scheduling, algorithm evaluation.

## UNIT III: SYNCHRONIZATION AND DEADLOCKS (11 periods)

**Synchronization:** Background, The Critical-section problem, Peterson's Solution, Synchronization hardware, Semaphores, classic problems of Synchronization, Critical regions, Monitors.

**Deadlocks:** System model, Deadlock characterization, Methods for handling deadlocks, Deadlock prevention, Deadlock avoidance, Deadlock detection, Recovery from Deadlock.

UNIT IV: MEMORY MANAGEMENT (11 periods) Memory Management strategies: Background, Swapping, Contiguous memory allocation, Paging, Structure of page table, Segmentation.

**Virtual Memory Management:** Background, Demand paging, Copy on write, Page replacement, Allocation of frames, Thrashing, Other considerations.

## UNIT V: SYSTEM PROTECTION, RECOVERY AND FAULT TOLERANCE (10 periods)

**System Protection:** Goals of Protection, Principles of Protection, Domain of Protection, Access Matrix, Implementation of Access Matrix, Access Control, Revocation of Access Rights, The Security problem, Program threats, System and Network Threats.

**Recovery and Fault Tolerance:** Faults, Failures and Recovery, Byzantinefaults and Agreement protocols, Recovery, Fault Tolerance Techniques, Resiliency.

## **TEXT BOOKS**:

# Total Periods: 54

- Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, "Operating System Concepts," 8<sup>th</sup>Edition, John Wiley and Sons, 2010.
- 2. D.M Dhamdheere, "Operating Systems: A concept-Based Approach," Second edition, Tata McGraw-Hill Companies, Second edition, 2006.

# **REFERENCE BOOKS:**

- Achyut S. Godbole, "Operating Systems," 2<sup>nd</sup> Edition, Tata McGraw-Hill, 2005.
- 2. William Stallings, "Operating Systems: Internals and Design Principles," 6thEdition, Pearson Education, 2008.

# MCA II-Semester 14MC20102: OBJECT ORIENTED PROGRAMMING

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | С |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 | - | 3 |

## PRE-REQUISITES:

A course on "Programming Through C"

## COURSE OBJECTIVES:

- I. To recognize the basics and principles of Object Oriented Programming in Java environment.
- 11. To become skilled at Advanced GUI components from the Swing set of GUI components including panels, frames, text areas and many more.
- III. To integrate robustness, reusability, and portability into largescale software development.

## COURSE OUTCOMES:

After the completion of the course, a successful student will be able to:

- 1. Perform basic, computational tasks easily and effectively.
- 2. Analyze and design a computer programs to solve real world problems based on object-oriented principles.
- 3. Show competence in the use of java programming language in the development of small to medium-sized application programs that demonstrate professionally acceptable coding and performance standard.
- 4. Write simple GUI interfaces for a complex task to interact with users, and to understand the event-based GUI handling principles.
- 5. Engage in independent learning for continual development as a computing professional like J2ME, Java IDE and etc.
- 6. Work with computing community using Object Oriented Programming concepts towards developing quality software applications.

## DETAILED SYLLABUS

**UNIT I: OBJECT ORIENTED PROGRAMMING (OOP) (11 periods) Object Oriented Programming (OOP):** Programming paradigms, Difference between OOP and Procedure Oriented Programming, OOP principles, encapsulation, inheritance and polymorphism.

**Introduction to Java Programming:** Features of Java, Comparing Java and other languages, Basics of Java programming, Java program structure, Java buzzwords, JVM and JRE architecture, Data types, Variables, Operators, Control structures including selection, Looping, Java methods, type conversion and casting, Overloading, Math class, Arrays in java.

# UNIT II: OBJECTS AND CLASSES

## (10 periods)

**Objects andClasses:** Basics of objects and classes in java, Introducing methods, types of methods: static, non-static methods. Usage of static with data and methods, usage of final with data, methods and classes, access control, this keyword, garbage collection, overloading methods and constructors, parameter passing: call-by-value, recursion, nested classes and inner classes, wrapper classes, Object class.

**String Handling:** character extraction, modifying a string, data conversion usingvalueOf(), String Buffer, StringBuilder.

# UNIT III: INHERITANCE AND POLYMORPHISM (10 periods)

**Inheritance and Polymorphism:** Basic concepts, member access rules, usage of super keyword, forms of inheritance, method overloading, method overriding, abstract classes, dynamic method dispatch, using final with inheritance.

**Interface:** Basic concept, defining an interface, implementing interface, applying interfaces, variables in interface and extending interfaces. Differences between classes and interfaces

**Package:** Defining, creating and accessing a package, understanding CLASSPATH, importing packages, classes and interfaces of util package: Vector, Date, StringTokenizer, Formatter, Scanner, and Random.

## UNIT IV: EXCEPTION HANDLING AND MULTITHREADING (12 periods)

**Exception Handling and Multithreading:** Concepts of exception handling, types of exceptions, usage of try, catch, throw, throws and finally keywords, built-in exceptions, creating own exception sub classes. **Multithreading:** Concepts of multithreading, differences between process and thread, thread life cycle, creating multiple threads using Thread class, Runnable interface, synchronization, thread priorities, daemon threads.

**Managing I/O Files in Java:** Concepts of streams, using streams, stream classes: Byte stream, Character stream, using streams, using the File class, I/O exceptions, creation of files, reading/writing characters and Bytes, concatenating and buffering files, random access files, Serialization, reading and writing objects to file.

## UNIT V: GUI PROGRAMMING WITH JAVA

(12 periods)

**GUI Programming with Java:** Abstract Window Toolkit **(AWT)**: AWT Classes, Windows Fundamentals, Working with Windows, Frames, Graphics and Texts – AWT Controls – Layout Managers – Menus.

**Swings**: Introduction to swings, hierarchy of swing components, containers: top-level containers, JFrame, JWindow, JDialog, light weight containers, JPanel, overview of several swing components: JButton, JToggleButton, JCheckBox, JRadioButton, JLabel, JTextField, JTextArea, JList, JComboBox, JMenu, JTable, JTree, JTabbedPanes, JScrollPanes, JApplet.

# **TOTAL PERIODS: 55**

# TEXT BOOK:

1. Herbert Schildt, *"The Complete Reference Java J2SE*," Tata McGraw Hill, 7<sup>th</sup> Edition, 2006.

# **REFERENCE BOOKS**:

- B.Eswar Reddy, T.V.Suresh Kumar and P.Ragavan, "Object Oriented Programming with Java," Pearson Sanguine Publications, 2<sup>nd</sup> Edition, 2011.
- H.M.Dietel and P.J.Dietel, "Java How to Program," Pearson Education/PHI, 5<sup>th</sup> Edition, 2009.

# MCA II - Semester 14MC20103: DATABASE MANAGEMENT SYSTEMS

| Int.  | Ext.  | Total | 1 | т | D | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | E | • | r | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

## PRE-REQUISITES:

#### COURSE OBJECTIVES:

- I. To offer basic knowledge in the design and implementation of database system.
- II. To be aware of database concepts such as integrity constraints, concurrency control and recovery management.
- III. To develop skills in querying, updating and managing the database system.

## COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Progress the database performance by optimizing the queries using Indexing and Hashing techniques.
- 2. Apply normalization techniques for the development of software applications to realistic problems.
- 3. Design a database using ER diagrams and exploit their knowledge in formulating queries using SQL DDL/DML/DCL commands.

#### DETAILED SYLLABUS

# UNIT- I: INTRODUCTION TO CONCEPTUAL MODELLING, DATABASE CONCEPTS AND ARCHITECTURE (10 Periods)

Introduction and Conceptual Modeling: Databases and Database Users: Introduction, Characteristics of Database Approach, Actors on the Scene, Workers defining the Scene, Advantages of using DBMS Approach.

**Database System-Concepts and Architecture:** Data Models, Schemas and Instances, Three-Schema Architecture and Data Independence, Database Language and Interfaces, The Database System Environment- DBMS component modules, database system utilities, Tools, application environments and communication facilities.

# UNIT- II: INTRODUCTION TO DATABASE DESIGN AND RELATIONAL MODEL (12 Periods)

**Introduction to Database design:** Database design and ER diagrams, Entities, Attributes and Entity sets, Relationships and Relationship sets, Additional features of ER Model, Conceptual Design with the ER Model, Conceptual Design for Large enterprises

**Relational Model:** Introduction to the Relational Model – Integrity Constraints over Relations, Enforcing Integrity constraints, Querying relational data, Logical data base Design: ER to Relational, Introduction to Views, Destroying /altering Tables and Views.

## UNIT – III: BASIC SQL QUERY & INTRODUCTION TO SCHEMA REFINEMENT (12 Periods)

**Form of Basic SQL Query:** Examples of Basic SQL Queries, Nested queries: Introduction to Nested Queries, Correlated Nested Queries, Set – Comparison Operators, Aggregate Operators, NULL values :Comparison using Null values – Logical connectives – AND, OR and NOT – Impact on SQL Constructs, Outer Joins, Disallowing NULL values, Complex Integrity Constraints in SQL, Triggers and Active Data bases. Introduction to Schema Refinement: Problems Caused by redundancy, Decompositions, Problem related to decomposition, Functional Dependencies, Normal Forms – FIRST, SECOND, THIRD Normal forms – BCNF –Properties of Decompositions- Loss less- join Decomposition, Dependency preserving Decomposition.

## UNIT- IV: OVERVIEW OF TRANSACTION MANAGEMENT, CRASH RECOVERY AND CONCURRENCY CONTROL (11 Periods)

**Overview of Transaction Management:** The ACID Properties, Transactions and Schedules, Concurrent Execution of Transactions – Lock Based Concurrency Control, Performance of Locking.

**Crash recovery:** Introduction to ARIES, the Log, Other Recovery related Structures, the Write-Ahead Log Protocol, Check pointing, recovering from a System Crash, Media recovery.

**Concurrency Control:** 2PL, Serializability and recoverability, Introduction to Lock Management, Lock Conversions, Dealing with Deadlocks.

## UNIT V: OVERVIEW OF STORAGE AND INDEXING (10 Periods)

**Overview of Storage & Indexing:** Data on External Storage – File Organization & Indexing – Index Data Structures.

Storing Data: The Memory Hierarchy: Magnetic disks, Performance implications of disk structure - Redundant Arrays of Independent Disks. Tree Structured Indexing: Intuitions for tree Indexes, Indexed Sequential Access Methods (ISAM), B+ Trees: A Dynamic Index Structure. TOTAL PERIODS: 54

#### **TEXT BOOKS:**

- Raghu Ramakrishnan and Johannes Gehrke , "Data base Management Systems," 3<sup>rd</sup> Edition, Tata McGraw-Hill,2003.
- Ramez Elmasri, Shamkant B. Navathe, Durvasula V.L.N. Somayajulu and Shyam K. Gupta, *"Fundamentals of Database Systems*," 4<sup>th</sup> edition, Pearson education, 2008.

## **REFERENCE BOOKS:**

- 1. A.Silberschatz,H.F. Korth, S.Sudarshan, "Data base System Concepts," McGraw hill, VI<sup>th</sup> edition,2006.
- C.J.Date, "Introduction to Database Systems," Pearson Education, 7<sup>th</sup> edition, 2004.
- 3. M. L. Gillenson, "Fundamentals of Database Management Systems," Wiley Student Edition.
- 4. Peter Rob, A. Ananda Rao and Carlos Coronel, "Database Management Systems," Cengage Learning, 2008.

# MCA II - Semester 14MC20104: SOFTWARE ENGINEERING

| Int.  | Ext.  | Total |   | т | р | c |  |
|-------|-------|-------|---|---|---|---|--|
| Marks | Marks | Marks | L | • | Р | C |  |
| 40    | 60    | 100   | 3 | 1 | - | 3 |  |

### PRE-REQUISITES:

## COURSE OBJECTIVES:

- 1. To understand the importance of total quality management during the development of application software.
- To enhance the development of software application by focusing on Agile Development, Architectural Design, COCOMO, Software Testing and Risk Management.
- 3. To provide a road-map for the development team and endusers of an application software.

## COURSE OUTCOMES:

After completion of the course, a successful student able to

- 1. Understand the different Software models and basic concepts of a Software Engineering.
- 2. Formulate and solve various problems by adopting appropriate methods like requirements elicitation and analysis, COCOMO, RMMM Plan during the development of application software.
- 3. Design and develop a component/ an entire application software by making use of Agile process Model.
- 4. Demonstrate the knowledge of understanding by making use of an appropriate process model for the development of application software.
- 5. Understand professional and ethical responsibility to analyze, design, verify, validate, implement and maintain application software.
- 6. Communicate effectively with all the stakeholders of software systems function appropriately on multi-disciplinary teams.
- 7. Improve the software quality and software testing methodologies.
- 8. Apply principles of project management for single, paired, and team processes and Demonstrate software debugging techniques and verify and maintain the good quality document.
- 9. Be able to work in small, medium and large scale application domains as well as critical application domain and generate appropriate Reports.

## DETAILED SYALLABUS

# UNIT I: SOFTWARE, SOFTWARE ENGINEERING, AND PROCESS (10 periods)

The nature of Software, The unique nature of WebApps, Software engineering- A layered technology, A Generic process model, Process assessment and improvement, Forward Engineering, Reverse Engineering, CMMI, Software myths.

## UNIT II: PROCESS MODELS AND SOFTWARE REQUIREMENTS (13 periods)

**Process Models:** Prescriptive process models: The waterfall model, Incremental Process Model: The RAD Model. Evolutionary process models: Prototyping, The Spiral Model, The Unified Process; Phases of the Unified Process, agile development: Agile process, extreme programming. The Unified process, Scrum process.

**Software Requirements:** Introduction to functional and non-functional requirements, User requirements, System requirements, Interface specifications, the software requirement document, Requirements elicitation and analysis.

# UNIT III: ANALYSIS AND DESIGN MODEL (10 periods)

**Analysis Concepts:** Data Dictionary, Entity-Relationship Diagrams, Data Flow Diagrams.

**Design Concepts:** Software design quality guidelines and attributes, Design model.

**Architectural Design**: Architecture and its importance, Architectural Styles, Architectural design, Architectural mapping using data flow.

# UNIT IV: PERFORMING USER INTERFACE DESIGN AND SOFTWARE TESTING (10 periods)

**Performing User Interface Design:** Golden rules, User interface analysis and design, interface analysis, interface design steps.

Self Directed Learning: Designing of a Screen Mock for Student Information System.

**Software testing strategies**: Software testing fundamentals, A strategic approach to software testing, Test strategies: Unit testing and integration testing, System Testing and User Acceptance Testing (UAT)), Design test cases.

# UNIT V: RISK MANAGEMENT, MAINTENANCE, RE-ENGINEERING AND ESTIMATION (9 periods)

**Risk management**: Reactive versus Proactive Risk strategies, RMMMPlan.

Maintenance and reengineering: Software maintenance, software supportability, reengineering.

Empirical Estimation Models: Structure of Estimation Models, COnstructiveCOstMOdel, Software Equation.

## TEXT BOOK:

- 1. Roger S. Pressman, "Software Engineering A practitioner's Approach," 7<sup>th</sup>Edition, McGraw-Hill,2010.
- 2. Sommerville, "Software Engineering," 8<sup>th</sup>Edition,Pearson education, 2007.

## **REFERENCES**:

1. K.K. Agarwal and YogeshSingh, *"Software Engineering,"* New Age International Publishers.

# MCA II - Semester 14MC2HS01: PROFESSIONAL ETHICS

| Int.  | Ext.  | Total |   | т | р | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | P | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

# PRE-REQUISITES:

# COURSE OBJECTIVES:

- I. To inculcate fundamental concepts of Engineering Ethics, Professional Values and Social Responsibility
- II. To provide skills in discharging the professional responsibilities as managers, advisors and leaders
- III. To apply codes of ethics in workplace
- IV. To inculcate a sense of responsibility and safety of others without compromising on ethical issues

# **COURSE OUTCOMES:**

On successful completion of this course the students will be able to

- 1. Apply the principles of ethics to solve engineering problems.
- 2. Analyze the problems in the implementation of moral autonomy and resolve through consensus.
- 3. Practice professionalism in Engineering and assess the issues pertaining to moral dilemmas
- 4. Implement the principles of ethics while discharging duties
- 5. Responsible to follow the codes of ethics
- 6. Function as a member, consultant, Manager, Advisor and Leader in multi-disciplinary teams
- 7. Write reports without bias and give instructions to follow ethics
- 8. Demonstrate the expertise in managing the projects in multidisciplinary environments
- 9. Recognize the importance of ethics in profession for lifelong learning

# **DETAILED SYLLABUS**

# UNIT-I: ENGINEERING ETHICS

Scope and Aim of Engineering Ethics-Senses of Engineering Ethics- Variety of Moral Issues-Types of Inquiry- Moral Dilemmas- Moral Autonomy- Kohlberg's Theory, Gilligan's theory, Consensus and Controversy,

# UNIT-II: PROFESSIONAL IDEALS AND VIRTUES

Theories about Virtues, Professions, Professionalism – characteristics, expectations, Professional Responsibility, Integrity, Self-respect, Sense of "Responsibility". Self-interest, Customs and Religion- Self-interest and Ethical Egoism, Customs and Ethical Relativism, Religion and Divine Command Ethics. Use of ethical theories- resolving moral dilemmas and moral leadership.

# UNIT-III: ENGINEERING AS SOCIAL EXPERIMENTATION

Engineering as experimentation- Similarities to standard experiments, learning from the past and knowledge gained. Engineers as Responsible Experimenters-Conscientiousness, moral autonomy and accountability. The challenger case, codes of ethics and limitations. Industrial standards, problems with the law of Engineering.

# UNIT-IV: RESPONSIBILITIES AND RIGHTS

Collegiality and Loyalty, Respect for authority, collective bargaining, confidentiality, conflict of interests, occupational crime. Rights of Engineers- Professional rights, whistle-blowing, the bart case, employee rights and discrimination.

## UNIT-V: GLOBAL ISSUES

Multinational corporations-Professional ethics, environmental ethics, computer ethics, Engineers as Consultants, Witnesses, Advisors and Leaders. Engineers as Managers – Managerial ethics applied to Engineering Profession, moral leadership.

# TEXT BOOKS:

- 1. Mike W. Martin, Roland Schinzinger, Ethics in Engineering, Tata McGraw-Hill, 3<sup>rd</sup> edition, 2007.
- 2. Govindarajan M, Nata Govindarajan. M, Natarajan. S, Senthilkumar. V.S, Engineering Ethics, Prentice Hall of India, 2004.

# **REFERENCE BOOKS:**

- 1. Dr. S. Kannan, K. Srilakshmi, Human Values and Professional Ethics, Taxmann Allied Services Pvt Ltd., 2009.
- 2. Edmund G. Seebauer and Robert L. Barry, Fundamental of Ethics for Scientists and Engineers, Oxford University Press, 1<sup>st</sup> edition, 2001.
- 3. Charles F. Fledderman, Engineering Ethics, Pearson Education, 2004.
- 4. R. Subramanaian, Professional Ethics, Oxford Higher Education, 2013.

# MCA II-SEMESTER 14MC20121: OBJECT ORIENTED PROGRAMMING THROUGH JAVA LAB

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 25            | 50            | 75             | - | - | 3 | 2 |

## PRE-REQUISITES:

A Course on "Programming Through C"

## COURSE OBJECTIVES:

- I. To understand the basics and principles of Object Oriented Programming in Java environment.
- To study Advanced GUI components from the Swing set of GUI components including panels, frames, text areas and many more.
- III. To integrate robustness, reusability, and portability into largescale software development.

# COURSE OUTCOMES:

After the completion of the course, a successful student will be able to:

- 1. Perform basic, computational tasks easily and effectively.
- 2. Analyze and design a computer programs to solve real world problems based on object-oriented principles.
- 3. Show competence in the use of java programming language in the development of small to medium-sized application programs that demonstrate professionally acceptable coding and performance standard.
- 4. Write simple GUI interfaces for a complex task to interact with users, and to understand the event-based GUI handling principles.
- 5. Engage in independent learning for continual development as a computing professional like J2ME, Java IDE and etc.
- 6. Work with computing community using Object Oriented Programming concepts towards developing quality software applications.

## LIST OF LAB PROGRAMMS

- 1. Practical knowledge about installation of JDK, environmental variable settings and Know about java compiler and interpreter.
- a) Write a Java program that prints all real solutions to the quadratic equation ax<sup>2</sup>+bx+c=0. Read in a, b, c and use the quadratic formula. If the discriminant b<sup>2</sup>-4ac is negative, display a message stating that there are no real solutions.
  - b) The Fibonacci sequence is defined by the following rule: The first two values in the sequence are 1 and 1. Every subsequent value is the sum of the two values preceding it.
  - c) Write a Java program to find both the largest and smallest number in a list of integers.

3. a) Write a Java program that prompts the user for an integer and then prints out all prime numbers up to that integer.

b) Write a Java program to multiply two given matrices.

- 4. a) Write a Java program that uses both recursive and non recursive functions to print the nth value in the Fibonacci sequence.
  - b) Demonstrate method overloading and constructor overloading.
  - c) Write a Java Program that reads a line of integers, and then displays each integer, and the sum of all the integers (Use StringTokenizer class of java.util)
- 5. a) Write a Java program to sort a list of names in ascending order. b) Write a Java program to implement the matrix ADT using a
  - class. The operations supported by this ADT are:
  - a) Reading a matrix.
- c) Addition of matrices.
- b) Printing a matrix.
- d) Subtraction of matrices. e) Multiplication of matrices.
- 6. Write a Java Program that uses a recursive function to compute NcR. (Note: n and r values are given.)
- 7. Write a Java program to perform the following operations:
  - a) Read line of Text and make word cap.
  - b) Read a line of text and count number of vowels and consonants.
- 8. a) Write a Java program that makes frequency count of letters in a given text.
  - b) Write a Java program that uses functions to perform the following operations:
    - i) Inserting a sub-string in to the given main string from a given position.
    - ii) Deleting n characters from a given position in a given string.
- 9. a) Write a Java program that checks whether a given string is a palindrome or not. Ex: MADAM is a palindrome.
  - b) Write a Java program to make frequency count of words in a given text.
- 10. Write a Java program that illustrates the following:
  - a) Creation of simple package.
    - b) Accessing a package.
    - c) Implementing interfaces.
- 11. Write a Java program that illustrates the following:
  - a) Handling predefined exceptions
  - b) Handling user defined exceptions
- 12. a) Write a Java program that reads a file name from the user, and then displays information about whether the file exists, whether the file is readable, whether the file is writable, the type of file and the length of the file in bytes.
  - b) Write a Java program that reads a file and displays the file on the screen, with a line number before each line.
  - c) Write a Java program that displays the number of characters, lines and words in a text file.

- **Note:** Filename, number of the byte in the file to be changed and the new character is specified on the command line.
- 13. a) Write a Java program that correctly implements producer consumer problem using the concept of inter thread communication.
  - b) Write a java program to demonstrate various GUI components in java (AWT) with appropriate Event Handling.
  - c) Write a Java program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields, Num1 and Num2. The division of Num1 and Num2 is displayed in the Result field when the Divide button is clicked. If Num1 or Num2 were not an integer, the program would throw a Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception Display the exception in a message dialog box. (Using SWINGS)

# **REFERENCES:**

- 1. <u>ww.java2s.com</u>
- 2. www.roseindia.com
- 3. www.tutorialspoint.com
- 4. Department Lab Manual.

# MCA II-Semester 14MC20122: DATABASE MANAGEMENT SYSTEMS LAB

| Int.  | Ext.  | Total |   | т | Б | ~ |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Ρ | C |
| 25    | 50    | 75    | - | - | 3 | 2 |

#### PRE-REQUISITES:

## COURSE OBJECTIVES:

- I. To provide basic knowledge in the design and implementation of database schema for a given problem.
- To be aware of database concepts such as entity integrity constraints, domain integrity constraints, referential integrity constraints etc.,
- III. To develop skills in querying, updating and managing the database system.

## COURSE OUTCOMES:

On successful completion of this course the students will be able to:

- 1. Impart knowledge in applying normalization techniques for development of application software to realistic problems.
- 2. Formulate queries using SQL DDL/DML/DCL commands.
- 3. Design a database using ER diagrams, convert ER diagrams into relation schemas.
- 4. Improve the database performance by optimizing the queries using Indexing and Hashing techniques.
- 5. Exploit their knowledge in developing database applications using SQL language.

# LIST OF LAB PROGRAMMS

- 1. Analyze the problem carefully and come up with the entities in it. Identify what data has to be persisted in the database. This contains the entities, attributes etc.Identify the primary keys for all the entities. Identify the other keys like candidate keys, partial keys, foreign keys and if any.
- Relate the entities appropriately. Apply cardinalities for each relationship. Identify strong entities and weak entities (if any). Indicate the type of relationships (total / partial). Try to incorporate generalization, aggregation, specialization etc wherever required.
- 3. Represent all the entities (Strong, Weak) in tabular fashion. Represent relationships in a tabular fashion. There are different ways of representing relationships as tables based on the cardinality. Represent attributes as columns in tables or as tables based on the requirement. Different types of attributes (Composite, Multivalued, and Derived) have different way of representation.
- 4. In this week you will learn how to create tables, altering the tables, dropping tables truncate and rename tables etc.

5. Database normalization is a technique for designing relational database tables to minimize duplication of information and, in so doing, to safeguard the database against certain types of logical or structural problems, namely data anomalies.

For example, when multiple instances of a given piece of information occur in a table, the possibility exists that these instances will not be kept consistent when the data within the table is updated, leading to a loss of data integrity. A table that is sufficiently normalized is less vulnerable to problems of this kind, because its structure reflects the basic assumptions for when multiple instances of the same information should be represented by a single instance only

- 6. In this week you will le
- 7. arn simple queries to access data from tables using SELECT statement and WHERE condition. Also how to insert, update, delete and retrieve data from the database.
- In this week you are going to practice queries using Aggregate functions (COUNT, SUM, AVG, and MAX and MIN), GROUP BY, HAVING clauses.
- In this week you are going to practice String functions: Concatenation, Ipad, rpad, Itrim, rtrim, Iower, upper, initcap, length, substr and instr **Datefunctions:** Sysdate, next\_day, add\_months, last\_day, months\_between, least, greatest, trunc, round **Conversion functions:** To\_char, to\_number and to\_date.
- 10. In this week you are going to practice queries on Defining Views, Creating Views, Using Views to Change Data, Dropping Views, creating Indexes and sequences.
- In this week you are going to practice queries (along with sub queries) using ANY, ALL, IN, Exists, NOT EXISTS, UNION, INTERSECT, Constraints etc.
- In this week you are going to practice queries using Joins (equi joins, non equi-joins, outer joins: Left outer joins, Right outer joins etc.,)
- 13. In this week you are going to work on Triggers. Creation of insert trigger, delete trigger, update trigger. Practice triggers using the above database.
- 14. In this session you are going to learn the procedure for creating packages and develop applications that reference its types, call its subprograms, use its cursor, and raise its exception.

# **REFERENCE BOOKS:**

- 1. Dr. P. S. Deshpande, "SQL & PL/SQL for Oracle 10g Black Book," Dreamtech Press, 2007.
- 2. Ivan Bayross, "SQL, PL/SQL The Programming Language of ORACLE," BPB Publications, 2002.
- 3. J. J. Patrick, "SQL Fundamentals," 2<sup>nd</sup> edition, Pearson Education, 2002.
- 4. Rick F. Vander Lans, "Introduction to SQL," 4<sup>th</sup> edition, Addison-Wesley Professional, 2007.

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

# (AUTONOMOUS)

Sree Sainath Nagar, A. Rangampet-517 102

# MASTER OF COMPUTER APPLICATION MCA III – Semester

# 14MC3HS01: ORGANIZATIONAL BEHAVIOUR AND HUMAN RESOURCE MANAGEMENT

| Int.<br>Marks | Ext.<br>Marks | Tota I<br>Marks | L | т | Ρ | с |
|---------------|---------------|-----------------|---|---|---|---|
| 40            | 60            | 100             | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

#### COURSE OBJECTIVES:

- I. To impart basic concepts of organizational behavior, Human Resource Management.
- II. To develop skills related to planning and management of Human Resources.
- III. To apply the concepts & theory of personality for effective Human Resource Management.

## COURSE OUTCOMES:

On successful completion of this course the students will be able to: 1. Gain Knowledge in

- Gain Knowledge in
  - a. Managerial Concepts of Organizational Behavior.
  - b. Managerial Skills of Human Resource Management.
- 2. Develop skills of effective Human Resource Management.
- 3. Application of concepts and theories for optimum utilization of Human Resource.
- 4. Inculcates ethical principles and commitment to Professionalism.
- 5. Develops effective communication among the work group of an Organization.
- 6. Enriches empathy and enables lifelong human relations.
- 7. Provides a platform to emerge as a responsible individual in an Organization.
- 8. Provides life skills for effective operation of an organization.
- 9. Appreciate the significance of Human Resource Management in lifelong learning for knowledge and skill development.

## DETAILED SYLLABUS

**UNIT-I: INTRODUCTION TO ORGANIZATIONAL BEHAVIOR:** Introduction to organization - Concepts of organization - meaning of Organizational Behavior(OB), characteristics of OB, role of OB, approaches to the study of OB.

## UNIT-II: PERSONALITY, PERCEPTION AND LEARNING

**PERSONALITY:** concept, determinants of personality, theories of personality, Organizational applications of personality.

**PERCEPTION:** Process of perception, inter personal perception, managerial applications of perception.

**LEARNING**: Components of learning process, Importance of learning, Factors affecting learning

**UNIT-III: INTRODUCTION TO HRM - HRM:** Functions and objectives of HRM

**HR PLANNING**: Nature and importance of HRP, factors affecting HRP, HRP Process

**JOB ANALYSIS:** Nature, Process of job analysis, Job Analysis and Competitive Advantage.

**RECRUITMENT & SELECTION:** Nature and importance of recruitment, recruitment process, selection process, barriers to effective selection.

**UNIT-IV: INDUCTION, TRAINING AND PERFORMANCE APPRAISAL INDUCTION:** Induction, Orientation Programme, Problems of Orientation **TRAINING:** Nature of training and development, gaps in training, the training process, training methods, training for career development

**PERFORMANCE APPRAISAL:** Managing Performance, Appraisal Process, Job Evaluation Process, Methods of Evaluation

# UNIT-V: REMUNERATION, EMPLOYEE PARTICIPATION AND CONTEMPORARY ISSUES

**REMUNERATION:** Components of Remuneration, Factors influencing employee remuneration-Incentives, Types of incentives-Incentive Schemes-Employee Benefits and Services

**EMPLOYEE PARTICIPATION:** Empowering employees through participation-Importance and Limitations

**CONTEMPORARY ISSUES:** HR BPO, Call Centers, Work Life Balancing, HR Ethics, Working in cross cultural teams –Need and Challenges-Cultural Shock and Reverse Cultural Shock.

#### **TEXT BOOKS:**

- L.M.Prasad, Organizational behavior, 4<sup>th</sup> Edition, Sultan Chand and Sons', 2006. ISBN: 8 1-8054- 478-8
- Prof. K. Aswathappa, Human resource management, text and cases, 7<sup>th</sup> Edition, McGraw Hill Publishing company Ltd., 2013, ISBN: 9781259026829.

## **REFERENCES**:

- 1. Fred Luthans, *Organizational behavior*, 10<sup>th</sup> Edition, McGraw Hill Higher Education, 2011. ISBN : 9780071111584
- 2. Shashi K. Gupta and Rosy Joshi, *Organizational Behavior*, 4<sup>th</sup> Edition, Kalyani Publications, 2008 ISBN: 9788127238988
- 3. P. Subba rao, *Personnel and Human resource management*, 4<sup>th</sup> Edition, Himalaya Publishing House Pvt. Ltd., 2009.

# MCA III-SEMESTER 14MC3BS01: OPERATIONS RESEARCH

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | С |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 | - | 3 |

## PRE-REQUISITES:

## COURSE OBJECTIVES:

- I. To create awareness, about optimization in utilization of resources.
- II. To understand nuance of project management through operational models.
- III. To apply Operations research techniques like Linear Programming Problems, Transportation problem, Assignment problem, Replacement problem and PERT/CPM in Research and Industrial operations.

# COURSE OUTCOMES:

On successful completion of this course, the students will be able to

- 1. Apply the knowledge of Linear Programming Problem, Transportation Problem, Assignment Problem, Inventory models
  - PERT/CPM etc., in the fields of business research and industry.
- 2. Formulate research literature and solve complex computational problems using Linear Programming Problem.
- 3. Design and development a component or a process that meet a specific need of application software.
- 4. Analyze and design the data, to synthesize transformation by using operational models like Transportation Problem, Assignment Problem, Sequencing Problem etc.,
- 5. Demonstrate the knowledge and Management principles by applying PERT/ CPM methods.

# DETAILED SYLLABUS

# UNIT-I: INTRODUCTION TO OPERATIONS RESEARCH AND LPP (10 Periods)

**Introduction to OR:** Introduction, modeling in OR- Phases of OR study. **Linear Programming:** Formulation of LPP, Graphical solution of LPP, Simplex method, Artificial variable technique-Big M-method.

# UNIT-II: TRANSPORTATION AND ASSIGNMENT PROBLEM

## (12 Periods)

**Transportation Problem:** Finding an initial basic feasible solution using North-West corner rule, Least cost Entry method, Vogel's Approximation Method. Degeneracy in Transportation Problem, Optimality test- MODI method Unbalanced Transportation Problem.

**Assignment Problem:** Hungarian method of Assignment Problem, Traveling salesman Problem and its restrictions.

## UNIT-III: SEQUENCING PROBLEM AND REPLACEMENT PROBLEM (10 Periods)

**Sequencing Problem:** Optimal solution for processing n-jobs through two machines, n-jobs through three machines.

**Replacement Problem:** Introduction, Replacement of items that deteriorate when money value is constant and variable- Individual Replacement policy and group Replacement policy.

## UNIT-IV: THEORY OF GAMES

#### (10 Periods)

**Theory of Games:** Introduction, , types of games, Optimal strategy, Maxmin-Minimax Principle, solution of games with saddle point, Rectangular games without saddle point, principle of dominance, graphical method for 2xn and mx2 games.

## UNIT-V: INVENTORY MODELS AND PROJECT MANAGEMENT BY PERT/CPM (13 Periods)

Introduction of Inventory – Reasons for maintaining Inventory, Types of inventory costs, Deterministic Inventory Models: EOQ Models with and without shortages, Purchasing and Manufacturing Models with and without shortages, Project Management by PERT/CPM: Basic steps in PERT/CPM technique, rules of drawing network diagrams, Fulkerson's rule: Critical Path Method (CPM), Programme Evaluation and Review Technique (PERT).

## **Total Periods: 55**

## **TEXT BOOKS:**

- 1. S. D. Sharma, "Operations Research," Kedar Nath Ram Nath and Company: India, 15<sup>th</sup> Edition, 2006-07.
- S. Kalavathy, "Operations Research," Vikas Publishing House Pvt.Ltd, 2<sup>nd</sup> Edition, 2007.
- 3. Prem Kumar Gupta and D.S. HIRA, "Operations Research," S.Chand and Company Ltd.: New Delhi, 2008.

## **REFERENCE BOOKS:**

- 1. P.K. Gupta and Man Mohan, "Problems in Operations Research," Sultan Chand and Sons: New Delhi, 2007
- 2. Hamdy A. Taha, "Operations Research," 8<sup>th</sup> Edition, Pearson Publications, 2007.
- J.K. Sharma, "Operations Research Theory and Applications," 4<sup>th</sup> Edition, Mc Millan India Ltd.

# MCA III – Semester 14MC30101: OBJECT ORIENTED ANALYSIS AND DESIGN

| Int.  | Ext.  | Total |   | т | р | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

Courses on "Object Oriented Programming Through JAVA" and "Software Engineering"

## COURSE OBJECTIVES:

- I. To understand the principles of object orientation.
- II. To understand the behavior of an Application Software before deployment by using State Chart Diagrams.
- III. To analyze logical, behavioral and architectural models and apply for real world applications.

## COURSE OUTCOMES:

After successful completion this course, the student will be able to:

- 1. Acquire the principles of Object Oriented Development.
- 2. Recognize the elements of Class, Use case, Activity, Sequence and State, diagrams and develop models using them.
- 3. Design the domain and application artifacts to construct the Logical, Behavioral and Architectural model of an Application Software.
- 4. Make use of UML Tool, Rational Rose to design Class, Use Case, Sequence, Collaboration, Activity, State Chart, Component and Deployment Diagrams for the an Application Software.
- 5. Communicate effectively with all the team members about various logical and behavioral objects of an Application Software.
- 6. Function effectively as an individual team member or leader.

# **DETAILED SYLLABUS**

#### (10 Periods)

UNIT -I: INTRODUCTION TO UML The meaning of Object Orientation, object identity, Importance of modeling, principles of modeling, object oriented modeling, An overview of UML, conceptual model of the UML, Architecture.

Classes - Terms and concepts, Common Modeling Techniques.

Relationships - Modeling simple dependencies, single Inheritance and structural relationships, Common Mechanisms and UML Diagrams.

UNIT-II: STRUCTURAL MODELING (12 Periods) Advanced classes, advanced relationships, Interfaces, Types and Roles, Packages, Instances.

Class Diagrams - Terms, concepts, Modeling techniques for Class Diagram, Modeling Simple collaboration, Logical database Schema, Forward and Reverse Engineering.

Object Diagrams - Modeling object structures, Forward and Reverse engineering.

## UNIT-III: BASIC BEHAVIORAL MODELING (11 Periods)

**Use cases** - Terms and Concepts, Common Modeling techniques. **Use case Diagrams -** Terms and Concepts, Common Modeling Techniques.

**Sequence Diagrams -** Terms and Concepts, Modeling flows of control by time ordering; **Collaboration Diagrams –** Terms and Concepts, Modeling flows of control by Organization, Forward and Reverse Engineering.

UNIT-IV: ADVANCED BEHAVIORAL MODELING (11 Periods) Activity Diagrams - Terms and Concepts, Modeling a workflow,

Modeling an operation, Forward and reverse Engineering. Events and Signals, State Machines, State Chart Diagrams – Modeling Reactive Objects.

UNIT-V: ARCHITECTURAL MODELING (8 Periods) Component, Deployment, Component Diagrams – Terms and Concepts, Modeling Source Code, Modeling Physical Database, Forward and Reverse Engineering; Deployment Diagrams – Terms and Concepts, Modeling Embedded System, Modeling Distributed System, Forward and Reverse Engineering.

# Total Periods: 52

## **TEXT BOOK:**

1. Grady Booch, James Rum Baugh and Ivar Jacobson, *"The Unified Modeling Language User Guide,"* Pearson Education, 1999.

## **REFERENCE BOOKS:**

- 1. John W. Satzinger, Robert B Jackson and Stephen D Burd, "Object-Oriented Analysis and Design with the Unified Process," Cengage Learning, 2004.
- 2. Hans-Erik Eriksson, Magnus Penker, Brian Lyons and David Fado, *"UML 2: Toolkit,"* Wiley India Pvt. Ltd., 2004.

# MCA III – Semester 14MC30102: DATA WAREHOUSING AND DATA MINING

| Int.<br>Marks | Ext.<br>Marks | Tota I<br>Marks | L | т | Р | с |
|---------------|---------------|-----------------|---|---|---|---|
| 40            | 60            | 100             | 3 | 1 | - | 3 |

## PRE-REQUISITES:

A course on "Data Base Management Systems"

# COURSE OBJECTIVES:

- I. To understand the concepts of Data Warehouse system, Data Warehouse system architecture, data mining principles and techniques.
- To analyze and demonstrate data mining algorithms like Apriori, FP-growth, k-mediod and gaining better understanding of business trends.
- III. To be relevant in applying critical thinking, problem-solving, and decision-making skills effectively.

## COURSE OUTCOMES:

On successful completion of this course the students will be able to:

- 1. Understand the role of data warehouse, architecture and its support for quality data.
- Ability to identify the association rules, classifying by using decision tree algorithms and clustering large data sets using k-mediods, kmeans, etc.
- 3. Design and implement Hierarchical Methods-Agglomerative clustering, divisive hierarchical clustering and Classification by Decision Tree to perform proactive analysis, predictive modeling, and identifying new trends and behaviors.
- 4. Investigate preprocessing of data and apply mining techniques on it.
- 5. Apply data mining algorithms like J48,ID3,Random forest and evaluate results by using tool WEKA.

# DETAILED SYLLABUS

# UNIT-I: INTRODUCTION AND DATA WAREHOUSE COMPONENTS (10 periods)

**Introduction**: The need for Data Warehousing, Paradigm Shift, Business Problem Definition, operational and informational Data Stores, Data Warehouse Definition and Characteristics, Data Warehouse Architecture. **Data Warehouse Components**: Overall Architecture, Data Warehouse Database, Sourcing, Acquisition, Cleanup and Transformation tools, meta data, data marts, Data Warehouse Administration and Management.

# UNIT-II: BUILDING A DATA WAREHOUSE AND INTRODUCTION TO DATA MINING (12 periods)

**Building A Data Warehouse**: Business Consideration, Design considerations, Technical considerations, Implementation considerations,

integrated solutions, Benefits of Data Warehousing, Multidimensional Data Model-From tables and spread sheets to Data Cubes & Star, Snowflake and fact constellation Schemas

**Introduction To Data Mining:** Motivated Data Mining, Definition of Data Mining, Data Mining-On What Kind of Data?, Data mining Functionalities, classification of Data mining systems, Data mining primitives, Integration of Data mining Systems with a Database or Data Warehouse System, Major issues in Data Mining.

# UNIT-III: DATA PREPROCESSING AND ASSOCIATION RULE MINING (11 periods)

**Data Preprocessing:** Need for Preprocessing the Data, Data Cleaning, Data Integration and Transformation, Data Reduction, Discretization and Concept Hierarchy Generation.

**Association Rule Mining:** Attribute Oriented Introduction, Mining Frequent Patterns, Associations and Correlations- Basic Concepts, The Apriori algorithm for finding frequent itemsets using candidate generation, Generating association rules from frequent itemsets, Mining frequent itemsets without candidate generation.

UNIT-IV: CLASSIFICATION AND CLUSTERING (11 periods) Classification: Definition of classification, Definition of prediction, issues in classification and prediction, Classification by Decision Tree Induction, Bayesian Classification, Rule-Based Classification, Classification by Back propagation.

**Clustering:** Introduction to cluster Analysis, Types of Data in Cluster Analysis, A Categorization of Major Clustering Methods, k-means and k-mediods methods, CLARANS

UNIT-V: ADVANCES IN CLUSTERING, MULTIMEDIA, TEXT & WEB DATA MINING AND APPLICATIONS (11 periods) Advances in Clustering, Hierarchical Methods, Agalemerative, and

**Advances in Clustering:** Hierarchical Methods-Agglomerative and divisive hierarchical clustering, Constraint-Based Cluster Analysis, Outlier Analysis.

Multimedia, Text and Web Data Mining: Multimedia Data Mining, Text Mining, Mining the World Wide Web.

**Data Mining Applications:** Financial data Analysis, Retail Industry, Telecommunication Industry.

## Total Periods: 55

#### TEXT BOOKS:

- 1. Jiawei Han, Micheline Kamber and Jian Pei, *"Data Mining–Concepts and Techniques*," 2<sup>nd</sup> Edition, Morgan Kaufmann Publishers, 2006
- 2. Berson Alex and Stephen J Smith, "*Data Warehousing, Data Mining and OLAP*," Tata McGraw-Hill, 2004.

### **REFERENCE BOOKS**:

- Ralph Kimball, Margy Ross, Warren Thornthwaite and Joy Mundy, <u>Bob Becker</u>, "The Data Warehouse Life cycle Tool kit," 2<sup>nd</sup> edition, John Wiley & Sons Inc, 2007.
- William H Inmon, "Building the Data Warehouse," 4<sup>th</sup> edition, John Wiley & Sons Inc, 2005.
- 3. Arun K Pujari, "Data Mining Techniques," 2<sup>nd</sup> edition, Universities Press(India)Pvt. Ltd, 2001.

# MCA III-Semester 14MC30103: COMPUTER NETWORKS

| Int.  | Ext.  | Total |   | т | Б | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

# PRE-REQUISITES

## COURSE OBJECTIVES:

- I. To acquire basic knowledge of network components, topologies, network models, protocols and algorithms.
- II. To comprehend in-depth knowledge about the communication technologies like Domain Name Service, E-mail.
- III. To analyze techniques in designing network applications.

# COURSE OUTCOMES:

After successful completion of the course, the student able to

- 1. Understand the concept of networks, different topologies, network devices and OSI reference model.
- 2. Analyze Error detection and correction mechanisms to verify correct data.
- 3. Investigate congestion handling mechanisms and network security.
- 4. Design and develop a route to reach to the correct destination by using shortest path routing and Distance Vector Routing Techniques.

# DETAILED SYLLABUS

UNIT-1: INTRODUCTION & PHYSICAL LAYER (12 Periods) Introduction: Uses of Computer Networks, Network Hardware: LAN, WAN, Mesh Topology, Wireless Network-system interconnection, Wireless LAN, Wireless WAN. Internetworks, Network Software-Protocol hierarchies, Design issues for the layers, Connection Oriented and Connection less Services, Service Primitives, Reference Models-OSI, TCP/IP.

**The Physical Layer:** Guided Transmission media-Magnetic Media, Twisted Pair, Coaxial Cable, Fiber Optics. Wireless Transmission-The Electromagnetic Spectrum, Radio Transmission & Microwave Transmission. Multiplexing-Frequency Division Multiplexing, Wavelength Division Multiplexing, Time Division Multiplexing.

## UNIT-II: THE DATA LINK LAYER

# (12 Periods)

The Data Link Layer: Data Link layer design issues, Error Detection and Correction, Elementary Data Link protocols-Unrestricted simplex protocol, Simplex stop-and-wait protocol, Simplex protocol for a noisy channel. Sliding Window protocols-One-bit sliding window protocol, Protocol using Go back N. The Medium Access Control Sublayer-The Channel Allocation problem, Multiple access protocols-ALOHA, Pure ALOHA, Slotted ALOHA. Carrier Sense Multiple Access protocols-Persistent and Non persistent CSMA, CSMA with collision detection. Collision-Free protocols- Bit map protocol, Binary countdown, Limited Contention protocols.

## UNIT-III: THE NETWORK LAYER

# (11 Periods)

Network layer design issues, Routing Algorithms-Optimality principle, Shortest Path Routing, Flooding, Distance Vector Routing, Link State Routing, Hierarchical Routing, Broadcast Routing, Multicast Routing, Congestion Control Algorithms-Congestion Prevention Policies, Jitter Control, Techniques for achieving good quality of service, Congestion control for multicasting, Internetworking, The Network layer in the Internet.

## UNIT-IV: THE TRANSPORT LAYER

## (10 Periods)

The Transport services, Elements of Transport protocols-Addressing, Connection Establishment, Connection Release, Flow Control and Buffering, Multiplexing, Crash recovery, A simple Transport protocol, The Internet Transport protocols-Introduction to UDP, Remote Procedure Call, Real time transport Protocol, Introduction to TCP, The TCP Service Model, TCP protocol and TCP Segment Header.

# UNIT-V: THE APPLICATION LAYER AND NETWORK SECURITY

(10 Periods)

**The Application Layer:** Introduction to Application Layer, DNS-The Domain name space, Resource records and Name servers. Electronic Mail-Architecture and services, the user agent, message formats, message transfer and Final Delivery.

**Network Security**: Cryptography-Introduction to cryptography, Substitution Ciphers, Transposition Ciphers, One-Time Pads, and Fundamental Cryptographic Principles.

# Total Periods: 55

### Text Book:

1. Andrew S Tanenbaum, "Computer Networks," 4<sup>th</sup> Edition, PHI publications, 2008.

## **Reference Books:**

- 1. Forouzan, Behrouz A and Mosharraf Firouz, *"Computer Networks A Top-Down Approach,"* 1<sup>st</sup> Edition, TaTa McGraw Hill publications, 2012.
- 2. Stallings, William, "Data & Computer Communications," 6<sup>th</sup> Edition, Pearson Education Asia, 2001.
- Prakash C. Gupta, "Data communications and Computer Networks", 1<sup>st</sup> Edition, Prentice Hall of India, 2009.

# MCA – III Semester 14MC30121: OBJECT ORIENTED ANALYSIS AND DESIGN & NETWORKS LAB

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 25            | 50            | 75             | - | - | 3 | 2 |

# PRE-REQUISITES:

Courses on "Object Oriented Programming Through JAVA" and "Software Engineering"

## COURSE OBJECTIVES:

- I. To understand the principles of object orientation.
- II. To understand the behavior of an Application Software before deployment by using State Chart Diagrams.
- III. To analyze logical, behavioral and architectural models and apply for real world applications.
- IV. To comprehend in-depth knowledge about the communication technologies like Domain Name Service, E-mail.
- V. To analyze techniques to design simple network.

# COURSE OUTCOMES:

After successful completion this course, the student will be able to:

- 1. Acquire the principles of Object Oriented Development.
- 2. Recognize the elements of Class, Use case, Activity, Sequence and State, diagrams and develop models using them.
- 3. Design the domain and application artifacts to construct the Logical, behavioral and Architectural model of an Application Software.
- 4. Make use of UML Tool, Rational Rose to design Class, Use Case, Sequence, Collaboration, Activity, State Chart, Component and Deployment Diagrams for the an Application Software.
- 5. Communicate effectively with all the team members about various logical and behavioral objects of an Application Software.
- 6. Function effectively as an individual team member or leader.
- 7. Understand the concept of networks, different topologies, network devices and OSI reference model.
- 8. Analyze Error detection and correction mechanisms to verify correct data.
- 9. Design and develop a route to reach to the correct destination by using shortest path routing and Distance Vector Routing Techniques.

## LIST OF LAB PROGRAMMS:

1. a) Identification of Classes, Objects, Attributes, Operations and Subclasses

From your everyday experience identify 2 original classes of objects. Choose your second one carefully, with some computerized system in mind that it could fit into.

For each class draw a graphical representation encapsulating seven major attributes and seven operations that apply to it. For each of your classes state at least four examples or instantiations of it.

## b) Introduction of Inheritance

Choose a third class of object of any type suitable as a base class for a hierarchy of subclasses which will inherit all the attributes and operations of their super classes.

In a tree diagram draw this class and (some of) its subclasses, at least one of which must be three levels of hierarchy below the base class. Include significant attributes and operations.

- 1. Write a program for error detecting code using CRC-CCITT (16-bits).
- 2. Write a program for frame sorting technique used in buffers.

## 3. Noun-Verb Parsing

Apply a noun-verb parse to the following passage to identify classes and operations. Make a table listing the classes with their operations alongside, and use it to identify any subclasses which are present.

The Blueberry Muffin Factory buys in raw ingredients, including flour, milk, eggs and blueberries. All the ingredients except the blueberries are made into a batter. The blueberries are washed and sorted (to remove any bad berries or foreign objects) and then added to the batter. The batter is then poured into baking tins and baked. The baked muffins are cooled and packaged. The packages are put in boxes and finally distributed.

- 4. Write a program for distance vector algorithm to find suitable path for transmission.
- 5. a) Understanding the Logical View of the Application: Library Management System
  - a) Identification of Objects
  - b) Identification of Attributes
  - c) Identification of Behaviors
  - d) Identification of Relationships

The LMS would be used by the Librarian to keep track of books, Library Members and Borrowing activities. All members cannot borrow all books; few books may be available to review in the Library itself. These books are called as Reference Books.

There are two kinds of Library Members namely, Student Members and Faculty Members. Faculty Members can check out Research papers and Magazines, where as a Student Member can check out only Books. The system need to send an Alert, whenever a book has not returned within a specific due date to both the Librarian and the Borrower through e-mail.

The system maintains a Catalogue of having a description of each book available in the Library.

# b) Developing a Class Diagram: Library Management System

- a) Development of Class Diagram
- b) Applying Forward Engineering and Reverse Engineering of a Class Diagram.
- 1. Using TCP/IP sockets, write a client-server program to make client sending the file name and the server to send back the contents of the requested file if present.
- 2. Understanding the Interaction between Objects: Library Management System / E-Banking System
  - a) Identification of Objects
  - b) Identification of Messages
  - c) Development of Sequence Diagrams
  - d) Development of Collaboration Diagrams
- 3. Write a program for Hamming Code generation for error detection and correction.
- 4. Write a program for congestion control using Leaky bucket algorithm
- 5. Understanding the Advanced Behavioral Model of the Application: Library Management System
  - a) Identification of Actions
  - b) Identification of Activities
  - c) Development of Activity Diagram
  - d) Development of State Chart Diagram
- 6. Design TCP concurrent Client and Server application to reverse the given input sentence
- 7. Understanding the Architectural Model of the Application: Library Management System
  - a) Identification of Components
  - b) Development of Component Diagram
  - c) Modeling a Library Management System as Distributed System

## **REFERENCE BOOKS:**

- 1. Grady Booch, James Rum Baugh and Ivar Jacobson, "The Unified Modeling Language User Guide," Pearson Education, 1999.
- 2. www.uml.org
- 3. Department Lab Manual.
- 4. Rational Software Development Training Manual.
- 5. Andrew S Tanenbaum, "Computer Networks," 4<sup>th</sup> Edition, PHI publications, 2008.
- 6. Forouzan, Behrouz A and Mosharraf Firouz, "*Computer Networks A Top-Down Approach*," 1st Edition, TaTa McGraw Hill publications, 2012.
# MCA III – Semester 14MC30122: DATA WAREHOUSING AND DATA MINING LAB

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 25            | 50            | 75             | - | - | 3 | 2 |

### PRE-REQUISITES:

A course on "Data Base Management Systems"

### COURSE OBJECTIVES:

- I. To understand the concepts of Data Warehouse system, Data Warehouse system architecture, data mining principles and techniques.
- To analyze and demonstrate data mining algorithms like Apriori, FP-growth, k-mediod and gaining better understanding of business trends.
- III. To develop and apply critical thinking, problem-solving, and decision-making skills.

# COURSE OUTCOMES:

On successful completion of this course the students will be able to:

- 1. Understand the role of data warehouse, architecture and its support for quality data.
- Ability to identify the association rules, classifying by using decision tree algorithms and clustering large data sets using k-mediods, kmeans, etc.
- 3. Design and implement Hierarchical Methods-Agglomerative clustering, divisive hierarchical clustering and Classification by Decision Tree to perform proactive analysis, predictive modeling, and identifying new trends and behaviors.
- 4. Investigate preprocessing of data and apply mining techniques on it.
- 5. Apply data mining algorithms like J48,ID3,Random forest and evaluate results by using tool WEKA.

# LIST OF LAB PROGRAMMS

Using Open Source for Data Warehousing (Business Intelligence) Integrating data from different databases to Extracting, Transformation and Loading

- 1. To perform various commands given in PL/SQL in Oracle 8.0(For brushing up.)
- 2. Knowing IDE of Open Source for Data Warehousing (Business Intelligence) for

Integrating data from different databases to Extracting, Transformation and Loading

- 3.
- a. Construct a data acquisition process to perform the Source to target.
- b. Construct a data acquisition process to perform the Sorter Transformation and Aggregator Transformation form one data source to target.
- 4.

a. Construct a data acquisition process to perform the Filter Transformation form one data source to target.

- b. Construct a data acquisition process to perform the Joiner Transformation from oracle data source to target.
- c. Construct a data acquisition process to perform the Aggregator Transformation form one data source to target.

5.

- a. Construct a data acquisition process to perform the Filter Transformation and Expression Transformation in source Qualifier form one data source to target.
- b. Construct a data acquisition process to perform the Joiner Transformation in source qualifier form one data source to target.
- 6.
- a. Construct a data acquisition process to perform the Router Transformation form one data source to a minimum of three target tables.
- b. Construct a data acquisition process to perform the Ranker Transformation form one data source to target.
- c. Construct a data acquisition process to perform the Expression Transformation form one data source to target.

Learn to perform data mining tasks using a data mining toolkit (such as open source WEKA) Understand the data sets and data preprocessing, Demonstrate the working of algorithms for data mining tasks such association rule mining, classification, clustering and regression, Exercise the data mining techniques with varied input values for different parameters. To obtain practical experience using data mining techniques on real world data sets. Emphasize hands-on experience working with all real data sets.

7.

Introduction to the Weka machine learning toolkit

- a. Create a Buys\_Computer dataset in .arff format. The following are the fields: age, income student,credit\_rating, buys\_computer
- b. Create a Student Results Data set in .CSV format(Minimum required fields should be seven)

Credit Risk Assessment- Data mining case study

#### Description:

The business of banks is making loans. Assessing the credit worthiness of an applicant is of crucial importance. You have to develop a system to help a loan officer decide whether the credit of a customer is good, or bad. A bank's business rules regarding loans must consider two opposing factors. On the one hand, a bank wants to make as many loans as possible. Interest on these loans is the banks profit source. On the other hand, a bank cannot afford to make too many bad loans. Too many bad loans could lead to the collapse of the bank. The bank's loan policy must involve a compromise: not too strict, and not too lenient. To do the assignment, you first and foremost need some knowledge about the world of credit. You can acquire such knowledge in a number of ways.

1. Knowledge Engineering. Find a loan officer who is willing to talk. Interview her and try to represent her knowledge in the form of production rules.

2. Books. Find some training manuals for loan officers or perhaps a suitable textbook on finance.

Translate this knowledge from text form to production rule form.

3. Common sense. Imagine yourself as a loan officer and make up reasonable rules which can be used to judge the credit worthiness of a loan applicant.

4. Case histories. Find records of actual cases where competent loan officers correctly judged when, and when not to, approve a loan application

#### The German Credit Data:

Actual historical credit data is not always easy to come by because of confidentiality rules. Here is one such dataset, consisting of 1000 actual cases collected in Germany. credit dataset (original) Excel spreadsheet version of the German credit data.

In spite of the fact that the data is German, you should probably make use of it for this assignment. (Unless you really can consult a real loan officer !)

A few notes on the German dataset

• DM stands for Deutsche Mark, the unit of currency, worth about 90 cents Canadian (but looks and acts like a quarter).

• owns\_telephone. German phone rates are much higher than in Canada so fewer people own telephones.

• foreign\_worker. There are millions of these in Germany (many from Turkey). It is very hard to get German citizenship if you were not born of German parents.

• There are 20 attributes used in judging a loan applicant. The goal is the classify the applicant into one of two categories, good or bad.

#### (Turn in your answers to the following tasks)

- List all the categorical (or nominal) attributes and the real-valued attributes separately.
- What attributes do you think might be crucial in making the credit assessment? Come up with some simple rules in plain English using your selected attributes
- One type of model that you can create is a Decision Tree train a Decision Tree using the complete dataset as the training data. Report the model obtained after training.
- Suppose you use your above model trained on the complete dataset, and classify credit good/bad for each of the examples in the dataset. What % of examples can you classify correctly? (This is also called testing on the training set) Why do you think you cannot get 100 % training accuracy?
- Is testing on the training set as you did above a good idea ?
  Why or Why not One approach for solving the problem encountered in the previous question is using cross validation?
- Describe what cross-validation is briefly. Train a Decision Tree again using cross validation and report your results. Does your accuracy increase/decrease? Why?
- Check to see if the data shows a bias against "foreign workers" (attribute 20), or "personal-status" (attribute 9). One way to do this (perhaps rather simple minded) is to remove these attributes from the dataset and see if the decision tree created in those cases is significantly different from the full dataset case which you have already done. To remove an attribute you can use the preprocess tab in Weka's GUI Explorer. Did removing these attributes have any significant effect? Discuss.
- Another question might be, do you really need to input so many attributes to get good results?
- Maybe only a few would do. For example, you could try just having attributes 2, 3, 5, 7, 10, 17 (and 21, the class attribute (naturally)). Try out some combinations. (You had removed two attributes in problem Remember to reload the arff data file to get all the attributes initially before you start selecting the ones you want.)

8.

- Performing data preprocessing for data mining in Weka
- Sometimes, the cost of rejecting an applicant who actually has a good credit (case 1) might be higher than accepting an applicant who has bad credit (case 2). Instead of counting the misclassifications equally in both cases, give a higher cost to the first case (say cost 5) and lower cost to the second case. You can do this by using a cost matrix in Weka. Train your Decision Tree again and report the Decision Tree and cross-validation results. Are they significantly different from results obtained in problem 6 (using equal cost)?

- Do you think it is a good idea to prefer simple decision trees instead of having long complex decision trees? How does the complexity of a Decision Tree relate to the bias of the model?
- You can make your Decision Trees simpler by pruning the nodes. One approach is to use
- Reduced Error Pruning Explain this idea briefly. Try reduced error pruning for training your Decision Trees using crossvalidation (you can do this in Weka) and report the Decision Tree you obtain? Also, report your accuracy using the pruned model. Does your accuracy increase?
- (Extra Credit): How can you convert a Decision Trees into "ifthen-else rules". Make up your own small Decision Tree consisting of 2-3 levels and convert it into a set of rules. There also exist different classifiers that output the model in the form of rules one such classifier in Weka is rules. PART, train this model and report the set of rules obtained. Sometimes just one attribute can be good enough in making the decision, yes, just one! Can you predict what attribute that might be in this dataset? OneR classifier uses a single attribute to make decisions (it chooses the attribute based on minimum error). Report the rule obtained by training a one R classifier. Rank the performance of j48, PART and oneR.
- 9. Classification using the Weka toolkit
  - ü Classify a weather nominal dataset using J48 algorithm.ü Classify a weather nominal dataset using ID3 algorithm.
- 10. Performing clustering in Weka.
- 11. Association rule analysis in Weka.
- 12. Verify ID3 classifier performance using Gain ration and Ranker method using a Knowledge flow WEKA component.

#### **Reference Books:**

 Ian H. Witten, Eibe Frank, and Mark, "A Data Mining: Practical Machine Learning Tools and Techniques," 3<sup>rd</sup> Edition, Hall Morgan Kaufmann, 2011.
 Ralph Kimball, "The Data Warehouse Toolkit: The Complete Guide to Dimensional Modeling," 3<sup>rd</sup> Edition, John Wiley & Sons Inc, 2013.

#### Task Resources:

- Mentor lecture on Decision Trees
- Andrew Moore's Data Mining Tutorials (See tutorials on Decision Trees and Cross Validation)
- Decision Trees (Source: Tan, MSU)
- Tom Mitchell's book slides (See slides on Concept Learning and Decision Trees)
- · Weka resources:
  - Ø Introduction to Weka (html version) (download ppt version)
  - Ø Download Weka
  - Ø Weka Tutorial
  - Ø ARFF format
  - Ø Using Weka from command line

# MCA III - Semester 14MCHS02: ENGLISH LANGUAGE AND COMMUNICATION SKILLS LAB

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Р | с |
|---------------|---------------|----------------|---|---|---|---|
|               |               |                |   |   | 3 |   |

#### PRE-REQUISITES:

#### COURSE OBJECTIVES:

- I. To impart practical knowledge in English Speech Sounds.
- II. To develop language skills for effective communication with clarity and precision in academic, professional and personal situations.
- III. To apply the practical knowledge of Functional English and vocabulary building in effective writing.
- IV. To develop interest in English language so that the students use it effectively in various formal, informal and neutral situations.

## COURSE OUTCOMES:

After completion of this course, a successful student will be able to:

- 1. Acquire Knowledge in various web related concepts and technologies like client side scripting, validation of forms and AJAX programming.
- 2. Ability to analyze user requirements and selection of suitable web components for the development of web applications.
- 3. Apply prototyping technique and architectures to design dynamic, scalable, platform independent and enterprise web applications.
- 4. Demonstrate skills by applying security and management principles for effective implementation of web applications.
- 5. Adapt tools like Apache Tomcat Server and XAMPP Control Panel for implementing Web Applications.
- 6. Update their knowledge about rapidly evolving programming languages by going through books and Internet.
- 7. Recognize and understand ways of using electronic commerce technologies to improve intra and inter-organizational processes.
- 8. Demonstrate effective use of Dreamweaver to build and publish professional websites that employ best practices, adhere to current web standards, and pass Validation.
- 9. Develop simple e-commerce applications for specific areas of business that had potential commercialization values.

#### LIST OF LAB PRACTICE SESSIONS

- 1. Introduction to Phonetics
- 2. Accent Rhythm and Intonation
- 3. Vocabulary Building
- 4. Idioms and Phrases
- 5. Functional English Tenses and Voice
- 6. Conversation Practice / Role Plays

- 7. Just a Minute / Elocution
- 8. Public Speaking
- 9. Presentation Skills
- 10. Listening skills

## Total Periods: 48 hours

### REFERENCES

1. Departmental Lab Manual

#### SUGGESTED SOFTWARE

- 1. Mastering English: Vocabulary, Grammar, Punctuation and Composition.
- 2. Dorling Kindersley Series of Grammar, Punctuation, Composition etc.
- 3. Language in use 1, 2 & 3
- 4. Learning to Speak English 8.1, The Learning Company 4 CDs.
- 5. English in mind, Herbert Puchta and Jeff Stranks with Meredith Levy, Cambridge.
- 6. English Pronunciation Dictionary by Daniel Jones
- 7. Speech Solutions
- 8. Cambridge Advanced Learner's Dictionary 3rd Edition
- 9. Centronix Phonetics
- 10. Rosetta Stone
- 11. Let's Talk English, Regional Institute of English South India

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

# (AUTONOMOUS)

Sree Sainath Nagar, A. Rangampet-517 102

# MASTER OF COMPUTER APPLICATIONS MCA IV-Semester

# 14MC40101: MANAGEMENT INFORMATION SYSTEMS

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks |  | L | т | Ρ | с |
|---------------|---------------|----------------|--|---|---|---|---|
| 40            | 60            | 100            |  | 3 | 1 | - | 3 |

### PRE-REQUISITES:

Courses on "Database Management System" and "Organizational Behavior and Human Resource Management"

#### COURSE OBJECTIVES:

- I. To provide basic concepts in information system and the benefits with these systems in modern society.
- II. To enhance the development of Information Systems and managing information system resources.
- III. To improve proficiency in solving business problems using modern productivity tools like spreadsheets and databases.

# COURSE OUTCOMES:

On successful completion of this course, the students will be able to

- Acquire basic knowledge on different systems like Production/ Operations system, Marketing information system, Finance information system, etc.,
- 2. Analyze and interpret information on contemporary IS management issues.
- 3. Recognize transaction processing system over functional areas of information system.
- 4. Develop awareness of the ethical, social, and security issues of information systems.
- 5. Balance time/resources to deliver a range of formally and informally assessed outcomes to an individual or a team.

#### DETAILED SYLLABUS

#### (11 Periods)

The meaning and role of MIS: What is MIS? Systems approach, the systems view of business, MIS organization within the company.

**Management, Organizational theory and the systems approach:** Development of organizational theory, Management and organizational behavior, Management, Information, and the Systems approach.

UNIT I: INTRODUCTION TO MIS

#### UNIT II: DECISION MAKING AND PROJECT PLANNING FOR MIS (11 Periods)

**Information systems for decision making:** Evolution of an information system, **Basic information systems-** Finance information system, Production / Operations System, Marketing information system, Personnel information system, other information systems.

**IS Management Issues:** Decision making and MIS, MIS as a technique for making programmed decisions, decision-assisting information systems.

**Strategic and project planning for MIS:** General business planning, appropriate MIS response, MIS planning: General, detail. **UNIT III: CONCEPTUAL AND DETAILED SYSTEM DESIGN** 

#### (13 Periods)

**Conceptual system design:** Define the problems, set system objectives, establish system constraints, determine information needs, determine information sources, develop alternative conceptual designs and select one, document the system concept, prepare the conceptual design report.

**Detailed system design :** Inform and involve the organization, aim of detailed design, project management of MIS detailed design, identify dominant and trade-off criteria, define the subsystems, sketch the detailed operating subsystems and information flows, determine the degree of automation of each operation, Inputs, outputs and processing, Early system Testing, Software, Hardware and Tools, Propose an organization to operate the system, document the detailed design, revisit the manager-user.

# UNIT IV: IMPLEMENTATION, EVALUATION AND MAINTENANCE OF THE MIS (10 Periods)

**Implementation, evaluation and maintenance of the MIS:** Plan the implementation, acquire floor space and plan space layouts, organize for implementation, develop procedures for implementation, train the operating personnel, computer related acquisitions, develop forms for data collection and information dissemination, develop the files, test the system, cutover, document the system, evaluate the MIS, control and maintain the system.

#### UNIT V: PITFALLS IN MIS DEVELOPMENT (9 Periods) Pitfalls in MIS development: Fundamental weaknesses, soft spots in planning, design problems, implementation: the TAR PIT.

#### **TEXT BOOK**

#### Total Periods: 54

1. R.G. Murdick, J.E. Ross and J.R. Claggett, "Information systems for Modern Management," 3<sup>rd</sup> Edition, Prentice-Hall of India, 2004.

#### **REFERENCE BOOKS**

- 1. Laudon & Laudon and V. M. Prasad, "Management Information Systems," 9<sup>th</sup> Edition, Pearson Education, 2005.
- 2. Robert Schultheis and Mary Sumner, "Management information Systems," 4th Edition, Prentice-Hall of India, 2004.

# **MCAIV** - Semester 14MC40102: WEB PROGRAMMING

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks |  | L | т | Ρ | С |
|---------------|---------------|----------------|--|---|---|---|---|
| 40            | 60            | 100            |  | 3 | 1 |   | 3 |

## PRE-REQUISITES:

A course on "Object Oriented Programming through JAVA".

#### COURSE OBJECTIVES:

- Ι. To provide fundamental knowledge on Web, Architectures, Application Servers and various technologies like HTML, DHTML and XML for web application development.
- II. To understand different web application programming languages like Servlets, JSP and PHP.
- I. To analyze the requirements for the development of web applications.
- II. To design and develop an efficient and user friendly web application.

#### COURSE OUTCOMES:

After completion of this course, a successful student will be able to:

- 1. Acquire Knowledge in various web related concepts and technologies like client side scripting, validation of forms and AJAX programming.
- Ability to analyze user requirements and selection of suitable web 2. components for the development of web applications.
- 3. Apply prototyping technique and architectures to design dynamic, scalable, platform independent and enterprise web applications.
- 4. Demonstrate skills by applying security and management principles for effective implementation of web applications.
- 5. Adapt tools like Apache Tomcat Server and XAMPP Control Panel for implementing Web Applications.
- 6. Update their knowledge about rapidly evolving programming languages by going through books and Internet.
- 7. Recognize and understand ways of using electronic commerce technologies to improve intra and inter-organizational processes.
- 8. Demonstrate effective use of Dreamweaver to build and publish professional websites that employ best practices, adhere to current web standards, and pass Validation.
- 9. Develop simple e-commerce applications for specific areas of business that had potential commercialization values.

#### DETAILED SYLLABUS

## (10-Periods)

UNIT-I: HTML, JAVA SCRIPT and AJAX Introduction to HTML, structure of HTML, Lists, Tables, images, forms, Frames, Cascading Style sheets, Introduction to Java Scripts, Objects in Java Script, and Dynamic HTML with Java Script, Introduction to AJAX.

# UNIT-II: XML TECHNOLOGY

Introduction to XML, XML Basics, DTD, Advanced XML: XML Namespaces, XML CDATA, XML Encoding, XML on the Server, XML Application, XMLHttpRequest Object, XML Technologies: XHTML, Java API for XML Processing, DOM, SAX, XSLT, Xpath.

# UNIT-III: SERVLETS

Introduction to Servlets, features of Java Servlets, exploring the servlet API, servlet life cycle, working with ServletConfig and ServletContext Objects, Creating a simple servlet, the HttpServletRequest and HttpServletResponse Interfaces, Session Tracking, JDBC, and Multitier Applications: Using JDBC from a Servlet.

## UNIT-IV: JSP

# (10-Periods)

Introduction to JSP, Describing the JSP Life Cycle, Creating Simple JSP Pages, Working with JSP Basic Tags and Implicit Objects, Using JavaBeans and Action Tags in JSP, Using the JSP Standard Tag Library [JSTL], Describing JSTL Core Tags, Describing the JSTL SQL Tags.

#### UNIT-V: PHP

#### (13-Periods)

**Total Periods: 55** 

Introduction to PHP, Working with Variables and Constants, Controlling Program Flow, Working with Functions and Arrays, Working with Files and Directories, Working with Forms and Database, Exploring Cookies and Sessions.

#### TEXT BOOK:

1: Kogent Learning Solutions Inc., "Web Technologies Black Book", Dreamtech Press, 2011.

# **REFERENCE BOOK**:

- 1: H. M. Deitel, P.J. Deitel, and T. R. Nieto, "Internet and World Wide Web - How to program", Pearson Education, 2006.
- 2: Steven Holzner, "*The Complete Reference PHP*", 1<sup>st</sup> Edition, Tata McGraw-Hill Education Pvt. Ltd., 2007.
- 3: Uttam K Roy "Web Technologies", 1/e, Oxford University Press, 2010.

# (12-Periods)

(10-Periods)

# MCA IV-SEMESTER 14MC40103: BIG DATA ANALYTICS

| Int.  | Ext.  | Total |   | т | D | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | - | • | r | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

# PRE-REQUISITES:

A Course on "Data warehousing and Data Mining, Object Oriented Programming"

## COURSE OBJECTIVES:

- I. To impart Knowledge on fundamentals, Large Data sets, dimensions of Big Data.
- II. To provide knowledge on current Big Data trends, Data Analytics and Big Data Security.
- III. To acquire skills on Big Data Tools such as SQOOP, PIG, Hive and Mahout.
- IV. To train on MapReduce and HDFS, HBase storing & processing complete end-to-end applications.
- V. To create attitude for maintaining privacy of big data results of Industry applications.

# COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Acquire knowledge of HDFS and MapReduce in Big Data Hadoop.
- 2. Solve problems in modern Data Analysis and Big Data Analytics.
- 3. Design, develop and analyze applications for Volume, Velocity and variety of Hadoop Framework based applications.
- 4. Design & Develop a large size system following the dimensions, practices, and methods for analyzing Big Data applications.
- 5. Effectively utilize the modern tools like HADDOP, HIVE, PIG etc.,
- 6. Follow ethical code of conduct in professional activities such as Data reports, evaluation and Data analytics.
- 7. Learn the emerging interdisciplinary technologies like Big data in cloud, Big data in social networks etc.,
- 8. Manage many project areas like database, development, administration etc.,
- 9. Maintain individual and team with Big data supporting tools.
- 10. Implement innovative projects for an industry.

## DETAILED SYLLABUS

### (11 Periods)

**Introduction to Big data**: The Evolution of Big Data, What Is Big Data, Why Big Data Matters, Big Data Sources, The Big data Revolution, Security, Compliance, Auditing and Protection (T1).

**Big Data in the Enterprise:** New Business Models, New Revenue Growth Opportunities, What Technology Investments Can Enable the Analytics Capabilities? How Do You Get Started on the Big Data Journey? (T2)

SVEC14 - Master of Computer Applications

UNIT- I: INTRODUCTION TO BIG DATA

#### UNIT-II: Application Architectures for Big Data and Analytics (10 Periods)

Big Data Warehouse and Analytics, Big Data Warehouse System Requirements and Hybrid Architectures, Enterprise Data Platform Ecosystem – BDWand EDW, How does Traditional Data Warehouse processes map to tools in Hadoop Environment?

**Big Data AnalyticsMethodology:** Challenges in Big Data Analysis, Big Data Analytics Methodology, Develop Business Hypotheses (T2)

#### UNIT-III: HADOOP

# (11 Periods)

**Meet Hadoop:** Data Storage and Analysis, Comparison with Other Systems, A Brief History of Hadoop, Apache Hadoop and the Hadoop Ecosystem.

**MapReduce:** A Weather Dataset, Analyzing the Data with Unix Tools, Analyzing the Data with Hadoop, Scaling Out, Hadoop Streaming, Hadoop Pipes.

**The Hadoop Distributed File system:** The Design of HDFS, HDFS Concepts, The Command-Line Interface, Hadoop File systems.

**UNIT – IV: APPLICATIONS OF HADOOP MAPREDUCE** (11 Periods) **Hadoop I/O:** Data Integrity, Compression, Serialization, File-Based Data Structures.

**Developing a MapReduce Application:** The Configuration API, Configuring the Development Environment, Writing a Unit Test, Running Locally on Test Data, Running on a Cluster.

**How MapReduce Works:** Anatomy of a MapReduce Job Run, Failures, Job Scheduling, Shuffle and Sort, Task Execution.

**MapReduce Types and Formats:** MapReduce Types, Input Formats, Output Formats.

# UNIT -V: FEATURES AND ADMINISRATION OF HADOOP

#### (12 Periods)

**MapReduce Features:** Counters, Sorting, Joins, Side Data Distribution, MapReduce Library Classes.

**Setting Up a Hadoop Cluster:** Cluster Specification, Cluster Setup and Installation, SSH Configuration, Hadoop Configuration, YARN Configuration, Security, Benchmarking a Hadoop Cluster, Hadoop in the Cloud.

Administering Hadoop: HDFS, Monitoring, Maintenance.

**Pig:** Installing and Running Pig, Comparison with Databases, Pig Latin, User-Defined Functions

# Total Periods: 55

### TEXT BOOKS:

- 1. Tom White"*Hadoop: The Definitive Guide*," Oreilly and Yahoo press, Third Edition, 2012.
- 2. Soumendra Mohanty, Madhu Jagadeesh and Harsha Srivasta " Big Data Imperatives", Apress, First Edition, 2013.

### **REFERENCE BOOKS:**

1. Frank J. Ohlhorst, "Big Data Analytics: Turning Big Data into Big Money," Wiley Publication, ISBN: 1118147596, December 2012.

# MCA IV-SEMESTER 14MC40104: SERVICE ORIENTED ARCHITECTURE (ELECTIVE-I)

| Int.  | Ext.  | Total |     | т | Б | c |
|-------|-------|-------|-----|---|---|---|
| Marks | Marks | Marks | L . |   | F | C |
| 40    | 60    | 100   | 3   | 1 | - | 3 |

## PRE-REQUISITES:

A Course on "Software Engineering"

#### COURSE OBJECTIVES:

- I. To provide basic principles of service orientation, service oriented analysis techniques and service design.
- II. To excel with advanced Web Service specification standards.
- III. To develop customized software applications using SOA Platform.

#### COURSE OUTCOMES:

After the completion of the course, a successful student able to:

- 1. Acquire the knowledge of software oriented architectures and the service composition.
- 2. Solve complex software applications using SOA principles.
- 3. Design and develop a modern software development project using SOA.
- 4. Apply prototype techniques in software development project using process oriented architectures and service oriented architectures.

# DETAILED SYLLABUS

# UNIT I: INTRODUCING SOA AND EVOLUTION OF SOA

### (10 PERIODS)

Fundamental SOA, Common Characteristics of Contemporary SOA, Common tangible benefits of SOA, Common pitfalls of adopting SOA. **The Roots of SOA:** Characteristics of SOA, Comparing SOA to clientserver and distributed internet and hybrid Web Service architectures.

# UNIT II: WEB SERVICES AND PRIMITIVE SOA, CONTEMPORARY SOA, SERVICE LAYERS (12 PERIODS)

The Web services framework, Services, Service descriptions, Messaging with SOAP, Message exchange patterns, Service activity, Coordination, Atomic Transactions, Business activities, Orchestration, Choreography, Service layer abstraction, Application Service Layer, Business Service Layer , Orchestration Service Layer.

### UNIT III: SERVICE ORIENTED ANALYSIS AND DESIGN

# (12 PERIODS)

Introduction to service-oriented analysis, Benefits of a business-centric SOA, Deriving business services, Service Modeling. **Service Oriented Design:** Introduction to service-oriented design, WSDL basics, SOAP basics, Entity-centric business service design, Application service design, Task-centric business service design.

### UNIT IV: SOA PLATFORM

# (11 PERIODS)

SOA platform basics. **SOA support in J2EE:** Platform overview, Primitive SOA support, Support for service oriented principles, Contemporary SOA support. **SOA support in .NET:** Platform overview, Primitive SOA support, Support for service oriented principles, Contemporary SOA support.

UNIT V: BUSINESS PROCESS DESIGN (10 PERIODS) WS-BPEL language basics, WS-Coordination overview, Service oriented business process design, WS-Policy Language basics , WS Security language basics.

## **TOTAL PERIODS: 55**

#### **TEXT BOOK**:

1. Thomas Erl, "Service-Oriented Architecture: Concepts, Technology, and Design," Pearson Education, 2005. ISBN 978-81-317-1490-4.

## **REFERENCES:**

- 1. Newcomer, Lomow, "Understanding SOA with Web Services", Pearson Education, 2005.
- 2. Sandeep Chatterjee, James Webber, "Developing Enterprise Web Services, An Architect's Guide", Pearson Education, 2005.
- 3. Dan Woods and Thomas Mattern, *"Enterprise SOA Designing IT for Business Innovation,"* O'REILLY, First Edition, 2006.

# MCA IV-Semester 14MC40105: SOFTWARE PROJECT MANAGEMENT (ELECTIVE – I)

| Int.  | Ext.  | Total |   | т | Б | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | г | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

# PRE-REQUISITES:

A course on "Software Engineering"

#### COURSE OBJECTIVES:

- I. To present basic knowledge in conventional and modern software project management principles.
- II. To identify the steps of project planning, management, quality assurance and their relationships.
- III. To develop their skills for tracking, controlling software deliverables with in schedule and budget.
- IV. To overcome challenges associated with software projects and to successfully lead projects.

## COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Implement a project to manage project schedule, expenses and resources of a application.
- 2. Identify the resources required for a project and to produce a work plan and resource schedule.
- 3. Design and develop project plans to address real-world management challenges.
- 4. Aware of project management theories, tools, techniques and methods to manage the software projects at each stage of software development life cycle.
- 5. Understand modern software project management principles as a member and leader in a team to manage the projects.
- 6. Function effectively in a team environment to accomplish a common goal through managing people, communications and **change**

#### DETAILED SYLLABUS

#### UNIT- I: INTRODUCTION TO CONVENTIONAL SOFTWARE MANAGEMENT & IMPROVING SOFTWARE ECONOMICS

(10 Periods)

**Conventional Software Management**: The waterfall model, conventional software management performance.

**Evolution of Software Economics**: Software Economics, pragmatic software cost estimation.

**Improving Software Economics**: Reducing Software product size, improving software processes, improving team effectiveness, improving automation through software environments, Achieving required quality, peer inspections: A Pragmatic view.

#### UNIT- II: PRINCIPLES, LIFE CYCLE PHASES AND ARTIFACTS OF THE PROCESS (12 Periods)

**The old way and the new**: The principles of conventional software Engineering, principles of modern software management, transitioning to an iterative process

**Life cycle phases**: Engineering and production stages, inception phase, Elaboration phase, construction phase, transition phase.

**Artifacts of the process**: The artifact sets, Management artifacts, Engineering artifacts, pragmatic artifacts.

#### UNIT –III: SOFTWARE ARCHITECTURE, WORKFLOWS & CHECKPOINTS OF THE PROCESS (12 Periods) Model based software architectures: A Management perspective

and technical perspective.

Work Flows of the process: Software process workflows, Iteration workflows.

**Checkpoints of the process**: Major mile stones, Minor Milestones, Periodic status assessments.

**Iterative Process Planning**: Work breakdown structures, Planning guidelines, Cost and schedule estimating process, Iteration planning process, Pragmatic planning.

# UNIT- IV: PROJECT ORGANIZATIONS & RESPONSIBILITIES, PROCESS AUTOMATION (9 Periods)

**Project Organizations and Responsibilities**: Line-of-Business Organizations, Project Organizations, Evolution of Organizations.

**Process Automation**: Tools: Automation Building blocks, The Project Environment: Roundtrip Engineering, Change management, Infrastructures, Stakeholder Environments.

UNIT -V: PROJECT CONTROL & PROCESS INSTRUMENTATION, TAILORING THE PROCESS AND FUTURE SPM (10 Periods) Project Control and Process instrumentation: The seven core Metrics, Management indicators, Quality indicators, life cycle expectations, pragmatic Software Metrics, Metrics automation.

Tailoring the Process: Process discriminants.

**Future Software Project Management**: Modern Project Profiles, Next generation Software economics, modern process transitions.

#### **Total Periods: 53**

#### TEXT BOOK:

1. Walker Royce, "Software Project Management," 6<sup>th</sup> Edition, Pearson Education, 2007.

#### **REFERENCE BOOKS:**

- 1. Bob Hughes and Mike Cotterell, "Software Project Management," 4<sup>th</sup> Edition, Tata McGraw-Hill, 2006.
- 2. Joel Henry, "Software Project Management", Pearson Education, 2004.
- 3. Pankaj Jalote, "Software Project Management in practice," Pearson Education, 2002.

# MCA IV-Semester 14MC40106: USER INTERFACE DESIGN (ELECTIVE – I)

| Int.  | Ext.  | Total |   | т | Б | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

## PRE-REQUISITES:

A course on "Software Engineering"

### COURSE OBJECTIVES:

- I. To Understand principles of Human-Computer Interaction and Design.
- II. To Expertise in designing, implementing, managing, maintaining, training and refining the user interface of interactive systems.
- III. To build an application by using menus, windows, interfaces, business functions, multiple-window design

## **COURSE OUTCOMES**

After completion of the course, a successful student able to

- 1. Understand human factors of interactive software like Human Consideration in Screen, accommodation of human diversity Design.
- 2. Design their own Human Computer Interaction design and effective use of a modern usability testing facility.
- 3. Develop interaction of people with machines.
- 4. Be able to explain the role of knowledge of human information processing for interactive system design.
- 5. Capable of conducting team work by applying their knowledge and skills in interface design.

# DETAILED SYLLABUS

# UNIT-I: HUMAN FACTORS OF INTERACTIVE SOFTWARE, MANAGING DESIGN PROCESSES (10 periods)

**Human Factors Of Interactive Software**: goals of system engineering and user-interface design, motivations, accommodation of human diversity, Theories, principles, and guidelines of user-interface design.

**Managing design processes:** Support Usability, design pillars, development methodologies, ethnographic observation, Expert reviews, usability testing and laboratories, surveys acceptance tests, evaluation during active use, and controlled psychologically oriented experiments.

UNIT-II: SOFTWARE TOOLS, DIRECT MANIPULATION AND VIRTUAL ENVIRONMENTS, MENU SELECTION, FORM FILLIN, AND DIALOG BOXES: (10 periods)

**Software tools:** Specification methods, interface- building tools and evaluation and critiquing tools.

**Direct manipulation and virtual environments:** examples, explanations, programming, visual, thinking and icons Home automation, remote direct manipulation, visual environments.

**Menu selection, form filling, and dialog boxes:** Task-related organizations item presentation sequence, response time and display rate, fact movement through menus, menu layout, form fill in, and dialog boxes.

UNIT-III:COMMAND AND NATURAL LANGUAGES, RESPONSE TIME AND DISPLAY RATE, PRESENTATION STYLES: BALANCING FUNCTION AND FASHION (11 periods)

**Command and natural languages:** Functionality to support users tasks, command – organization strategies, the benefits of structure, naming and abbreviations, command menus, natural language in computing.

**Response time and display rate:** Theoretical foundations, expectations and attitudes, user productivity, variability.

**Presentation styles: Balancing function and fashion:** error messages, No anthropomorphic design, display design, color.

UNIT-IV: PRINTED MANUALS, ONLINE HELP AND TUTORIALS, MULTIPLE – WINDOW STRATEGIES (11 periods) Printed manuals, Online Help and tutorials – Reading from paper versus from displays, preparation of printed manuals, and preparation of online facilities.

**Multiple – Window strategies** – Individual – Window design, multiplewindow design, Coordinator by tightly – coupled windows. Image browsing and tightly –coupled windows.

## UNIT - V: COMPUTER-SUPPORTED COOPERATIVE WORK

# (12 periods)

**Computer-supported cooperative work**-goals of cooperation, Asynchronous Interaction: Different time and place, Synchronous Distributed: Different place, same time, face to face: same place, same time, Applying CSCW to Edition, Information search and visualization. Database Query and phrase search in textual documents, multimedia document searches, information visualization,. Advanced filtering. Importance of Hypermedia and the world wide web (www).

# TEXT BOOK:

1. Ben Shriderman, "Designing the user Interface, strategies for effective human-Computer introduction," Third Edition, Pearson Education, 2004.

# **REFERENCE BOOK:**

 Galitz, Wilbert O," It's Time to Clear Your Windows: Designing GUIs that Work," John Wiley and Sons, New York(1994).

# MCA IV-Semester 14MC40107:DESIGN PATTERNS (ELECTIVE – I)

| Int.  | Ext.  | Total |   | т | Р | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

## PRE-REQUISITES:

A Course on "Software Engineering"

#### COURSE OBJECTIVES:

- I. To understand importance of design patterns like Model View Controller, Catalog of Design Patterns.
- II. To acquire Advanced knowledge by making use of Creational Patterns, Structural patterns, Behavioral patterns.
- III. Design and Development of Object Oriented Systems using Decorator, Façade, Flyweight.

## COURSE OUTCOMES:

On successful completion of this course the students will be able to:

- 1. Perceive and apply incremental/iterative development.
- 2. Interpret appropriate patterns for design problems.
- 3. Design patterns for reusable solution to a commonly occurring problem in software design.
- 4. It provides research based knowledge like Domain Object Factory, Object/Relational Map, Update Factory, Resource Management Patterns, Concurrency.
- 5. Analyze solutions for Design Patterns of a problem by using Behavioral Patterns like Visitor, Mediator, Memento, etc.
- 6. Make effective presentation by using Pattern Name and Classification, Intent, Participants, Consequences.etc.

#### DETAILED SYALLABUS

UNIT-I: INTRODUCTION OF DESIGN PATTERN: (10 periods) Introduction: What Is a Design Pattern?, Design Patterns in Smalltalk MVC, Describing Design Patterns, The Catalog of Design Patterns, Organizing the Catalog, How Design Patterns Solve Design Problems, How to Select a Design Pattern, How to Use a Design Pattern.

UNIT-II:CREATIONAL PATTERNS:(10 periods)Creational Patterns: Abstract Factory, Builder, Factory Method,<br/>Prototype, Singleton, Discussion of Creational Patterns.UNIT-III:STRUCTURAL PATTERN:(10 periods)Structural Pattern: Adapter, Bridge, Composite, Decorator, Façade,<br/>Flyweight, Proxy, Discussion of Structural Pattern.

#### UNIT-IV: BEHAVIORAL PATTERNS (15 periods)

**Behavioral Patterns**: Chain of Responsibility, Command, Interpreter, Iterator, Mediator, Memento, Observer, State, Strategy, Template Method , Visitor, Discussion of Behavioral Patterns. What to Expect from Design Patterns, A Brief History, The Pattern Community, An Invitation, A Parting Thought.

UNIT-V: DESIGNING A DOCUMENT EDITOR: (10 periods) Designing a Document Editor: Design Problems, Document Structure, Formatting, Embellishing the User Interface, and Supporting Multiple Lookand-Feel Standards, Supporting Multiple Window Systems, User Operations Spelling Checking and Hyphenation.

### **TEXT BOOK:**

1. Erich Gamma, Richard Helm, Ralph Johnson and John Vlissides, "Design Patterns-Elements of Reusable Object-Oriented Software," Sixth Edition, Pearson Education, 2009.

#### **REFERENCE BOOK:**

1. Mark Grand, "Pattern's in JAVA Vol-I," Wiley DreamTech.

# MCA IV-Semester 14MC40108: ADVANCED DATABASE MANAGEMENT SYSTEMS (ELECTIVE-II)

| Int.  | Ext.  | Total |     | т | Б | c |
|-------|-------|-------|-----|---|---|---|
| Marks | Marks | Marks | L . | • | F | C |
| 40    | 60    | 100   | 3   | 1 | - | 3 |

#### PRE-REQUISITES:

A course on "Database Management Systems"

#### COURSE OBJECTIVES:

- I. To offer basic knowledge in designing and building object-relational database system.
- II. To supply advanced knowledge in query processing optimization
- III. To focus on key issues associated with database security and determining the levels of protection.
- IV. To design high-quality relational databases.

#### COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Apply the knowledge of object relational databases in query optimization.
- 2. Solve complex computing problems by applying tuple relational calculus and domain relational calculus techniques.
- 3. Design and develop an emerging distributed database on semistructured data, unstructured data and XML documents.

#### DETAILED SYLLABUS

# UNIT- I: INTRODUCTION: OVERVIEW OF RELATIONAL DATABASE (11 Periods)

**THE RELATIONAL ALGEBRA AND RELATIONAL CALCULUS:** Unary Relational Operations–SELECT and PROJECT, Relational Algebra Operations from Set Theory, Binary Relational Operations-JOIN and DIVISION, Additional Relational Operations, The Tuple Relational Calculus, The Domain Relational Calculus.

**OBJECT AND OBJECT-RELATIONAL DATABASES:** Concepts for Object Databases: Overview of object oriented concepts, Object Identity, Object Structure, and Type Constructors, Encapsulation of Operations, Methods, and Persistence, Type and Class Hierarchies and Inheritance, Complex Objects.

UNIT- II: OBJECT DATABASE STANDARDS, OBJECT RELATIONAL AND EXTENDED- RELATIONAL SYSTEMS (10 Periods) OBJECT DATABASE STANDARDS, LANGUAGES AND DESIGN: Object Model of ODMG, the Object Definition Language ODL, the Object Query Language OQL, Object Database Conceptual Design.

#### OBJECT-RELATIONAL AND EXTENDED-RELATIONAL SYSTEMS: SQL

and Its Object-Relational Features, Evolution and Current Trends of Database Technology, The Informix Universal Server, Object-Relational Features of Oracle, Implementation and Related Issues for Extended Type Systems.

# UNIT-III: SECURITY, ADVANCED MODELLING AND DISTRIBUTION (10 Periods)

**DATABASE SECURITY**: Security Issues, Discretionary Access Control Based on Granting and Revoking Privileges, Mandatory Access Control and Role-Based Access Control for Multilevel Security.

**SECURITY, ADVANCED MODELING AND DISTRIBUTION:** Introduction to Statistical Database Security, Flow Control, Encryption and Public Key Infrastructures, Privacy Issues and Preservation.

UNIT-IV: DISTRIBUTED DATABASE AND DESIGN (10 Periods) DISTRIBUTED DATABASES: Introduction, Distributed DBMS Architecture, Architectural Models for Distributed DBMS.

**DISTRIBUTED DATABASE DESIGN**: Design Strategies, Distribution design issues, Fragmentation, Allocation.

UNIT- V: OPTIMIZATION OF DISTRIBUTED QUERIES AND EMERGING TECHNOLOGIES (11 Periods) OPTIMIZATION OF DISTRIBUTED QUERIES: Query optimization, centralized query optimization, join ordering in fragment queries,

Distributed Query optimization algorithms. **EMERGING TECHNOLOGIES – XML AND INTERNET DATABASES**: Structured, Semi structured, and Unstructured Data, XML Hierarchical (Tree) Data Model, XML Documents, DTD, and XML Schema, XML Documents and Databases, Mobile Databases.

#### Total Periods: 52

# **TEXT BOOKS**:

- R. Elmasri and S.B.Navathe, "Fundamentals of Database Systems," 5<sup>th</sup> Edition, Pearson Education, 2009.
- 2. M.Tamer Ozsu and Patrick Valduriez, *"Principles of Distributed Database Systems*," 2<sup>nd</sup> Edition, Pearson Education, 2008.

## **REFERENCE BOOKS:**

- 1. C. J. Date, "Database Systems," 7th Edition, Addison Wilsey, 2003.
- 2. Peter Rob and Caros Coronel, *"Database Systems*," 5<sup>th</sup> Edition, Thomson, 2008.
- 3. Raghu Ramakrishna and Johannes Gehrke, *"Database Management systems*," 3rd Edition, McGraw Hill, 2003.

# MCA IV - Semester (14MC40109) SOCIAL MEDIA

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 |   | 3 |

# PRE-REQUISITES:

A course on " Data Base Management System", "Computer Networks". COURSE OBJECTIVES:

- I. Identify and critique instances of technological determinism in popular discourse on social media technologies.
- II. Evaluate methodologies employed by studies of social media use.
- III. Critically evaluate the potential for social media technologies to facilitate the formation of identities, communities, activist movements, and consumer markets.
- IV. Articulate some of the ethical problems posed by emerging social media technologies.

# COURSE OUTCOMES:

After completion of this course, a successful student will be able to:

- 1. Understand the history of Social Media and recognize various platforms. Manage Social Media within recommended guidelines and Copyright/Trademark regulations.
- 2. Use Social Media through Content Management, Search Engine Optimization (SEO) and Collaborative Marketing to effectively market through Social Media.
- 3. Design metrics for measuring Social Media marketing success.
- 4. Identify major social media platforms and the role each play.
- How social media can be used as a journalistic tool, how it directly affects news gathering and distribution. Devise strategies for producing relevant content for specifically determined audiences.
- 6. Separate fact from opinion and develop critical thinking skills.
- 7. Use social media to build networks and enhance job prospects.

# DETAILED SYLLABUS

# Unit-I : Introduction To Social Media And Traditional Media [11 PERIODS]

**Introduction To Social Media:** Overview of Social Media, Social media literacy, Define Social Media, Differences between Traditional media and social media, How Social Media developed, Forming Relationships ,Identity, Race, Ethnicity and Community through Social media. Managing Information: Aggregators, Google Alerts and Blogs.

### Unit-II :Social Media Impact On Business Process, Blogging culture, Collaborative Marketing & Crowdsourcing [12 PERIODS]

**Social Media Impact On Business Process:** Getting your Business Process ready for Social Media, Content Management ,Touch point analysis, Scheduling ,Creating content, Managing content programs, Planning and designing Worksheets.

**Blogging culture:** Presence, credibility, identity, reputation, authority, and influence. **Collaborative Marketing & Crowdsourcing:** Consumer-generated content, Metrics & Return Of Investment(ROI).

# Unit-III: The Legal Side Of Social Media, Influencers, Politics and Activism. [10 PERIODS]

In-house guidelines ,Copyright and Trademark Implications, Blogs , Blogger Tumbler Word press: Set-up , Services. **Influencers:** Who are they? How to find them? How to use them to benefit your Business Process. **Politics and Activism:** Can Social Media Enable, Social Movement, Political action, and Immigrant Rights. Role towards National Integrity.

Unit-IV: Search Engine Optimization, Variants, Facebook, Google+, YouTube, Twitter, LinkedIn, Pinterst. [12 PERIODS] Definition, Importance, Techniques, Tools, Blog search engines, Podcasting: What is it? Where to find? Variants Video podcasts, Enhanced podcasts, podcast novels, Uses. Facebook: Creating groups and pages Tips and Guides Posts, Paid Promotion, Ads, Contests. Google+: Set-up and usage, Company profile, Hangouts, Authorship YouTube: Long-form video platforms, Setting up a channel and Managing content. Twitter: Set-up and usage Tips. LinkedIn: Tips and Guides , Review of profiles Pinterest: Visual social media and bookmarking and Set-up and management.

Unit-V: Security Challenges Ethical Issues[14 PERIODS]Privacy , Identity Regulation. Refusing Social Media. Inference Issues ,<br/>Communal Rights, Region , Territorial Challenges, National Integrity<br/>Challenges, Racism Issues, Big Data challenges.Inference Issues

#### Total Periods: 59

#### **TEXT BOOKS**:

- 1. Hana S. Noor Al-Deen (Author), John Allen Hendricks "Social Media: Usage and Impact Paperback", ISBN-13: 978-0739180099 ISBN-
- 2. Knight, Megan "Social media for journalists : principles & practice", SAGE Publications Inc., 2013, ISBN: 9781446211137.

#### **REFERENCE BOOKS:**

1. Lon Safko "The Social Media Bible: Tactics, Tools, and Strategies for Business Success"

# MCA IV – Semester 14MC40110: SEMANTIC WEB (ELECTIVE-II)

| Int.  | Ext.  | Total |   | т | Б | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L | • | Ρ | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

### PRE-REQUISITES:

A Course on "Data Warehousing and Data Mining"

#### COURSE OBJECTIVES:

- I. To understand principles of Semantic Web as an extension of the existing <u>World Wide Web</u>.
- II. To acquire knowledge on Web Intelligence and Knowledge Representation for the Semantic Web.
- III. To design and develop web ontology language for machines to understand hyperlinked information.

## COURSE OUTCOMES:

After successful completion of the course, the student able to

- 1. Provide for the fine-grained mixing of diverse metadata.
- 2. Identify relevant domains for Semantic Web Applications, Services and Technology.
- 3. Design and develop universal medium for the exchange of structured data and Synthesize information to find, share and combine into a Semantic Web.
- 4. Investigate the impact of semantic web over Social Networks.
- 5. Adapt tools like RDF, XML, RDFS and OWL for Ontology Engineering over a specific domain.

#### DETAILED SYLLABUS

#### UNIT-I: WEB INTELLIGENCE

#### (10 Periods)

**Web Intelligence:** Empowering the information Age-Thinking and Intelligent Web Applications, The Information Age, The World Wide Web, Limitations of Today's Web, The Next Generation Web, Machine Intelligence, Artificial Intelligence, Ontology, Inference engines, Software Agents, Berners-Lee www, Semantic Road Map, Logic on the semantic Web.

# UNIT-II: KNOWLEDGE REPRESENTATION FOR THE SEMANTIC WEB (11Periods)

**Knowledge Representation For The Semantic Web:** Resource Description Framework (RDF)-XML Language, RDF Language, Basic elements, RDF Schema. Ontology Web Language-Ontology language, Ontology Language requirements, Compatibility of OWL and RDF/RDFs, OWL language, elements, OWL Eample, Ontology Example, Applying OWL, OWL capabilities and Limitations.

#### UNIT-III: ONTOLOGY ENGINEERING

(11 Periods)

**Ontology Engineering**: Ontology Engineering, Constructing Ontology, Ontology Development Tools, Ontology Methods, Ontology Sharing and Merging, Ontology Libraries and Ontology Mapping, Logic and Inference, Monotonic and Nonmonotonic Rules, Description Logic, Inference Engines, RDF Inference Engine.

# UNIT-IV: SEMANTIC WEB APPLICATIONS, SERVICES AND TECHNOLOGY (11 Periods)

**Web Applications, Services And Technology:** Semantic Web applications and services, Semantic Search, e-learning, Semantic Bioinformatics, Knowledge Base, XML Based Web Services, Creating an OWL-S Ontology for Web Services, Semantic Search Technology, Web Search Agents and Semantic Methods.

# UNIT-V: SOCIAL NETWORK ANALYSIS AND SEMANTIC WEB (12 Periods)

**Social Network Analysis And Semantic Web:** Social Networks analysis, development of the social networks analysis, Key Concepts and measures in network analysis, Electronic Sources for Network Analysis– Electronic Discussion networks, Blogs and Online Communities, Web Based Networks, Building Semantic Web Applications with social network features.

#### **Total Periods: 55**

## TEXT BOOKS:

- 1. Berners Lee, Godel and Turing, *"Thinking on the Web*," 2<sup>nd</sup> Edition, Wiley India, 2009.
- Peter Mika, "Social Networks and the Semantic Web," Springer, 2007

#### **REFERENCE BOOKS**:

- 1. J.Davies, Rudi Studer and Paul Warren, "Semantic Web Technologies, Trends and Research in Ontology Based Systems," JohnWiley & Sons, 2006.
- 2. Heiner Stuckenschmidt and Frank Van Harmelen, "Information sharing on the semantic Web," Springer Publications, 2005.

# MCA IV-SEMESTER 14MC40111: INFORMATION RETRIVAL SYSTEMS (ELECTIVE-II)

| Int.  | Ext.  | Total | 1 | т | P | С |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | E | • | • | 0 |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

## PRE-REQUISITES:

A course on "Data Warehousing and Data Mining"

# COURSE OBJECTIVES:

- I. To understand information Retrieval system and various text retrieval (search, browse and Miscellaneous) capabilities.
- 11. To excel in finding relevant information and subsequently extract meaningful patterns.
- III. To apply algorithms of textual document indexing, relevance ranking, text analytics, as well as their performance evaluations.

#### COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Aware of theoretical and practical aspects of information retrieval Systems.
- 2. Identify the various research algorithms.
- 3. Design and develop the probabilistic retrieval methods, algorithms and ranking principles.
- 4. Effectively make use of many search engines using searching techniques.
- 5. Retrieved information can effectively be communicated to the computing community by using stemming, successor stemmers process.

#### DETAILED SYLLABUS

## UNIT – I: Introduction and Information Retrieval System Capabilities (12 Periods)

Introduction to IRS: Definition, Objectives, Functional Overview, Relationship to DBMS, Digital libraries and Data Warehouses. Information Retrieval System Capabilities: Search Capabilities-Boolean logic, Proximity, contiguous word phrases, fuzzy searches, Term masking, Browse Capabilities-Ranking, Zoning, Highlighting, Miscellaneous Capabilities- vocabulary Browse, canned query.

# UNIT - II: Cataloging and Indexing and Data Structure

#### (10 Periods)

**Cataloging and Indexing**: Objectives, Indexing Process, Automatic Indexing, Information Extraction.

**Data Structure**: Introduction to data structure, Stemming Algorithms: Introduction to stemming process, Porter stemming algorithm, Successor stemmers, Inverted file Structure, N-Gram Data Structures PAT Data Structure.

#### UNIT -III: Automatic Indexing

#### (10 Periods)

Automatic Indexing: Classes of Automatic Indexing, Statistical Indexing-probabilistic weighting, Vector weighting, Natural Language, Concept Indexing, Hypertext Linkages.

**Document and Term Clustering**: Introduction to clustering, Thesaurus Generation, Automatic term clustering- complete term relation method, clustering using existing clusters, one pass assignments.

# UNIT – IV: User Search Techniques and Information Visualization (11 Periods)

**User Search Techniques**: Search Statements and Binding, Similarity Measures and Ranking, Relevance Feedback, Selective Dissemination of Information Search, Weighted Searches of Boolean Systems, Searching the Internet and Hypertext.

**Information Visualization**: Introduction, Cognition and Perception, Information Visualization Technologies.

# UNIT – V: Text Search Algorithms and Information System Evaluation (12 Periods)

**Text Search Algorithms**: Introduction to text search techniques, Software Text Search Algorithms, Hardware Text Search Systems

**Information System Evaluation**: Introduction to information system evaluation, Measures Used in System Evaluations, Measurement Example– TREC Results.

## Total periods: 55

#### TEXT BOOK:

 Gerald J. Kowalski and Mark T. Maybury, "Information Storage and Retrieval Systems," 2<sup>nd</sup> Edition, Springer International Edition, 2009.

# **REFERENCE BOOKS:**

- 1. Ricardo Baeza Yates, Berthier Ribeiro-Neto, "Modern Information Retrieval," Pearson Education, 2004.
- 2. Robert R. Korfhage, "Information Storage and Retrieval," John Wiley and Sons, 1997.

# MCA IV-SEMESTER 14MC4HS01: BUSINESS COMMUNICATION AND PRESENTATION SKILLS

| Int.  | Ext.  | Total |   | т | п | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### COURSE OBJECTIVES:

- I. To impart knowledge of business communication and presentation skills.
- II. To hone communication, career and presentation skills for professional practice and management.
- III. To apply the acquired skills in real time professional environment.
- IV. To enhance self confidence and instill apt attitude and flair for life- long learning.

**COURSE OUTCOMES:** After completion of the course the students will be able to

- 1. Broaden their knowledge of business communication, career and presentation skills.
- 2. Identify requirements of various business scenarios and analyze appropriate professional mode of interaction to be adopted.
- 3. Apply the acquired skills in real time scenarios of professional context.
- 4. Function effectively as a member or a leader in teams and multidisciplinary settings with expertise in public speaking and presentation skills.
- 5. Communicate effectively in interviews, group discussions and business communication.
- 6. Passionately involve in independent and life-long learning of evolving professional communication.

# DETAILED SYLLABUS

## UNIT – I: NATURE AND SCOPE OF COMMUNICATION

Introduction - Functions of Communication - Roles of a Manager -Communication Basics - Communication Networks - Informal Communication - Tips for Effective Internal Communications -Interpersonal Communication - Communication Barriers - Effective Managerial Communication - Strategies for Improving Organizational Communication.

# UNIT-II: NON-VERBAL COMMUNICATION

Introduction - Significance of Non-verbal Communication in Organizations - Forms of Non-verbal Communication - Types of Non-verbal Communication - Cross Cultural Communication: Introduction - Concept of Cross cultural Communication - Different Communication Styles -Cross-cultural Communication Strategies - Corporate Communication: Introduction - Crisis Management / Communication - Case Study.

### UNIT - III: WRITING BUSINESS DOCUMENTS

Business Writing: Introduction - Importance of Written Business Communication - Five Main Stages of Writing Business Messages; Business Letter Writing: Common Components of Business Letters -Strategies for Writing the Body of a Letter - Kinds of Business Letters; Business Reports - Kinds of Reports - Characteristics of Business Reports - Steps in Writing a Routine Business Report - Corporate Reports.

# UNIT – IV : BUSINESS PRESENTATIONS AND PUBLIC SPEAKING

Introduction - Business Presentations Speeches - Introduction to a presentation - Main Body - Conclusion - Effective Sales Presentations -Case Study; Group Discussions: Introduction - Work Place GD Guidelines - Functional and Non-functional Roles in Group Discussions; Team Presentations: Benefits of Team Presentations - Purpose of Team Presentations - Case Studies.

#### UNIT - V: CAREERS AND RESUME

Introduction - Career Building: Understanding Yourself - Setting a Career Goal - Résumé Writing: Résumé Formats; Interviews: Introduction -Fundamental Principles of Interviewing - General Preparation for an Interview - Success in an Interview - Types of Interviewing Questions -Important Non-verbal Aspects - Types of Interviews - Styles of Interviewing - Case Interviews.

#### **TEXT BOOK**

1. Business Communication, Meenakshi Raman and Prakash Singh, Oxford University Press, New Delhi, Second Edition, 2012.

#### REFERENCES

- 1. Business Communication, M K Sehgal and Vandana Khetarpal, Excel Books, New Delhi, 2011.
- 2. Effective Technical Communication, M Ashraf Rizvi, Tata McGraw–Hill, 2009.
- 3. Business Communication, P D Chaturvedi and Mukesh Chaturvedi, Pearson Education Pvt. Ltd, New Delhi, 2006.
- 4. Business Communication, R K Madhukar, Vikas Publishing House Pvt Ltd., 2005.

# MCA IV - Semester 14MC40121: WEB PROGRAMMING LAB

| Int.  | Ext.      | Total | , | т | р | c |
|-------|-----------|-------|---|---|---|---|
| Marks | Marks     | Marks | L | ' | Ρ | C |
| 25    | 50        | 75    |   |   | 3 | 2 |
|       | OULCITES. |       |   |   |   |   |

#### PRE-REQUISITES:

A course on "Object Oriented Programming through JAVA"

# COURSE OBJECTIVES:

- I. To provide fundamental knowledge on Web, Architectures, Application Servers and various technologies like HTML, DHTML and XML for web application development.
- II. To understand different web application programming languages like Servlets, JSP and PHP.
- III. To analyze the requirements for the development of web applications.
- IV. To design and develop an efficient and user friendly web application.

# COURSE OUTCOMES:

After completion of this course, a successful student will be able to:

- 1. Acquire Knowledge in various web related concepts and technologies like client side scripting, validation of forms and AJAX programming.
- 2. Ability to analyze user requirements and selection of suitable web components for the development of web applications.
- 3. Apply prototyping technique and architectures to design dynamic, scalable, platform independent and enterprise web applications.
- 4. Demonstrate skills by applying security and management principles for effective implementation of web applications.
- 5. Adapt tools like Apache Tomcat Server and XAMPP Control Panel for implementing Web Applications.
- 6. Update their knowledge about rapidly evolving programming languages by going through books and Internet.
- 7. Recognize and understand ways of using electronic commerce technologies to improve intra and inter-organizational processes.
- 8. Demonstrate effective use of Dreamweaver to build and publish professional websites that employ best practices, adhere to current web standards, and pass Validation.
- 9. Develop simple e-commerce applications for specific areas of business that had potential commercialization values.

#### LIST OF LAB PROGRAMS:

- 1. Develop static pages of an online Book Store by only using HTML (the pages should resemble: www.amazon.com). The website should consist the following pages.
  - a. Home Page
  - b. Registration and User Login
  - c. Books Catalog

- a. Design and develop a Feedback form using JavaScript.
- b. Validate the Registration and User Login pages of program-1. Create a web page with all types of Cascading style sheets.
- Create a web page with all types of Cascading style sheets.
  Create and save an XML document at the server, which contains 10 users information. Write a program, which takes User Id as an input and returns the user details by taking the user information from the XML document.
- 5. Programs using XML Schema, XSLT/XSL
- 6. Program using DOM / SAX.
- 7. a. Write a java program to get IP Address, Host Name and Port Numbers of a Local System
  - b. Write a Java Program using Datagram Communication.
- 8. Write a basic Servlet program that must display information like
  - a. Request method used by the client and
  - b. Current system date
- 9. Generate JSP pages to
  - a. Current system date
    - b. Page should include two files (either html or jsp files) by using include directive.
    - c. Page should include two files (either html or jsp files) by using include action.
    - d. Any mathematical table by using Scriptlet Elements (Declaration, Expression and Scriptlet tags).
    - e. Page must perform forward action.
- 10. Write a JSP program for finding total number of visitors in a site to keep track of active users at a given instance of time, and also display the user session starting time.
- 11. Write a JSP program that creates a cookie on username which is send from html file and display the cookie value as a response. The cookie must be active based on the maximum active interval time.
- 12. Develop java program for following SQL operations using JDBC.
  - a. Create
  - b. Insert
  - c. Update and
  - d. Delete
  - Consider the following schema:

Employee (EmpName, EmpNo Primary Key, Department, Salary)

- 13. Generate a JSP page that will retrieve the Employee information from the database. The page should display the employee records in a tabular format.
- 14. a. Write a PHP program to demonstrate GET and POST method of passing the data between pages.
  - b. Write a PHP program to demonstrate Array, Key-pair values.
  - c. Write a PHP program to read and write the Data from the Database.
  - a. Implementing the OOPs concept in PHP.
  - b. Create a PHP page that uses Session and cookies.
  - c. File Handling in PHP

#### **REFERENCE BOOKS**:

15.

1. Kogent Learning Solutions Inc., "Web Technologies Black Book", Dreamtech Press, 2011.

SVEC14 - Master of Computer Applications

2.

# MCA IV-SEMESTER 14MC40122: MINI PROJECT

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 25            | 50            | 75             | - | - | - | 2 |

# **Guidelines for Mini Project**

For the mini-project, the student should carryout project in the institute on a specialized topic and prepare a technical report, showing his understanding over the project and outcomes to be listed as conclusions on the mini-project, and submit a report to the Department before vivavoce examination. The report and the presentation shall be evaluated at the end of the semester by the Departmental Committee (**DC**) consisting of Head of the Department, supervisor and a senior faculty member.

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

# (AUTONOMOUS)

Sree Sainath Nagar, A. Rangampet-517 102

# MASTER OF COMPUTER APPLICATIONS MCA V-Semester

# 14MC50101: INFORMATION SECURITY

| Int.  | Ext.  | Total | 1 | - | т | Р | c |
|-------|-------|-------|---|---|---|---|---|
| Marks | Marks | Marks | E |   |   | F | C |
| 40    | 60    | 100   | 3 |   | 1 | - | 3 |

### PRE-REQUISITES:

A course on "Computer Networks"

#### COURSE OBJECTIVES:

- To create awareness about the values of Information and how the Information security practices are meticulously implemented in IT Industry.
- 11. To understand the importance of physical security for a network, to describe various encryption techniques and have a knowledge on designing a secured computer network.

# COURSE OUTCOMES:

On completion of this course, a successful student will be able to:

- 1. Understand the principles and practices of Cryptography and Network Security.
- 2. Realize the role played by Cryptographic techniques in enhancing Network and System Security.
- 3. Identify and explain the concepts, protocols and technologies associated with a secure communication across the Network and the Internet.
- 4. Confer the objectives of authentication and access control methods and describe how the available methods are implemented in the defense of a network.

#### DETAILED SYLLABUS

### UNIT-I: Introduction to Security, Classic Encryption Techniques (9 Periods)

**Introduction:** Introduction to Security - Security Trends, The OSI Security Architecture, Security Attacks, Security Services and Mechanisms. A model for Network security, Internet Standards and the Internet Society.

**Classical Encryption Techniques:** Symmetric Cipher Model, Substitution Techniques – Caser Cipher, Monoalphabetic Ciphers, Play fair Cipher, Hill Cipher, Polyalphabetic Ciphers and One – Time pad. Transposition Techniques, Introduction to Steganography.

**Block Ciphers and the Data Encryption Standard:** Block Cipher Principles, The Data Encryption Standard, The Strength of DES, Multiple Encryption and Triple DES.

# UNIT-II: Confidentiality Using Conventional Encryption Techniques (10 Periods)

**Advanced Encryption Standard:** AES Cipher, Block Cipher Modes of Operation, Stream Ciphers and RC4, Placement of Encryption Function, Traffic Confidentiality, Key Distribution.

**Public-Key Cryptography:** Principles of Public-Key Cryptosystems, Public-Key Cryptography algorithms - The RSA Public-Key Encryption Algorithm, Diffie – Hellman Key Exchange, Key Management.

#### UNIT-III: Message Authentication and Hash Functions

#### (11 Periods)

Total No. of Periods: 56

**Message Authentication:** Authentication Requirements, Authentication Functions, Message Authentication Codes.

**Hash Functions**: Hash Functions, Secure Hash Algorithm – SHA-512 Logic and Round Function, HMAC, Digital Signatures, Digital Signature Standard.

Authentication Applications: Kerberos, X.509 Authentication Service.

UNIT-IV: Electronic Mail Security and IP Security (13 Periods) Electronic Mail Security: Pretty Good Privacy (PGP) and S/MIME.

**IP Security**: IP Security Overview, IP Security Architecture, Authentication Header, Encapsulating Security Payload, Combining Security Associations and Key Management.

UNIT-V: Web Security and System Security (13 Periods) Web Security: Web Security Considerations, Secure Socket Layer and Transport Layer Security, Secure Electronic Transaction.

**System Security:** Intruders, Intrusion Detection systems, Viruses and Related Threats, Virus Countermeasures, Firewall Design Principles, Trusted Systems.

#### TEXT BOOK:

1. William Stallings, *"Cryptography and Network Security"*, Pearson Education, 4<sup>th</sup> Edition, 2009.

#### **REFERENCE BOOKS:**

- 1. Behrouz A. Forouzan, "Cryptography and Network Security", Tata McGraw-Hill, 2007.
- Charlie Kaufman, Radia Perlman and Mike Speciner, "Network Security - Private Communication in a Public World", Pearson Education, 2<sup>nd</sup> Edition, 2005.
- 3. Michael E. Whitman, Herbert J. Mattord, "*Principles of Information Security*", Cengage Learning, 2008.
- 4. William Stallings, "Network Security Essentials (Applications and Standards)", Pearson Education, 3<sup>rd</sup> Edition, 2009.
### MCA V-SEMESTER 14MC50102: SOFTWARE TESTING

| Int.  | Ext.  | Total |   | - | • | ~ |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L | 1 | Р | U |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

A course on "Software Engineering"

#### COURSE OBJECTIVES:

- I. To introduce the students about the importance of testing, methods and various test types.
- II. To enrich the need for automated software testing tools.
- III. To test the various applications requirements like functional, non-functional using automated test tools.

#### COURSE OUTCOMES:

- On successful completion of this course the students will be able to
- 1. Analyze the problem definitions by using the system requirement specifications.
- 2. Design and develop various test condition and test cases for unit, integration, system test level.
- 3. Apply various research methodologies on testing approaches, bug reporting.
- 4. Apply different automated testing tools like QTP, LoadRunner, Rational Functional Tester.
- 5. Learn the many domains of testing like cloud, security, big data etc.,
- 6. Manage the supporting and development projects.
- 7. Create detailed test cases and an effective test plan.
- 8. Test code as well as artifacts in a better way.
- 9. Establish new organizations to test the innovative technological applications.

#### DETAILED SYLLABUS

## UNIT – I: TESTING METHODOLOGY (9 Periods)

**Introduction to software Testing:** Introduction, Evolution of software Testing, Software Testing-Myths and Facts, Goals of software Testing, Software testing definitions Effective software Testing Vs Exhaustive Software Testing, Software Testing as a process

**Software Testing Terminology and Methodology:** Software Testing Terminology, Software Testing Life cycle (STLC), Software Testing Methodology.

## UNIT – II: TESTING TECHNIQUES (10 Periods)

**Dynamic Testing: Black-box Testing Techniques:** Boundary Value Analysis (BVA), Equivalence Class Testing, State Table-based testing, Decision table-based testing, cause-effect Graphing Based testing

White-box Testing Techniques: Need of white-box testing, Logic coverage criteria, basis path testing, Loop testing, Data flow testing, Mutation Testing.

### UNIT – III: STATIC TESTING, SOFTWARE METRICS & NEED FOR AUTOMATION (9 Periods)

**Static Testing:** Inspections, Walkthroughs, Technical reviews. **Software Metrics:** Definition of software metrics, Classification of software metrics, Entities to be measured, Size metrics.

**Need for Automation:** Introduction, Categorization of Testing tools, selection of testing tools, costs incurred in testing tools, Guidelines for automated testing.

#### UNIT -IV: TESTING FOR SPECIALIZED ENVIRONMENTS AND FUNCTIONAL TEST TOOL (14 Periods)

**Testing for specialized Environment:** Object-oriented Testing software and web-based software, challenges in testing for web-based software, Testing of web-based systems.

**FUNCTIONAL TEST TOOL:** Overview of Functional test tool (QTP/RFT/ Selenium), Test Recording, Test Running, Synchronization of test cases, creating checkpoints, testing with parameterization.

#### UNIT – V: REGRESSION TESTING AND PERFORMANCE TEST TOOL (12 Periods)

**Regression Testing:** Progressive vs. regressive Testing, Objectives of Regression Testing, When is Regression testing Done? Regression testing types, Defining regression Test problem, Regression testing techniques **PERFORMANCE TEST TOOL:** Overview of performance test tool (LoadRunner/ OpenSTA/ Load UI), Creating Vuser script using virtual user Generator, Creating virtual users using Load Controller.

### Total periods: 54

### TEXT BOOKS:

- 1. Naresh Chauhan, "Software testing principles and practices," Oxford higher education, 2010.
- 2. Dr. K.V.K.K Prasad, "Software Testing tools," Dreamtech Press, Reprint Edition, 2007.

#### **REFERENCE BOOKS:**

1. Boris Beizer, "Software Testing techniques," Dreamtech Press, second edition, 2006.

## MCA V-Semester 14MC50103: CLOUD COMPUTING

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks |  | L | т | Ρ | С |
|---------------|---------------|----------------|--|---|---|---|---|
| 40            | 60            | 100            |  | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

1. Courses on "Computer Networks" and "Database Management System".

#### COURSE OBJECTIVES:

- 1. To provide knowledge on importance of Cloud computing, Cloud Security, Disaster Recovery and Cloud vendors.
- 2. To acquire skills on Virtualization Technologies such as VMware, Hyper-V.
- 3. To apply knowledge & skills of Cloud Computing programming in developing service oriented applications.
- 4. To create attitude for maintaining security in different Cloud based applications.

#### COURSE OUTCOMES:

- 1. Acquire knowledge on services and types of infrastructural models in Cloud.
- 2. Gain problem solving to assess & improve quality attributes security, privacy concerns, and performance in Cloud Computing.
- 3. Apply the Cloud Architectures while developing the Web Applications.

Design & Deploy common standard principles, practices, and methods for building Cloud based applications.

- 4. Apply modern technologies & tools of Cloud Computing in solving resource sharing problems in industry.
- 5. Inculcate ethical code of conduct in performing professional activities such as Storage, Services and Deploying of Cloud Computing applications.

#### DETAILED SYALLABUS

UNIT-I: INTRODUCTION TO VIRTUALIZATION (10 Periods) Virtualization: Introduction to Virtualization, objectives of virtualization, benefits of virtualized technology, Adding guest Operating system. Virtualization Technologies: Ubuntu, VMware, Microsoft Hyper-V.

UNIT-II: DEFINING CLOUD COMPUTING (11 Periods) Defining Cloud Computing: Defining Cloud Computing, Cloud Types-The NIST model, The Cloud Cube Model, Deployment models, Service models, Examining the Characteristics of Cloud Computing, Paradigm shift, Benefits of cloud computing, Disadvantages of cloud computing, Assessing the Role of Open Standards.

Assessing the Value Proposition: Measuring the Cloud's Value, Early adopters and new applications, The laws of cloudonomics, Cloud computing obstacles, Behavioral factors relating to cloud adoption, Measuring cloud computing costs, Avoiding Capital Expenditures, Rightsizing, Computing the Total Cost of Ownership, Specifying Service Level Agreements, Defining Licensing Models.

**Understanding Cloud Architecture:** Exploring the Cloud Computing Stack, Composability, Infrastructure, Platforms, Virtual Appliances, Communication Protocols, Applications, Connecting to the Cloud, The Jolicloud Netbook OS, Chromium OS: The Browser as an Operating System.

#### UNIT-III: UNDERSTANDING SERVICES AND APPLICATIONS BY TYPE (11 Periods)

**Understanding Services And Applications By Type** : Defining Infrastructure as a Service (IaaS), IaaS workloads, Pods, aggregation, and silos, Defining Platform as a Service (PaaS), Defining Software as a Service (SaaS), SaaS characteristics, Open SaaS and SOA, Salesforce.?com and CRM SaaS, Defining Identity as a Service (IDaaS), What is an identity? Networked identity service classes, Identity system codes of conduct, IDaaS interoperability Defining Compliance as a Service (CaaS).

**Understanding Abstraction and Virtualization:** Using Virtualization Technologies, Load Balancing and Virtualization, Advanced load balancing, The Google cloud Understanding Hypervisors, Virtual machine types, VMware vSphere, Understanding Machine Imaging, Porting Applications, The Simple Cloud API, AppZero Virtual Application Appliance.

**Capacity Planning:** Capacity Planning, Defining Baseline and Metrics, Baseline measurements, System metrics, Load testing, Resource ceilings, Server and instance types, Network Capacity, Scaling.

UNIT-IV: EXPLORING PLATFORM AS A SERVICE (11 Periods) Exploring Platform as a Service: Defining Services, Salesforce.?com versus Force.?com:? SaaS versus PaaS, Application development, Using PaaS Application Frameworks, Drupal, Eccentex AppBase 3.0, LongJump, Squarespace, WaveMaker, Wolf Frameworks.

**Using Google Web Services**: Exploring Google Applications, Surveying the Google Application Portfolio, Indexed search, The dark Web, Aggregation and disintermediation, Productivity applications and services, Enterprise offerings, AdWords, Google Analytics, Google Translate, Exploring the Google Toolkit, The Google APIs, Working with the Google App Engine.

**Using Amazon Web Services:** Understanding Amazon Web Services, Amazon Web Service Components and Services, Working with the Elastic Compute Cloud (EC2), Amazon Machine Images, Pricing models, System images and software, Creating an account and instance on EC2, Working with Amazon Storage Systems, Amazon Simple Storage System (S3), Amazon Elastic Block Store (EBS), CloudFront, Understanding Amazon Database Services, Amazon SimpleDB, Amazon Relational Database Service (RDS), Choosing a database for AWS.

#### UNIT-V: USING MICROSOFT CLOUD SERVICES (11 Periods)

**Using Microsoft Cloud Services:** Exploring Microsoft Cloud Services, Defining the Windows Azure Platform, The software plus services approach, The Azure Platform, The Windows Azure service, Windows Azure AppFabric, Azure Content Delivery Network, SQL Azure, Windows Azure pricing, Windows Live services, Using Windows Live, Windows Live Essentials, Windows Live Home, windows live for mobile.

**Managing the Cloud:** Administrating the Clouds, Management responsibilities, Lifecycle management, Cloud Management Products, Emerging Cloud Management Standards, DMTF cloud management standards, Cloud Commons and SMI.

**Understanding Cloud Security:** Securing the Cloud, The security boundary, Security service boundary, Security mapping, Securing Data, Brokered cloud storage access, Storage location and tenancy, Encryption, Auditing and compliance, Establishing Identity and Presence, Identity protocol standards, Windows Azure identity standards, Presence.

#### **Total Periods: 54**

#### **TEXT BOOKS**:

- 1. Barrie Sosinsky, "Cloud Computing Bible," Wiley India Pvt Ltd, 1st Edition, 2011.
- Ivanka Menken Ivanka Menken, "Cloud Computing Virtualization Specialist Complete Certification Kit - Study Guide Book", Emereo Publishing, 2<sup>nd</sup> Edition, 2012.

- Anthony T. Velte, Toby J. Velte Robert Elsenpeter, "Cloud Computing: A practical Approach", Tata Mc Graw Hill, ISBN: 9780071626941, 1<sup>st</sup> Edition, 2010.
- John W. Rittinghouse, James F. Ransome, "Cloud Computing implementation, Management and Security", CRC Press, ISBN: 9788120341609, Taylor & Francis group, 1<sup>st</sup> Edition 2010.
- George Reese, "Cloud Application Architectures", Oreilly publishers, 1<sup>st</sup> Edition, 2010.
- 4. David S. Linthicum, "Cloud Computing and SOA Convergence in your Enterprise", Addison- Wesley, 1st Edition, 2010.

## MCAV-Semester 14MC50104: MOBILE APPLICATION DEVELOPMENT (ELECTIVE – III)

| Int.<br>Marks | Ext.<br>Marks | Total<br>Marks | L | т | Ρ | с |
|---------------|---------------|----------------|---|---|---|---|
| 40            | 60            | 100            | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

Courses on "Computer Networks", "Web Programming" and "Database Management systems".

#### COURSEOBJECTIVES:

- I. To provide the basic knowledge on J2ME and Wireless Technology.
- II. To impart training in J2ME Development Environment and Wireless tool kit Software.
- III. To solve real time applications by implementing MIDlet Programming.

#### COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Acquire the basic knowledge on J2ME and Wireless Technology.
- 2. Identify the real time problems in mobile and solve them using MIDlet.
- 3. Design and develop the MIDlet for real-time mobile applications.
- 4. Analyze the various mobiles information and synthesize valid information to implement mobile applications.
- 5. Select appropriate technologies (like MIDlet) for J2ME Development Environment and Wireless tool kit software.
- 6. Independently develop own mobile applications by using this knowledge.
- 7. Communicate effectively about complex computing activities by understanding Mobile applications.
- 8. Develop security alerts for betterment of individual and society.

#### DETAILED SYLLABUS

#### UNIT I: J2ME OVERVIEW

#### (10 periods)

**Introduction to J2ME:** Java 2 Micro Edition and the World of Java, Inside J2ME, J2ME and Wireless Devices.

**Small Computing Technology:** Wireless Technology, Radio Data Networks, Microwave Technology, Mobile Radio Networks, Messaging, Personal Digital Assistants.

**J2ME Architecture and Development Environment:** J2ME Architecture, Small Computing Device Requirements, Run-Time Environment, MIDlet Programming, Java Language for J2ME, J2ME Software Development Kits, Hello World J2ME Style, Multiple MIDlets in a MIDlet Suite, J2ME Wireless Toolkit.

## UNIT II: J2ME PRACTICES, PATTERNS, EVENTS AND SCREENS (12 periods)

**J2ME Practices and Patterns:** The Reality of Working in a J2ME World, Best Practices. **Commands, Items, and Event Processing:** J2ME User Interfaces, Display Class, the Palm OS Emulator, Command Class, Item Class, Exception Handling.

**High-Level Display-Screens**: Screen Class, Alert Class, Form Class, Item Class, List Class, Text Box Class, Ticker Class.

#### UNIT III: CANVAS AND RECORD MANAGEMENT SYSTEM

(10 periods)

**Low-Level Display-Canvas:** The Canvas, User Interactions, Graphics, Clipping Regions, Animation.

**Record Management System :** Record Storage, Writing and Reading Records, Record Enumeration, Sorting Records, Searching Records, Record Listener.

## UNIT IV: J2ME DATABASE CONCEPTS AND JDBC OBJECTS

(10 periods)

J2ME Database Concepts: Data, Databases, database schema, the art of indexing.

**JDBC Objects:** Database Connection, statement Objects, Result set, Transaction Processing, Metadata, Data Types, Exceptions.

#### UNIT V: EMBEDDED SQL AND GENERIC CONNECTION FRAMEWORK (11 periods)

**JDBC and Embedded SQL:** Model Programs, Tables, Indexing, Inserting Data into Tables, Selecting Data from a Table, Metadata, Updating Tables, Deleting Data form a Table, Joining Tables, Calculating Data, Grouping and Ordering Data, Sub queries, VIEWs.

**Generic Connection Framework:** The Connection, Hypertext Transfer Protocol, Communication Management Using HTTP Commands, Session Management, Transmit as a Background Process.

## Total Periods: 53

#### TEXT BOOK:

1. James Keogh," J2ME: The Complete Reference, " Tata McGraw-Hill, 2003.

- 1. Ray Rischpater, "Beginning Java ME Platform," Apress, 2009.
- Brian Fling, "Mobile Design and Development: Practical concepts and techniques for creating mobile sites and web apps," O'Reilly,2009

## MCA V-Semester 14MC50105 :UNIX INTERNALS (ELECTIVE – III)

| Int.  | Ext.  | Total |   | т | р | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L | • | P | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

Courses on "Operating systems" and "Computer Networks",

#### COURSE OBJECTIVES:

- I. To provide an introduction to Linux system Administration.
- II. To give advanced knowledge in managing the resources and security of a computer running under Linux environment.
- III. To recognize roles and responsibilities of a Linux system administrator.
- IV. To manage simple TCP/IP network services on a Linux system. **COURSE OUTCOMES:**

#### On successful completion of this course the students will be able to

- 1. Acquire the roles and responsibilities of a Linux system administrator.
- 2. Recognize the techniques to configure and manage simple TCP/IP network services on a Linux system.
- 3. Make use of Linux operating system effectively.
- 4. Communicate effectively with the resources in between system calls and kernel and I/O devices.

## DETAILED SYLLABUS

#### UNIT I: SYSTEM ADMINISTRATOR DUTIES (12periods) Duties of System Administrator: The Linux system Administrator,

Installing and configuring servers, Installing and configuring application software, creating and maintain user accounts, Backing up and restoring files, Monitoring and tuning performance, Configuring a secured system, Using tools to monitor Security.

**Planning for Network:** Deciding how your network will be used, Planning and implementing security, planning from recovery of disasters

UNITII: FILE SYSTEM AND NETWORK SERVICES (10periods) The File System Explained: Understanding File System Structure, Working with Linux File System, Memory and Virtual File System, Linux Disk Management.

**Network services:** Managing X- Windows system, creating VNC server, providing additional network services, Optimizing network services.

## UNIT III: INTERNET SERVICES, BACKUP AND RESTORING

## (10 periods)

**Internet services**: Learning about secure servers, less secure servers, using your Linux Machine as a server, Optimizing internet services.

**Backup and restoring the file system:** creating a backup plan, choosing media for backup, understand backup methods, tape rotation, using backup tools, advanced tools.

## UNIT IV: PERFORMANCE MONITORING AND IMPLEMENTING NETWORK SECURITY (9 periods)

**Performance Monitoring:** system performance monitoring tools, measuring memory usage, viewing running tasks, Monitoring I/O activity, using star.

**Implementing Network Security:** Creating Firewall, Installing, configuring and using LDAP, Installing, configuring using Kerberos.

## UNIT V: TROUBLE SHOOTING, PROBLEM SOLVING and BASH SHELL SCRIPTING (10 periods)

**Trouble Shooting and Problem Solving:** Trouble shooting Techniques, Trouble shooting Resources, Solving common problems, solving file system problems, solving network problems, solving NFS problems.

**Bash Shell Scripting:** Wild cards and special characters, variables, bash operators, understand flow of control, shell functions, processing input and output, process and job control.

#### **TEXT BOOKS**:

Total Periods: 51

1. Collings Terry and Wall Kurt, "*Red Hat Linux Networking & System Administration*," 3rd Edition, Wiley Indian, 2009.

- 1. Petersen Richard, "The Complete Reference: Fedora 7 & Red Hat Enterprise Linux," Tata McGraw Hill, 2007.
- 2. Richard Peterson," *Redhat 6: Desktop and Administration,*" Surfing Turtle press, 2010.

## MCA V-Semester 14MC50106 : MIDDLEWARE TECHNOLOGIES (ELECTIVE – III)

| Int.  | Ext.  | Total |   | т | Б | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L | • | P | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

A Course on "Object Oriented Programming"

#### COURSE OBJECTIVES:

- I. To understand the principles of C#, Microsoft Visual C# and Visual Studio to build .NET Framework applications.
- II. To excel with advanced C# programming concepts like delegates and events.
- III. To develop ADO.NET and ASP.NET applications using Visual Studio.

#### COURSE OUTCOMES:

After the completion of the course, a successful student able to:

- 1. Understand the usage of .NET Framework and Visual Studio.
- 2. Analyze to solve problems using C# Programming Language.
- 3. Develop and execute various windows and web applications using Visual Studio.
- 4. Analyze and interpret data while designing applications.
- 5. Adapt and design applications using .NET Framework 4.0.
- 6. Recognise the need to engage in independent learning for continual development as an application professional.
- 7. Work together to customize the existing applications.

#### DETAILED SYLLABUS

**UNIT I: INTRODUCING C# AND .NET PLATFORM** (11 PERIODS) Benefits of the .NET platform, Building blocks of the .NET platform, Overview of .NET assemblies, Common type system, Common language specification, Common language runtime, Platform-independent nature of .NET, Introduction to Visual Studio.

The role of the .NET framework 4.5 SDK, Building .NET application using visual studio, Anatomy of a simple c# program, System. Console class, System data types and corresponding c# keywords. Working with string data, C# iteration constructs Decision constructs and the Relational/ equality operators.

## UNIT II: CORE C# PROGRAMMING & OOP WITH C# AND EXCEPTION HANDLING (10 PERIODS)

Understanding **C#** arrays, Introducing the C# class type, Constructors, The role of the this keyword, The static keyword, Pillars of OOP, C# access modifiers, C# encapsulation services, Understanding automatic properties , The basic mechanics of inheritance , C#'s polymorphic support.

The role of .NET Exception Handling, The simplest possible example, System-level exceptions, Application level exceptions, Processing multiple exceptions.

## UNIT III: INTERFACES, GENERICS, DELEGATES AND EVENTS (12 PERIODS)

Understanding interface types, Defining custom interfaces, Implementing an interface, Implementing an interfaces using visual studio, Role of generic type parameters, Creating custom generic methods, Creating custom generic structures and classes, Understanding the .NET delegate type, Delegate example, Generic delegate, and C #events, Understanding operator overloading.

#### UNITIV: ADO.NET

#### (12 PERIODS)

High level definition of ADO.NET, ADO.NET data provider, ADO.NET namespaces, Connected layer of ADO.NET, Data Readers, Database transactions, Disconnected layer of ADO.NET, Role of the dataset, Working with DataColumns, Data Rows, DataTable, Binding DataTable objects to windows forms GUIs, DataAdapters.

### UNIT V: ASP.NET Web Forms and Web Controls, State Management Techniques (10 PERIODS)

Introduction to ASP.NET, ASP.NET web forms, Role of http, Web applications and web servers, Role of client side scripting, Posting back to the web server, Overview of ASP.NET API, Building a single file ASP.NET web page, building an ASP.NET webpage using Code Files, ASP.NET web sites vs. ASP.NET Web applications, ASP.NET web site directory structure, The life cycle of an ASP.NET web page, Role of the web.config file, Understanding the nature of web controls, Major categories of ASP.NET web control , The Role of validation controls, Maintaining session data , Cookies.

#### TEXT BOOK:

## Total Periods: 55

 Andrew Troelsen, "Pro C# 5.0 and the .NET 4.5 Framework," 6<sup>th</sup> Edition, Apress, 2013.

- Christian Nagel, Bill Evjen, Jay Glynn, Karli Watson, Morgan Skinner, "Professional C# 4 and .NET 4," Wrox Publications, 2010, ISBN: 978-0-470-50225-9.
- 2. Mathew Mac Donald "The Complete Reference ASP.NET," TATA McGraw Hill, 2010.

## MCA V-Semester 14MC50107: NETWORK MANAGEMENT (ELECTIVE-III)

| Int.  | Ext.  | Total |   | т | Б | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

A course on "Operating Systems" and "Computer Networks"

#### COURSE OBJECTIVES:

The main objectives of the course are:

- I. To impart the knowledge of Network Management principles and Architectural Models.
- II. To enhance skills in Remote Monitoring and Managing the Network.
- III. To apply Network Management in typical Distributed Application. **COURSE OUTCOMES:**

#### COURSE OUTCOMES:

After completion of this course, a successful student will be able to:

- 1. Gain Knowledge on SNMP, Telecommunications Networks and Remote monitoring.
- 2. Analyze Traffic Management Problems in Network through Remote Monitoring.
- 3. Apply JMX Architectures, JIRO platforms in web based Applications.

#### DETAILED SYLLABUS

#### UNIT-I: Network Management Overview & Basic Foundations (12 Periods)

**Network Management Overview:** Analogy of Telephone Network Management, Communication Protocols and standards, Case histories of Networking and Management, Network Management – Goals, Organization and functions, Network Management Architecture and Organization, Network Management Perspectives.

**Basic Foundations:** Network Management Standards, Network Management Models, Organization Model, Information Model, Communication Model, Functional Model, Abstract Syntax Notation ONE:ASN.1, Encoding Structure.

#### UNIT-II: SNMPV1 Network Management and Communication Model (10 Periods)

**SNMPV1:** History of SNMP Management, Internet Organizations and Standards, SNMP Model, Organization model and Information model, System overview, Communication and Functional model.

**UNIT-III: SNMPV2&SNMPV3 Network Management** (12 Periods) **SNMPV2:** Major changes in SNMPV2, System Architecture, and SNMPV2 structure of Management Information, SNMPV2 Management Information Base, and SNMPV2 protocol.

**SNMPV3:** Key features, SNMPV3 architecture, applications, Management Information Base, User based security model, Access control.

UNIT-IV: RMON and TMN (10 Periods) Remote Monitoring (RMON): What is Remote monitoring? RMON Structure of Management Information and Management Information Base, RMON1,RMON2, ATM Remote monitoring and Case study on Internet Traffic using RMON.

**Tele Communications Management Network (TMN):** Why TMN? Operations Systems, TMN conceptual model, TMN Standards, TMN Architecture, TMN Management Service Architecture, TMN integrated view.

UNIT-V: Broadband and Web-based Management (11 Periods) Broadband Network Management: Broadband Network and Services, ATM Technology, ATM Network Management, MPLS Network Technology. Web-based Management: Web Interface to SNMP Management, Embedded Web-based Management, Desktop Management Interface, Web-based Enterprise Management, Java Management extensions, Management of a Storage Area Network: JIRO platform.

#### **TEXT BOOK**:

 Mani Subramanian, "Network Management: Principles and practice", Pearson Education, 2<sup>nd</sup> Edition, 2011.

- Mani Subramanian, "Network Management: Principles and practice", Pearson Education, 2<sup>nd</sup> Edition, 2008.
- 2. Stephen B Morris, "Network Management, MIB'S and MPL'S: Principles, Design and Implementation", Pearson Education, 2008.
- William Stallings , "SNMP, SNMPV2, SNMPV3, RMON 1 and 2", Pearson Education, 3<sup>rd</sup> Edition, 2009
- 4. Mark Burges, "*Principles of Network and System Administration*", Wiley Dreamtech, 2nd Edition, 2008.

#### MCA V-SEMESTER

## 14MC50108: BUSINESS INTELLIGENCE (ELECTIVE -IV)

| Int.  | Ext.  | Total |   | т | п | ~ |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | ۲ | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

A course on "Data Warehousing and Data Mining"

#### COURSE OBJECTIVES:

- I. Understand the foundations and key issues of managerial decision making.
- II. Learn the major frameworks of computerized decision support (DSS) and Business Intelligence (BI).
- III. Gain familiarity with the process, methods and applications of text and web mining.

#### COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Apply the various domains knowledge like banking, finance and insurance.
- 2. Explain a set of concepts and methods designed to improve the business decision making process.
- 3. Design & Develop a large size system following the dimensions, practices, and methods for analyzing Data reports.
- 4. Apply a BI meta model to data, Analyzing a BI maturity model to identify critical attributes and mapping operational data to data warehouse.
- 5. Manage various projects like off-shore and on-shore in an organization.

#### DETAILED SYLLABUS

#### UNIT – I: DECISION SUPPORT AND BUSINESS INTELLIGENCE (12 Periods)

**Decision support systems and Business Intelligence:** Introduction, Changing business environments and computerized decision support, Managerial Decision making, Computerized support for decision making, An early framework for computerized decision support, the concept of decision support systems, A framework for business intelligence

**Computerized Decision Support:** Introduction and definitions, Models, Phases of decision-making process, Decision-making Phases

UNIT – II: DECISION SUPPORT SYSTEMS CONCEPTS, METHODOLOGIES, AND TECHNOLOGIES (10 Periods) Decision support system configurations, Decision support system description, Decision support system characteristics and capabilities, Decision support system classifications, components of Decision support system.

**Modeling and Analysis:** Management support systems modeling, Structure of mathematical models for decision support, Certainty, uncertainty and risk.

## UNIT -III: DATA MINING FOR BUSINESS INTELLIGENCE

#### (10 Periods)

Data mining concepts and applications, Data mining applications, Data mining process, data mining methods, Data mining software tools

Text and web mining: Text mining concepts and definitions, Natural language processing, Text mining applications, text mining process, Text mining tools, web mining overview

#### UNIT – IV: BUSINESS PERFORMANCE MANAGEMENT AND KNOWLEDGE MANAGEMENT (10 Periods)

**Business performance management:** Business Performance Management (BPM) overview, Performance measurement, BPM methodologies, BPM Technologies and Applications, Performance dashboards and scorecards

**Knowledge Management:** Introduction to Knowledge Management, Organizational learning and transformation, Knowledge management activities, Approaches to knowledge Management, Information technology in knowledge management

#### UNIT – V: INTELLIGENT SYSTEMS

## (12 Periods)

Concepts and definitions of artificial intelligence, (532-533) T1 Basic concepts of expert systems, Applications of Expert systems, Structure of Expert systems, Knowledge Engineering, Machine Learning techniques, case-based reasoning, Genetic algorithms and Developing GA applications, Fuzzy logic and Fuzzy inference systems, Support vector machines

#### Total periods: 54

#### **TEXT BOOK**:

 Efraim Turban, E.Aronson, Teng-Peng Liang, and Ramesh Sharda, "Decision Support and Business Intelligence Systems," 9<sup>th</sup> Edition, Pearson Education, 2009.

#### **REFERENCE BOOK:**

1. David Loshin, *Business Intelligence*, Morgan Kaufmann Publishers, 2003.

## MCA V-SEMESTER 14MC50109: ENTERPRISE RESOURCE PLANNING (ELECTIVE-IV)

| Int.  | Ext.  | Total |   | т | п | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | ۲ | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

A Course on "Database Management Systems and Management Information Systems"

#### COURSE OBJECTIVES:

- To be aware of basic concepts of ERP systems for manufacturing or service companies, and the differences among MRP, MRP II, and ERP systems.
- To acquire advance knowledge on principles of ERP systems, major components, relationships among these components and its Business Process Re-engineering.
- III. Develop an application by making use of SAP AG's enterprise resource planning software.

#### COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Understand systematically planning mechanisms in an enterprise; identify all components in an ERP system and the relationships among the components.
- 2. Know how, process chains in materials management, production, controlling and sales are implemented in an ERP system.
- 3. Plan, implement and customize an ERP system using appropriate modeling methods such as Entity Relationship Modeling (ERM) and Event-Driven Process Chains (EPC).
- 4. Demonstrate on production planning in an ERP system, and systematically develop plans for an enterprise.
- 5. Understand the clear difficulties of manufacturing execution system, select a suitable performance measure report for different objectives, and prepare apply priority rules to system.
- 6. Customize essential parts of materials management, production, controlling and sales in SAP ECC.

#### DETAILED SYLLABUS

#### (10 Periods)

Introduction, Business Functions & Business Processes, Integrated Management Information, The Role of enterprise, Business Modeling, Integrated Data Model, Definition of ERP, Common ERP Myths, History of ERP, Reasons for the growth of ERP Market, The advantages of ERP, Risks of ERP: Process Risks, Technological Risks, Implementation issues, Benefits of ERP.

SVEC14 - Master of Computer Applications

UNIT - I: INTRODUCTION TO ERP

#### UNIT - II: ERP & TECHNOLOGY

## (10 Periods)

Business Process Re-engineering (BPR): Introduction, BPR- Different Phases, Product Life Cycle Management: Introduction, Product Design and Development, Product Data Management (PDM), Product Life Cycle Phases, Product Life Cycle Management (PLM), Supply chain Management (SCM): Evolution of SCM, Advantages of Supply chain Management, Customer Relationship Management (CRM): Function of CRM, Components of CRM, Uses of CRM, Features & Functions of CRM .

#### UNIT-III: ERP IMPLEMENTATION

#### (10 Periods)

ERP Implementation Challenges, ERP Implementation (Transition) Strategies: Big bang, Phased, Parallel, Process Line, Hybrid, ERP Implementation Life Cycle: Objective of ERP Implementation, Different phases in ERP Implementation, Pre-implementation tasks: Importance of Preparation, before you Leap, Requirement Definition, Process Definition, ERP Post implementation Activities.

#### **UNIT – IV: THE BUSINESS MODULES** (10 Periods)

Finance (Fi), Manufacturing (Production), Human Resources (HR), Plant Maintenance (PM), Material Management (MM), Quality Management (QM), Marketing, Sales, Distribution and Services (SD).

## UNIT-V: THE ERP MARKET

#### (10 Periods) ERP Marketplace & Marketplace Dynamics: Market Overview, Marketplace Dynamics, SAP-AG: Company Profile, SAP Business Applications & Solutions, Oracle Corporation: Company Profile, Oracle Application Lines, PeopleSoft, JD Edwards.

#### **TEXT BOOK:**

1. Alexis Leon, "ERP (Demystified Hrs), 2/E," Tata McGraw-Hill -NewDelhi, 2008. Ninth Reprint 2011.

#### **REFERENCE BOOK:**

1. Sinha, "Enterprise Resource Planning," Cengage Learning, New Delhi, 2008.

## MCA – V Semester

## 14MC50110: E-Commerce (ELECTIVE – IV)

| Int.  | Ext.  | Total |   | т | Б | ~ |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L | 1 | Р | C |
| 40    | 60    | 100   | 3 | 1 | - | 3 |

#### PRE-REQUISITES:

Courses on "Database Management Systems", "Computer Networks", and "Web Programming"

#### COURSE OBJECTIVES:

- I. To study basic knowledge of e-commerce from a business perception.
- II. By underlying various e-commerce business models, how companies use e-commerce to gain competitive advantages, can be identified.
- III. Recognize the business impact and potential of e-Commerce.

#### COURSE OUTCOMES:

After successful completion of E-Commerce, the student will be able to: Demonstrate the foundations and importance of E-commerce.

- 1. Analyze the impact of E-commerce on business models and strategy.
- 2. Design and develop e-Commerce concepts in platform based domains.
- 3. Appraise the opportunities and potential to apply and synthesize a variety of E-Commerce concepts and solutions to create business value for organizations, customers, and business partners.
- 4. Undertake planning, organizing, and implementing of E-Commerce initiatives to effectively respond to of dynamic market environments.
- 5. Explain the client/server infrastructure which supports electronic commerce.

#### DETAILED SYLLABUS

UNIT-I: ELECTRONIC COMMERCE

#### (11 Periods)

**Electronic Commerce**: Electronic Commerce Framework, anatomy of E-Commerce applications, E-Commerce Consumer applications, E-Commerce Organisation Applications.

**Electronic commerce and World Wide Web:** Architectural Framework for E-Commerce, WWW as the Architecture, Technology behind the Web, Security and the Web.

## UNIT-II: CONSUMER ORIENTED ELECTRONIC COMMERCE

#### (12 Periods)

**Consumer Oriented Electronic commerce:** Mercantile Process models, Mercantile Models from Consumer's Perspective, Mercantile Models from Merchant's Perceptive.

**Electronic payment systems:** Types of Electronic Payment Systems: Digital Token-Based, Smart Cards, Credit Cards, and Risks in Electronic Payment systems, Designing Electronic payment System.

UNIT-III: INTERORGANIZATIONAL COMMERCE AND ELECTRONIC DATA NTERCHANGE(EDI) (10 Periods) Interorganizational Commerce and Electronic Data

Interchange (EDI): EDI, EDI Applications in Business, EDI: Legal, Security and Privacy Issues, EDI and Electronic Commerce.

**Intraorganizational Electronic Commerce:** Macro forces and internal commerce, Work Flow Automation and Coordination, Supply Chain Management.

UNIT-IV: CORPORATE DIGITAL LIBRARY (10 Periods) Corporate Digital Library: Document Library, digital Document types, corporate Data Warehouses.

Advertising and Marketing: Information based marketing, advertising on Internet, on-line marketing process, market research.

## UNIT-V: CONSUMER SEARCH AND RESOURCE DISCOVERY

#### (10Periods)

**Consumer Search and Resource Discovery:** Information search and Retrieval, Commerce Catalogues, Information Filtering. **Multimedia and Digital Video:** Key Multimedia concepts, Digital Video and electronic Commerce, Desktop video conferencing.

#### Total Periods: 53

## TEXT BOOK:

1. Ravi Kalakota and Andrew B. Whinston, "*Frontiers of electronic commerce*," Pearson Education, 2008

- 1. Marilyn Greenstein and ToddMFeinman, "*ElectronicCommerce,*" Tata McGraw-Hill, 2000
- 2. Brenda Kienan, "Managing E-Commerce Business," PHI, 2001
- 3. Vivek Sharma and Rajiv Sharma," *Developing E-Commerce Sites*, "Pearson Education Asia, 2000.

## MCA V - Semester 14MC50111: MULTIMEDIA APPLICATION DEVELOPMENT

## (ELECTIVE -IV)

| Int.  | Ext.  | Total |   | т | р | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | ۲ | C |
| 40    | 60    | 100   | 3 | 1 |   | 3 |

#### PRE-REQUISITES:

A course on "Web Programming".

### COURSE OBJECTIVES:

- I. To provide fundamental knowledge on visualization and web design skills.
- II. To analyze the requirements for the development of multimedia applications.
- III. To design and develop a website from the perspective of visual designer.

### COURSE OUTCOMES:

After completion of this course, a successful student will be able to:

- 1. Acquire Knowledge in various web related concepts and technologies like java script, validation of forms and action script programming.
- 2. Analyze the role and importance of critical experimentation and innovation in the development process and multimedia application.
- 3. Apply a variety of creative techniques like sequential, hierarchical search and MPEG in the visual design of online media.
- 4. Demonstrate competency with graphic software, scanning and digital photography to create original images.
- 5. Adapt tools like Adobe Flash and Corel Draw for implementing Multimedia Applications.
- 6. Update their knowledge about rapidly evolving Multimedia tools by going through books and Internet.
- 7. Demonstrate multi-media, human interaction design principles and implement them.
- 8. Efficiently implement various types of ready to use Software for personal or commercial use.

#### DETAILED SYLLABUS

## UNIT I: Multimedia Authoring and Data Representations

## (11 Periods)

**Multimedia Authoring and Data Representations:** Multimedia and hypermedia, World Wide Web, overview of multimedia software tools. Graphics and image data representation graphics/image data types, file formats, Color in image and video: color science, color models in images, color models in video.

#### UNIT II: Action Script

#### (12 Periods)

Action Script: Core Concepts, Conditionals and Loops, Instance Methods Revisited, Static Variables and Static Methods, Functions, Inheritance, Compiling and Running a program, Data types and Type Checking, Interfaces.

UNIT-III:Display and Interactivity(12 Periods)Display and Interactivity:Events and Event Handling, Exceptions andError Handling, Dynamic Action Script, Scope, Events and DisplayHierarchies, Interactivity. Screen Updates, Programmatic Animation,Drawing with Vectors, Bitmap Programming, Text Display and Input.

**UNIT-IV: Basic Video Compression Techniques (10 Periods) Basic Video Compression Techniques:** Introduction to video compression, video compression based on motion compensation, search for motion vectors, MPEG video coding I- MPEG-1 and 2, Basic Audio Compression Techniques: ADPCM in Speech Coding, G.726 ADPCM, Vocoders.

**UNIT-V:Multimedia Communication and Retrieval (10 Periods) Multimedia Communication and Retrieval:** Computer and Multimedia Networks: Basics of Computer and Multimedia Networks, Multiplexing Technologies, LAN and WAN, Access Networks. Multimedia Network Communications and Applications: Quality of Multimedia Data Transmission, Multimedia over IP, Multimedia over ATM Networks, Transport of MPEG-4, Media-On- Demand (MOD).

#### **Total Periods: 55**

#### **TEXT BOOKS**:

- 1: Ze-Nian Li, and Mark S. Drew ," Fundamentals of Multimedia", Pearson Education, 2008.
- 2: Colin Moock, SPD O, REILLY, "Essentials ActionScript 3.0", 1stEdition, 2007.

- 1: Nigel chapman, and jenny chapman, "Digital Multimedia", Wiley-Dreamtech, 2005.
- 2: Fred Halsall, "Multimedia Communications: Applications, Networks, Protocols and Standards", Pearson Education, 2001.

## MCA V-SEMESTER 14MC50121: INFORMATION SECURITY LAB

| Int.  | Ext.  | Total |   | т | р | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L | • | P | C |
| 25    | 50    | 75    | - | - | 3 | 2 |

#### PRE-REQUISITES:

A course on "Computer Networks"

#### COURSE OBJECTIVES:

- I. To create awareness about the values of Information and how the Information security practices are meticulously implemented in IT Industry.
- 11. To understand the importance of physical security for a network, to describe various encryption techniques and have a knowledge on designing a secured computer network.

#### COURSE OUTCOMES:

On completion of this course, a successful student will be able to:

- 1. Understand the principles and practices of Cryptography and Network Security.
- 2. Realize the role played by Cryptographic techniques in enhancing Network and System Security.
- 3. Identify and explain the concepts, protocols and technologies associated with a secure communication across the Network and the Internet.
- 4. Confer the objectives of authentication and access control methods and describe how the available methods are implemented in the defense of a network.

#### LIST OF LAB PROGRAMS:

- 1. Write a program for the implementation of encryption and decryption using one time pad.
- 2. Write a program for the implementation of encryption and decryption using mono alphabetic cipher.
- 3. Write a program for the implementation of encryption using Substitution and transposition techniques for the following message:

"PLEASETRANSFERONEMILLIONDOLLARSTOMYSWISSBANKACCOUNTSIXTWOTWO"

- 4. Write a program for the implementation of Playfair and Caser ciphers.5. Write a program for the implementation of Vigenere cipher
- (Polyalphabetic substitution).
- 6. Write a program for the implementation of Hill cipher and Gauss cipher.
- 7. Write a program for the implementation of Rail Fence cipher.
- 8. Write a program for the implementation of S-DES algorithm for data encryption and decryption.
- 9. Write a program for the implementation of encryption and decryption using RSA algorithm.

- 10. Write a program for the implementation of Diffie-Hellman key exchange algorithm.
- 11. Write a program to generate digital signature using Hash code.
- 12. Write a program to generate digital signature using MAC code.
- 13. Write a program for the implementation of Elliptic Curve point addition for polynomial basis form.

- 1. William Stallings, "Cryptography and Network Security", Pearson Education, 4th Edition, 2009.
- 2. Behrouz A. Forouzan, "Cryptography and Network Security", Tata McGraw-Hill, 2007.
- 3. Michael E. Whitman, Herbert J. Mattord, "Principles of Information Security", Cengage Learning, 2008.
- 4. Bruce Schneier, "*Applied Cryptography* Protocols, Algorithms and Source Code in C", John Wiley & Sons, Inc., 2<sup>nd</sup> Edition.
- 5. Christof Paar, Jan Pelzl, "Understanding Cryptography", Springer, 2009.

## **MCA V-SEMESTER** 14MC50122: SOFTWARE TESTING LAB

| Int.  | Ext.  | Total |   | т | Б | c |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L | • | F | C |
| 25    | 50    | 75    | - | - | 3 | 2 |

#### PRE-REQUISITES:

A Course on "Software Engineering"

## COURSE OBJECTIVES:

- To introduce the students about the importance of testing, L. methods and various test types.
- II. To understand the need for automated software testing tools.
- III. To test the various applications requirements like functional, nonfunctional using automated test tools.

## COURSE OUTCOMES:

On successful completion of this course the students will be able to

- 1. Analyze the problem definitions by using the system requirement specifications.
- 2. Design and develop various test condition and test cases for unit, integration, system test level.
- 3. Apply various research methodologies on testing approasches, bug reporting.
- 4. Apply different automated testing tools like QTP, LoadRunner, Rational Functional Tester.
- 5. Learn the many domains of testing like cloud, security, big data etc.. testing.
- 6. Manage the supporting and development projects.
- 7. Create detailed test cases and an effective test plan.
- 8. Test code as well as artifacts in a better way.
- 9. Establish the new organizations to test the innovative technological applications.

## LIST OF LAB PROGRAMS

- 1. Identify Test Conditions for
  - a) Automatic Cool drink vending machine
  - b) Ceiling Fan
  - c) Bank Account to Account Money Transfer
  - d) Gmail-Registration
  - e) Gmail- Compose mail
- 2.Design Test Cases for
  - a) Bank Account to Account Money Transferb) Gmail-Registration

  - c) Gmail- Compose mail
- 3. a)Apply Normal, Analog and Low level recording modes for CALCULATOR Application.
  - b) Apply Normal, Analog and Low level recording modes for FLIGHT Application.

- 4.
- a) Create a new project
- b) Create a new action
- c) Set action properties
- d) Splitting actions
- 5. Analyze
  - a) Local Object repository
  - b) Shared Object repository
- 6. Work on below check point mechanisms on FLIGHT application
  - a) Standard check point
  - b) Bitmap check point
  - c) Image check point
  - d) Database check point
- 7. Apply various types (Data Table, Test/Action, Environment Variable) of rameterization
- 8. Apply Synchronization point (Data driven) on any application.
- 9. Apply object spying on FLIGHT application
- 10. Creation of virtual user Generation for various applications (Eg: Ez School)
- 11. Work with Load Generator on any of two applications
- 12. Create new project, Test Plan using Load Distribution
- 13. Track defects using two open source tools

## **REFERENCE BOOK:**

1. Dr. K.V.K.K Prasad, "Software Testing tools," Dreamtech Press, Reprint Edition, 2007.

## MCA V-SEMESTER

## 14MC50123: CLOUD COMPUTING LAB

| Int.  | Ext.  | Total |  |   | т | р | c |
|-------|-------|-------|--|---|---|---|---|
| Marks | Marks | Marks |  | - | • | P | C |
| -     | -     | -     |  | - | - | 3 | - |

#### PRE-REQUISITES:

Courses on "Computer Networks" and "Database Management System". **COURSE OBJECTIVES:** 

- I. To provide knowledge on importance of Cloud computing, Cloud Security, Disaster Recovery and Cloud vendors.
- 11. To acquire skills on Virtualization Technologies such as VMware, Hyper-V.
- 111. To apply knowledge & skills of Cloud Computing programming in developing service oriented applications.
- IV. To create attitude for maintaining security in different Cloud based applications.

#### COURSE OUTCOMES:

- 1. Acquire knowledge on services and types of infrastructural models in Cloud.
- 2. Gain problem solving to assess & improve quality attributes security, privacy concerns, and performance in Cloud Computing.
- 3. Apply the Cloud Architectures while developing the Web Applications.

Design & Deploy common standard principles, practices, and methods for building  $% \left( {{\left[ {{{\rm{D}}_{\rm{s}}} \right]}_{\rm{s}}} \right)$ 

Cloud based applications.

- 4. Apply modern technologies & tools of Cloud Computing in solving resource sharing problems in industry.
- 5. Inculcate ethical code of conduct in performing professional activities such as Storage, Services and Deploying of Cloud Computing applications.

## LIST OF LAB PROGRAMS:

- 1. Installation of ESXi Hosts
  - a. What is ESXi Server? Installation steps of ESXi Server.
  - b. Assigning hostname, ip address, DNS & gateway.
- 2. Architecture of ESXi Host
  - a. Architecture of ESXi Host.
- 3. Installation and Configuration of vSphere
  - a. What is vSphere Client? Installation steps of vSphere Client.
  - b. How to shutdown and Reboot ESXi Host from vSphere Client?
- 4. How to check syslog files?
- 5. Monitoring various tabs like summary, virtual machines, configuration, performance, events, local users, groups and ntp client

- 6. Installation and Configuration of Virtual Machines a. Creation of Virtual Machines.
  - b. Installation of guest OS in Virtual Machines(VM's).
- 7. Installing VM Tools
- 8. Editing & Virtual Machine settings
- 9. Enabling Thin & thick provision
- 10. Understanding about Storage Devices
  - a.Understanding DAS, NAS, SAN Storage Devices
- 11. Managing Virtual Networks and Switches
  - a. Creation of standard switches.
  - b. Create port groups and vm kernel port
- 12. Installation and Configuration of Virtual Center Server (vCenter Server)
  - a. Installation of Windows 2008 Server on ESXi.
  - b. Installation and Configuration of vCenter Server.
- 13. Data Center & Clustering
  - a. Demonstration of High Availability
  - b. Demonstration of V Motion
  - c. Demonstration of Fault Tolerance
- 14. Demonstration of Distributed Resource Scheduler
- 15. Understanding and Managing Resource pool

## **REFERENCES:**

www.vmware.com

www.softlayer.com

## SREE VIDYANIKETHAN ENGINEERING COLLEGE (AUTONOMOUS)

## Sree Sainath Nagar, A. Rangampet-517 102 MASTER OF COMPUTER APPLICATIONS MCA VI-SEMESTER 14MC60121: SEMINAR

| Int.  | Ext.  | Total |   | т | Б | ~ |
|-------|-------|-------|---|---|---|---|
| Marks | Marks | Marks | L |   | Р | C |
| 0     | 50    | 50    | - | - | - | 2 |

#### **Guidelines for Conducting Seminar**

For the seminar, the student shall collect information through literature survey on a specialized topic and prepare a technical report, showing his understanding over the topic, and submit to the Department before presentation. The report and the presentation shall be evaluated at the end of the semester by the Departmental Committee (**DC**) consisting of Head of the Department, supervisor and a senior faculty member.

## MCA VI-SEMESTER 14MC60122: Project Work

| Int.  | Ext.  | Total |  |   | т | Б | ~ |    |
|-------|-------|-------|--|---|---|---|---|----|
| Marks | Marks | Marks |  |   | - | • | F | C  |
| 80    | 120   | 200   |  | - | • | - | - | 12 |

#### **Guidelines for Project work**

- 1. Every candidate shall be required to submit an abstract after taking up a
  - a. topic approved by the Department.
- 2. Registration of Project work: A candidate is permitted to register for the project work after satisfying the attendance requirement of all the courses (Theory and Practical courses of I to V Semester).
- 3. The Departmental Committee (D.C) consisting of HOD, Supervisor and a senior faculty member shall monitor the progress of the project work.
- 4. The work on the project shall be initiated in the penultimate semester and continued in the final semester. The candidate can submit Project work with the approval of D.C. at the end of the VI semester. Extension of time within the total permissible limit for completing the programme is to be obtained from the College Academic Council (C.A.C).
- 5. The student shall submit status report in two different phases, in addition to oral presentation before the D.C. The D.C. shall evaluate the Project based on the progress, presentations and quality of work.
- 6. A candidate shall be allowed to submit the project report only after passing all the subjects up to V Semester and then take viva-voce examination of the Project. The viva-voce examination may be conducted once in three months for all the eligible candidates who have not appeared.
- 7. The viva-voce examination may be conducted for all the candidates as per the VI semester examination schedule.
- 8. Three copies of the dissertation certified in the prescribed form by the supervisor and HOD shall be submitted to the Department. One copy is to be submitted to the Chief Controller of Examinations, SVEC and one copy to be sent to the examiner. The examiner will be nominated by the Chief Controller of the Examinations from the panel of three experts for a maximum of 10 students at a time submitted by the Department for adjudication.
- 9. If the report of the examiner is favorable, viva-voce examination shall be conducted by a board consisting of the Supervisor, Head of the Department and the Examiner who adjudicated the project report. The board shall jointly evaluate the student's performance and award the marks for a maximum of 150.
- 10. If the candidate fails to get 40% of marks in viva-voce examination, the candidate will have to reappear for the viva-voce examination after three months. If he fails in the second viva-voce examination he will not be eligible for the award of the Degree unless the candidate is permitted to revise and resubmit the project report.

# SREE VIDYANIKETHAN ENGINEERING COLLEGE

Sree Sainath Nagar, A.Rangampet, Near Tirupati - 517 102. A.P.

## Salient Features of Prohibition of Ragging in Educational Institutions Act 26 of 1997

- Ragging within or outside the College is prohibited.
- Ragging means doing an act which causes or is likely to cause insult or annoyance or fear or apprehension or threat or intimidation or outrage of modesty or injury to a student

| Nature of Ragging   | Punishment  |
|---|---|
| Teasing, Embarrassing and humiliating   | Imprisonment up to 6 months or fine up to Rs. 1,000/- or Both |
| Assaulting or using criminal force or criminal intimidation                     | Imprisonment up to 1 year or fine up to Rs. 2,000/- or Both   |
| Wrongfully restraining or<br>confining or causing hurt                          | Imprisonment up to 2 years or fine up to Rs. 5,000/- or Both  |
| Causing grievous hurt,<br>Kidnapping or rape or<br>committing unnatural offence | Imprisonment up to 5 years or fine up to Rs. 10,000/-         |
| Causing death or abetting suicide   | Imprisonment up to 10 years or fine up to Rs. 50,000/-        |

## Note:

- 1. A student convicted of any of the above offences, will be expelled from the College.
- 2. A student imprisoned for more than six months for any of the above offences will not be admitted in any other College.
- 3. A student against whom there is prima facie evidence of ragging in any form will be suspended from the College immediately.
- The full text of Act 26 of 1997 and UGC Regulations on Curbing the Menace of Ragging in Higher Educational Institutions, 2009 (Dated 17<sup>th</sup> June, 2009) are placed in the College library for reference.